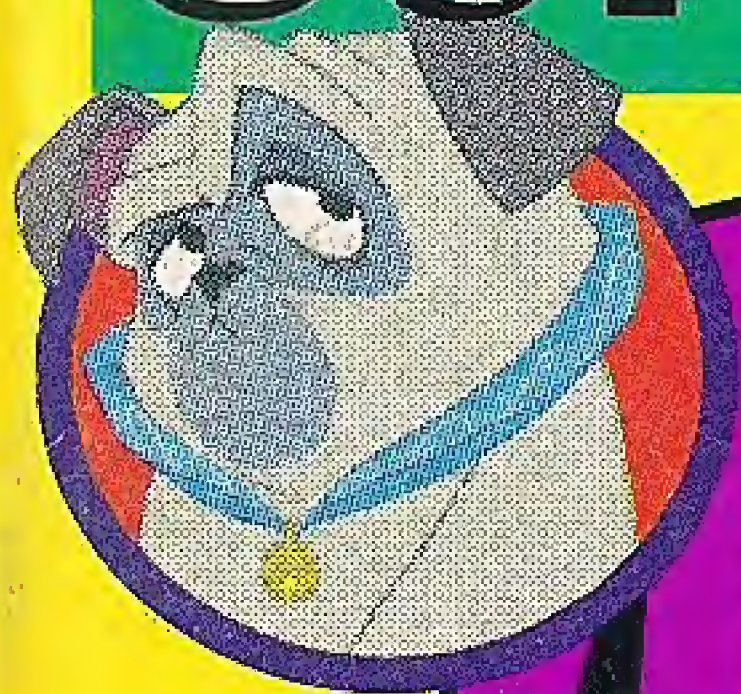


Solve Our POCAHONTAS Maze



Disney

April 1996

Adventures Dinosaurs!

25

Amazing
Facts

How Real Is
JURASSIC
PARK?

\$2.99 US/\$3.49 C



0 73917 18344 9



KS!



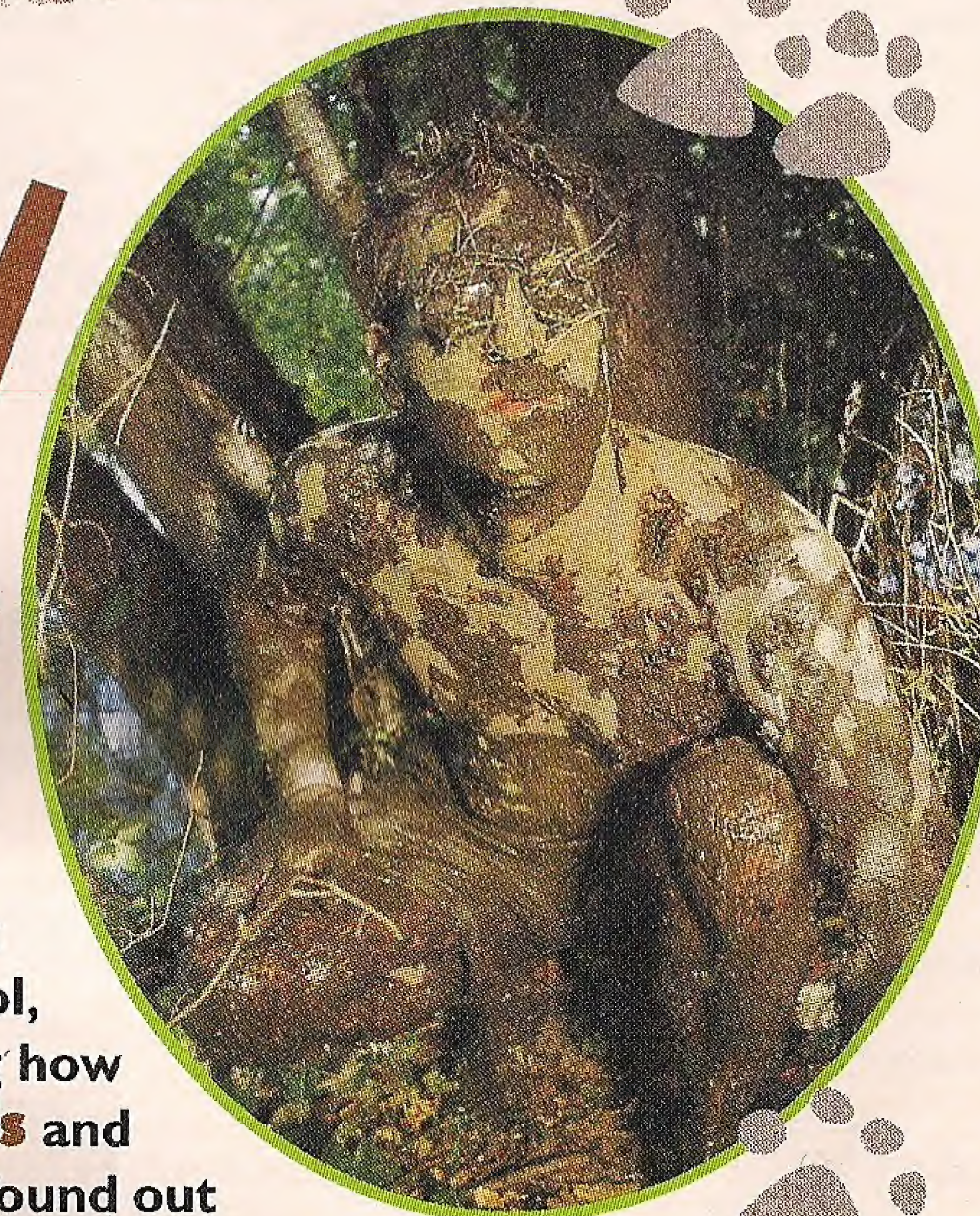
ALWAYS THERE FOR THE BIG EVENTS



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Hello

Here's a **dirty**
little secret:
Mud
is awesome!

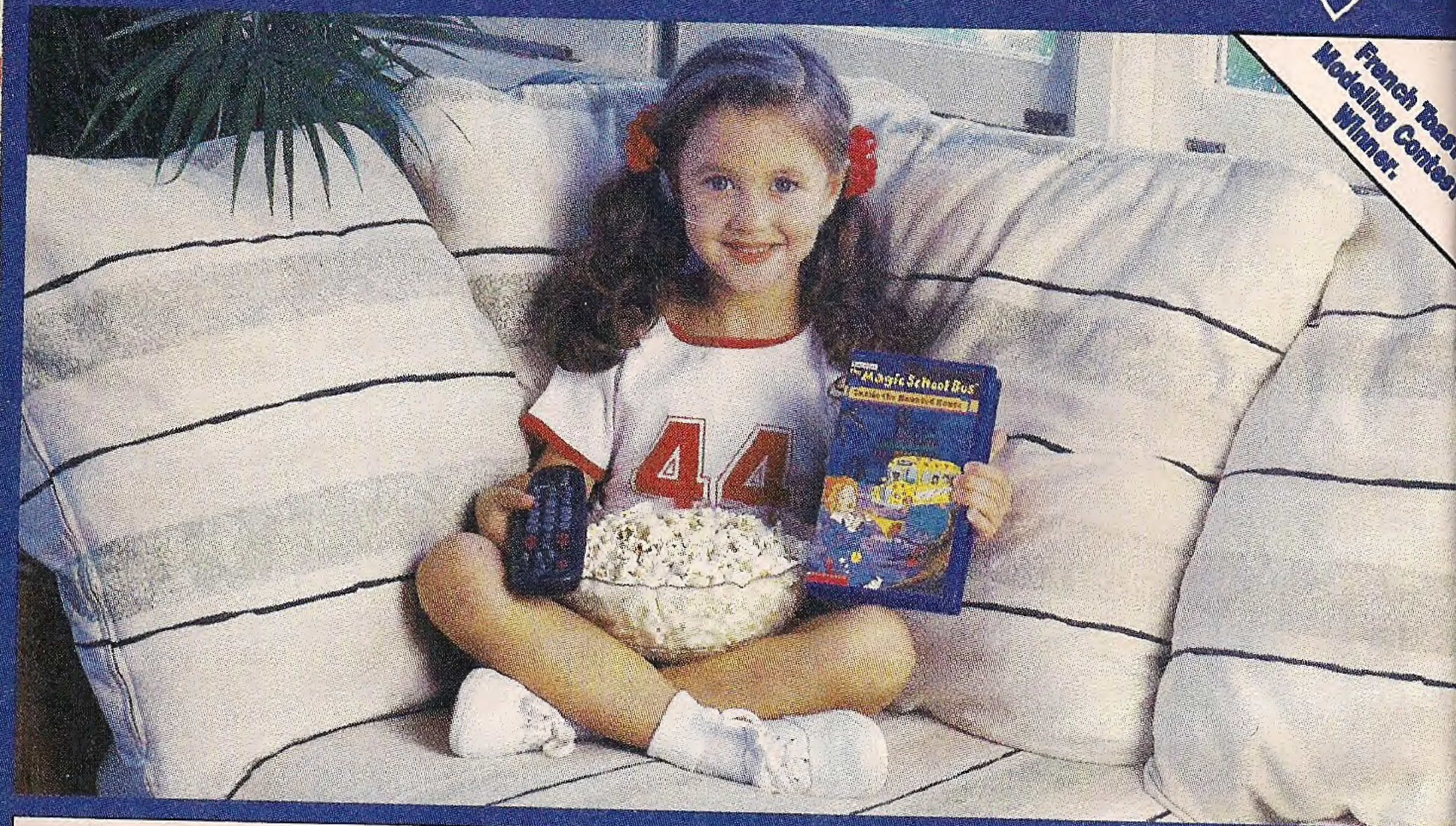


Mr. Adventure knows. He went to a **wilderness survival** school, where he spent a week learning how Apache scouts **tracked animals** and survived in the woods. And he found out that mud was one of their best survival tools. In fact, the highlight of his adventure was using mud to **camouflage himself**. **Caked in muck** from head to toe—even his eyeglasses were covered—he staggered up the riverbank like some sort of **swamp thing**. "You look terrible," his instructor joked. But he felt terrific!

For 10 reasons you gotta love mud, check out **Mr. Adventure's story**, which begins on page 40.

ADVENTURE on

Phyllis



NAME: Lindley Mayer

AGE: 7

HOMETOWN: Columbia, South Carolina

LATEST ACCOMPLISHMENT: Taught Mom how to use the VCR.

BIGGEST SECRET: I can't tell or else it won't be a secret.

FAVORITE VIDEO: The Magic School Bus.®

BIGGEST WISH: To have a TV in my room.

FAVORITE MEMORY: Going with Grandma and Grandpa on vacation.

GOAL IN LIFE: To be a TV star.

CLOTHES: French Toast.

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How to become the star of the next French Toast Profile.

You can become a French Toast Profile model (if you're 15 or younger & a U.S. or Canadian resident). No purchase necessary. 1,000 finalists for judging will be selected in a random drawing. To get a copy of the complete official rules please send a self addressed envelope to: Rules (Contest #4), Become a French Toast Model, P.O. Box 787, Gibbstown, NJ 08027.

FOUR GRAND PRIZES

Four winners will... 1) Become a French Toast model and be eligible to be featured in future French Toast Profile ads. 2) Receive a one year representation agreement with Wilhelmina Models. 3) Receive a Compaq Personal Computer. (ARV \$2,000) 4) Receive a family vacation for four to Jamaica's top vacation resort, The Half Moon Golf, Tennis, & Beach Club. (ARV \$7,000)

100 1st PRIZES

ERECTOR® construction toy from Meccano. (ARV \$25)

100 2nd PRIZES

Play Doh® Playset from Hasbro, Inc. (ARV \$15)

100 3rd PRIZES

Wilhelmina's World of Child Modeling Book. (ARV \$15)

100 4th PRIZES

The Magic School Bus® video from WarnerVision. (ARV \$13)



OFFICIAL ENTRY FORM

To enter please enclose entry form, (or copy of entry form), 2 photos of yourself (without a hat), and a descriptive profile utilizing the profile categories from the ad above. Send it to: Become a French Toast Model (Contest #4), P.O. Box 621, Gibbstown, NJ 08027. All entries must be received by June 15, 1997.

Name

Address

City/State Zip Code

Telephone Age

Size Height Weight Sex

Birth date Photo date Entry date

Clothes, footwear and accessories.
You don't eat 'em. You wear 'em.®

FRENCH TOAST

Inside

April

1996

MR. ADVENTURE

...Survives the Wilderness!

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The big Stories

D.A.'s Fifth Annual Music Awards

We tallied your votes for who's in and who's wearing thin.

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Diggin' for Dinos

We talked to a paleontologist who faced death to discover a new

dinosaur, rounded up 25 amazing dino facts, and searched out the truth behind Jurassic Park.

page 28



Pocahontas Maze

Help Pocahontas find her way through an aMAZEing adventure!

page 36





Comics Zone

Enter our
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and swap **page 89**

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1996

Disney Adventures

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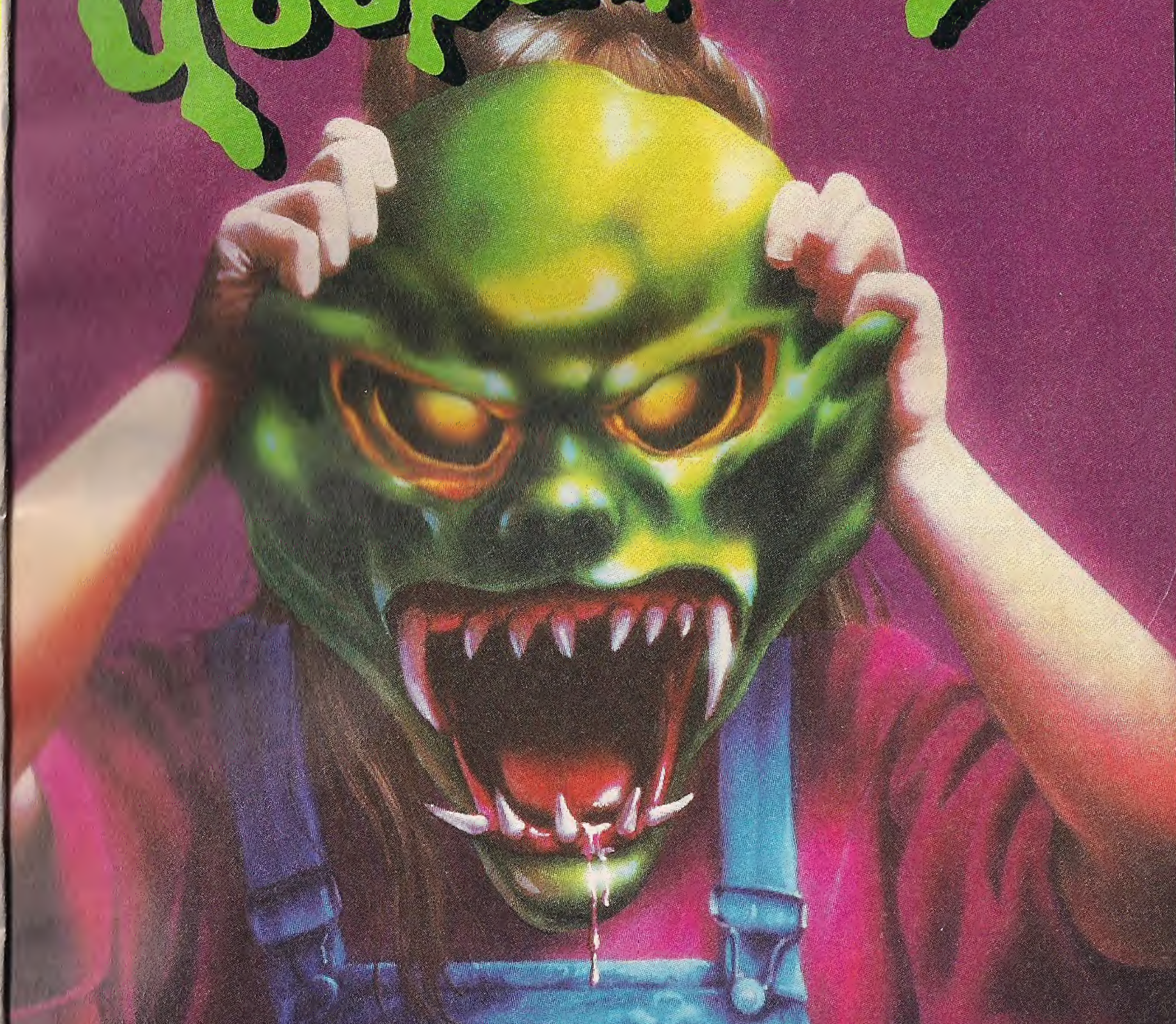
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Goosebumps™



THE HAUNTED MASK

ON VIDEO MARCH 12TH

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Zip code

Living in the Past

My town is historical. Reason 1: Pocahontas' tribe once lived here. We have a statue in memory of her, and an annual festival is held in November. There is also Chief Powhatan's Chimney. Legend has it that John Smith ordered it built, along with the rest of a house, as a peace treaty. But the house was burned down, leaving the chimney standing alone. Also, my family found an ax head on our property, and a local archaeologist said that it was once used by Pocahontas' tribe. Reason 2: The courthouse and surrounding buildings were established in 1654. Talk about old!

ALYSE SHORLAND, 11
GLOUCESTER, VIRGINIA



Sure Shot

In the December issue, I read about Tori Stooks, who beat Charles Barkley in a free-throw contest. I think I could beat her in a one-on-one game. I would be more than happy to defeat her. She wouldn't stand a chance of beating me!

BRANDON MULLINS, 11
MESA, ARIZONA

In? Out? You Decide!

I was looking through all of my D.A. mags, and I decided to hold a contest with all of the Ins & Outs participants to see who I had the most in common with. Congratulations to Kayla King and the Woodbury Grammar School kids [May 1995]! (I only disagree with one thing—I think Garth Brooks is OK.) **JENNIFER ROGERS, 13, WORTHINGTON, MINNESOTA**



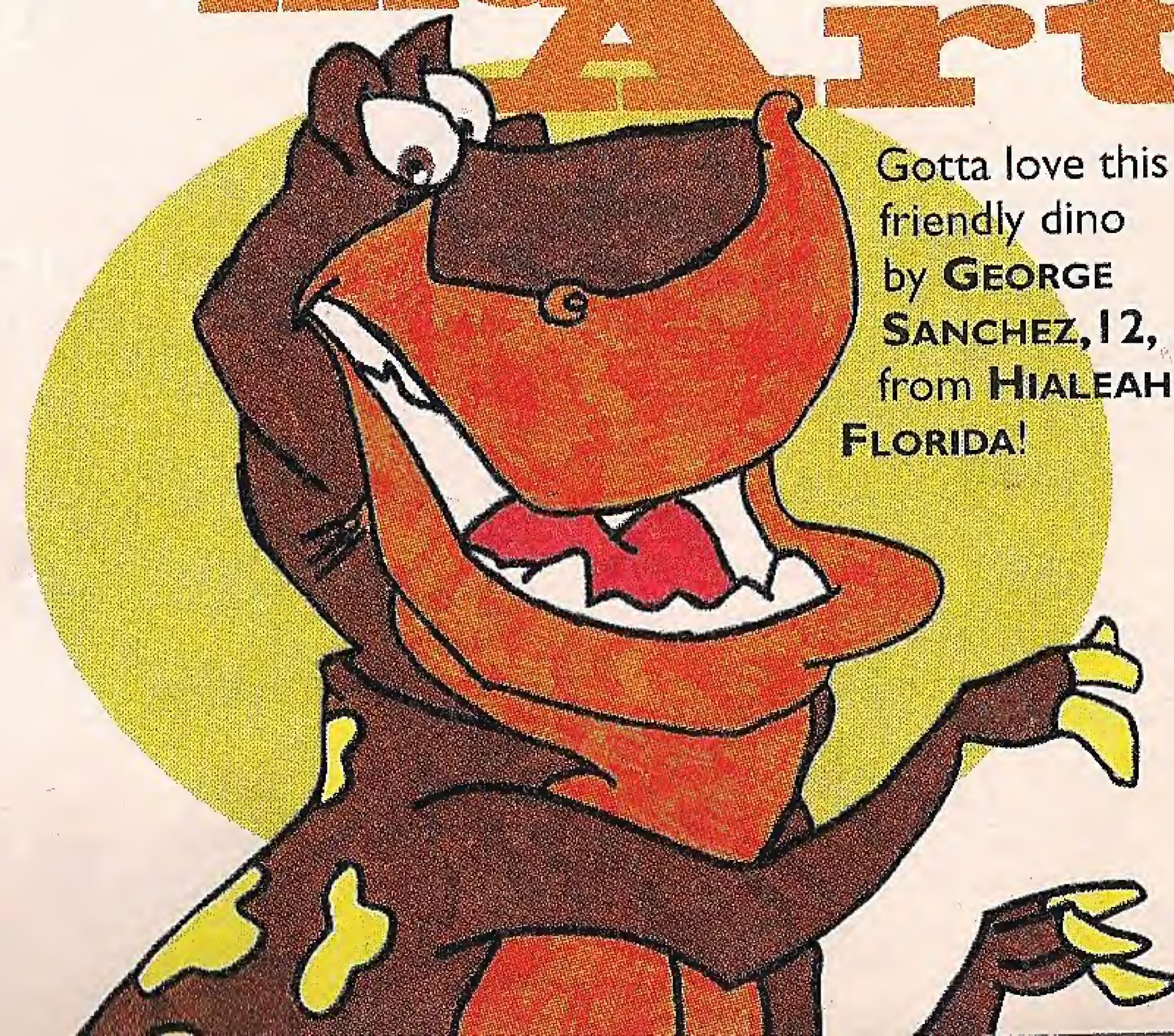
Pics



Hello, world! **BRITTNEY FOSBROOK** (right), 10, celebrates her birthday by riding around Anchorage, Alaska, in a limo with **CHRISANTHI SAMARSINGER** (middle), 11, and **ELIZABETH LARSON**, 11.

Word up! If you could ask any kid anywhere in the world a question, what would it be? Send your answers, along with your age and phone number, to Zip Code, DISNEY ADVENTURES, P.O. Box 861, New York, NY 10113-0861. You can E-mail your letter to DAZip@AOL.COM. All materials sent become the property of DISNEY ADVENTURES, and all rights thereto are transferred to DISNEY ADVENTURES. They may be reprinted without compensation or acknowledgment and cannot be returned.

Kid Art



Gotta love this friendly dino by **GEORGE SANCHEZ, 12**, from **HIALEAH, FLORIDA!**

EVERYONE LOVES PEANUT BUTTER CRUNCH

CRUNCH!

MAJOR CRUNCH!

OH YEAH! THIS IS MY KIND OF TASTE!

COOL! I CAN SEE THE DIFFERENCE!

GKZUWAK!

I CAN'T TALK RIGHT NOW! MY PEANUT BUTTER CRUNCH IS CALLING.

GO, CAP'N! GO, CAP'N! GO, CAP'N!

MORE IS BETTER!

YUM!

I WANT MORE!

CAP'N, YOU'RE A GENIUS!

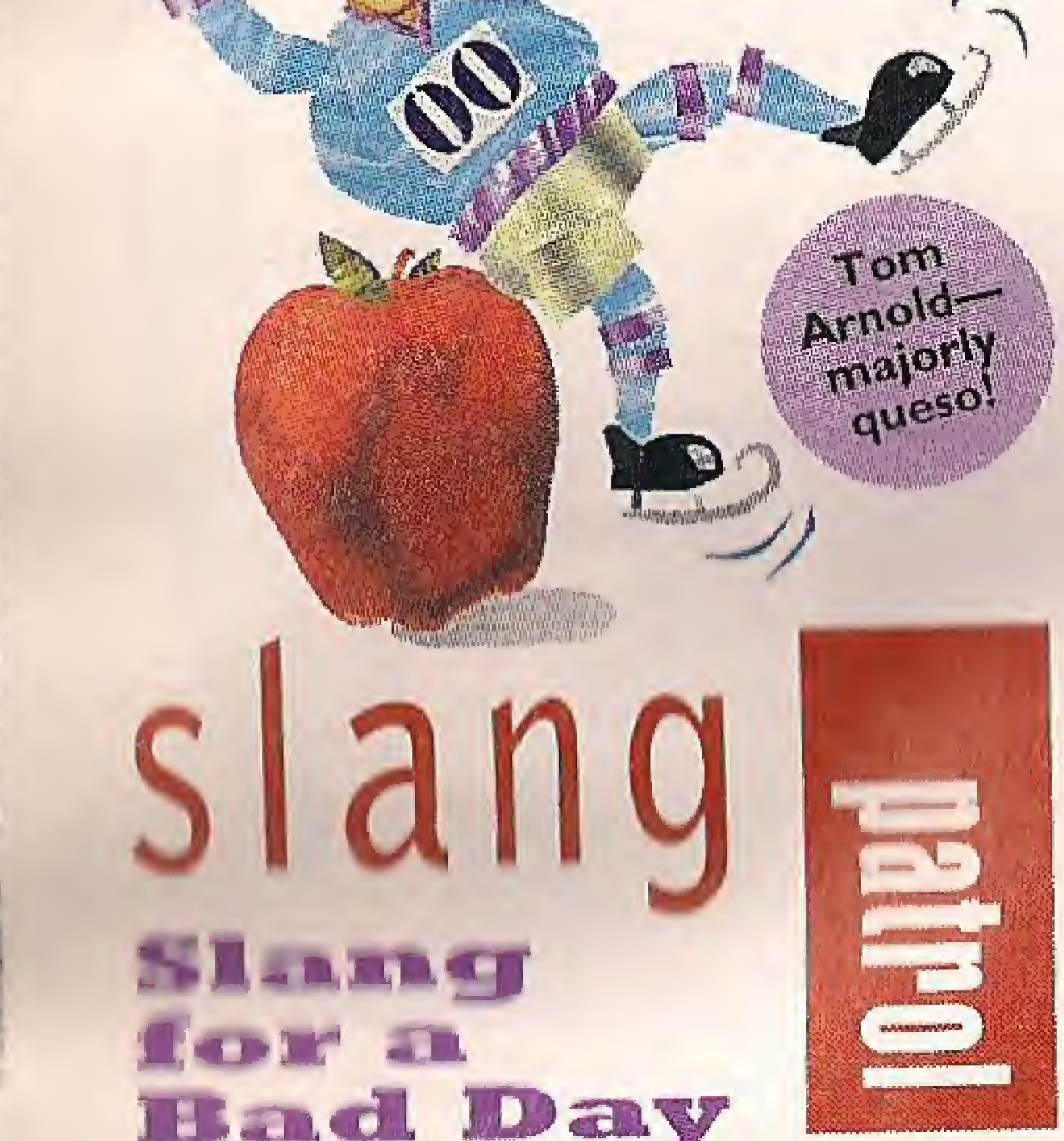
WHAT MORE COULD YOU WANT?

Now! Bursting With Better Peanut Butter Taste!

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buzz

Info to go and things to know!



slang
Slang for a Bad Day

Even if things aren't going your way, at least you can sound cool. Take our make-believe friend **Bill**, for instance...

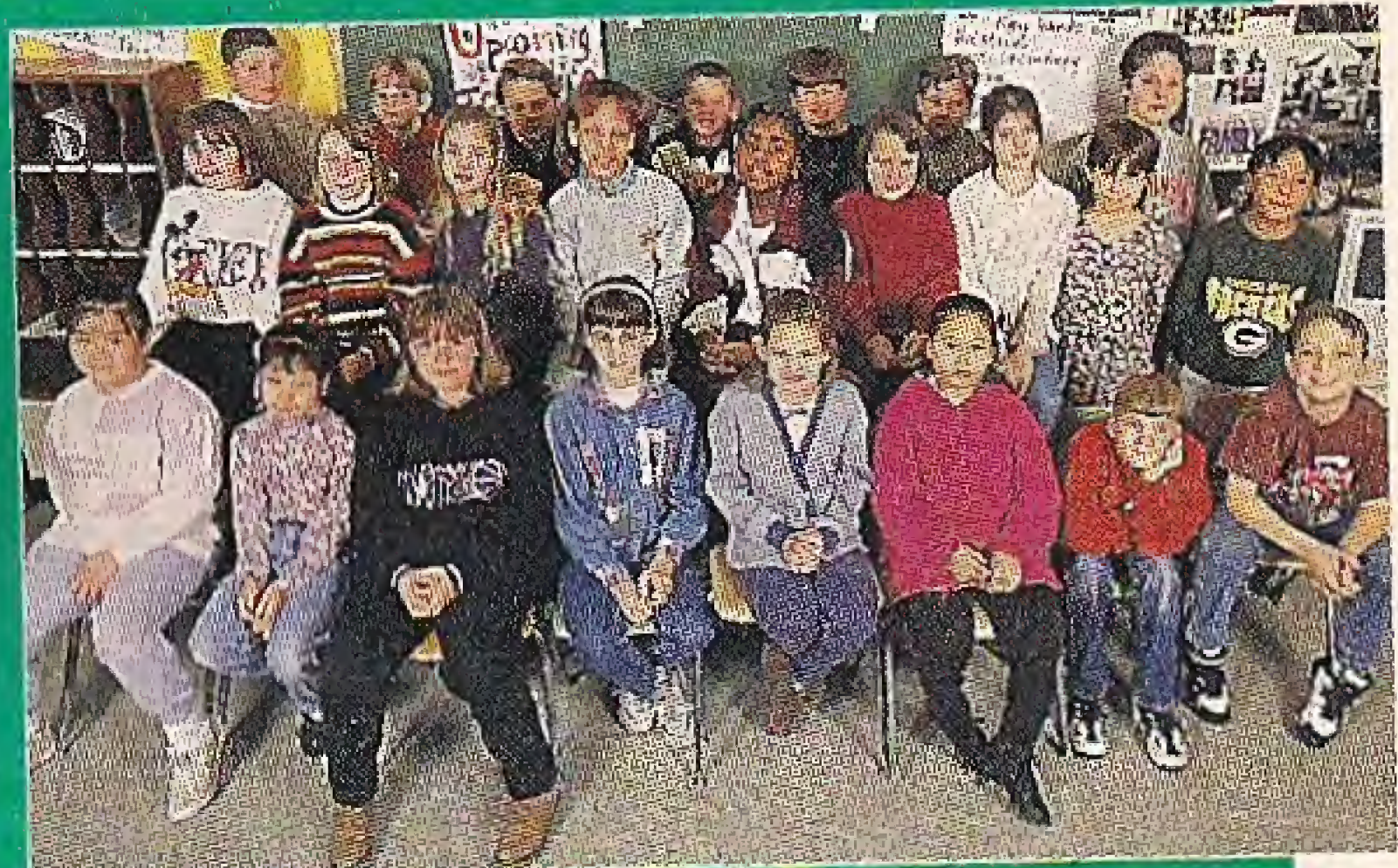
Lunch foul. Embarrassing act of spilling something in the cafeteria. "Did you see Bill's lunch foul? He dropped the whole tray!"

Spillage. Any stain left from the lunch foul. "Uh—could that be chili spillage on your pants, Bill?"

Queso. Cheesy, geeky. "Bill's disco shirt is so queso."

Hit. Caught. "We hit Bill leaving a love note in Cheryl's locker!"

Sara Lazenby E-mailed D.A. from her school's library to tell us that her fourth-/fifth-grade class at Hawthorne School is light-years into the computer age. We cruised on out to Madison, Wisconsin, and found out they really are in cyberspace!



Hot not		
bands	Coolio, TLC, Boyz II Men	Hootie & The Blowfish, The Beatles
songs	"Waterfalls," "Red Light Special"	"Carnival," "Scream," "Lump"
celebs	Mary Kate and Ashley Olsen	Tom Arnold
sports	basketball, baseball	hockey, kickball
food	candy bars, cookies	apples, oranges, celery

Jam On! Brandon Leyton, 12, from Rolling Hills Estates, California, better send D.A. a tape of himself playing his new Gibson Nighthawk guitar! He's the Grand Prize winner of our Music Awards Sweepstakes. (See page 20 for Awards results.)

What's Shakin'?



Ah, the sweet taste of victory. That's what **Jenel Frattalone**, 16, experienced as winner of a national milk-shake contest sponsored by America's Dairy Farmers and the American Dairy Association. Jenel's delicious **Calypso Cobbler** shake—a thick concoction of apricot nectar, orange sherbet and pineapple juice, among other goodies—earned her the top prize of \$1,000 and a year's supply of ice cream!

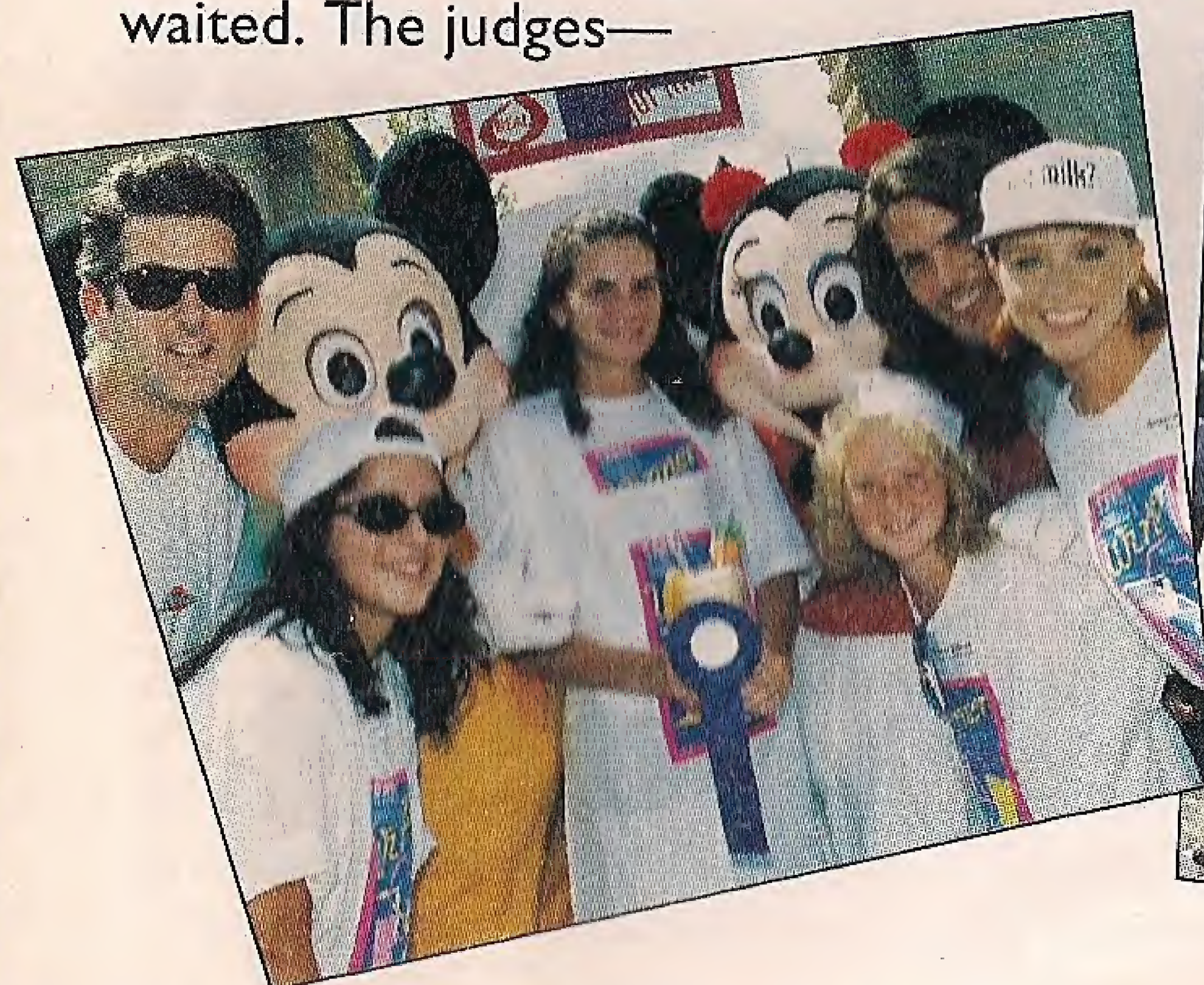
Jenel was one of five finalists, out of more than 600 entrants, who flew to Walt Disney World for the finals. They whipped up their creations onstage...and waited. The judges—

The contestants and judges whipped it up!

including D.A. senior editor Sean Plottner and Miss America Shawntel Smith—gave each shake a slow, lingering taste test before announcing their decisions.

"I was surprised I won," says Jenel. But then again, her recipe had already gotten the thumbs-up from Jenel's private taste panel at home in Hazlet, New Jersey: her five brothers and sisters. "I started out thinking chocolate, but it had all been done before. So I decided to try punch flavors," Jenel explains. "They all agreed it was a good move."

And what about all that free ice cream? "It won't last long," says Jenel. "My whole family likes ice cream." And Calypso Cobblers, too, which should keep Jenel busy at the blender.



Help Babe Discover The Hidden Pictures And Bring Home The Magic Of Babe!



DUCK



LADDER



HAMMER



POTATO



HOE



HORSESHOE

Color in the pictures too!

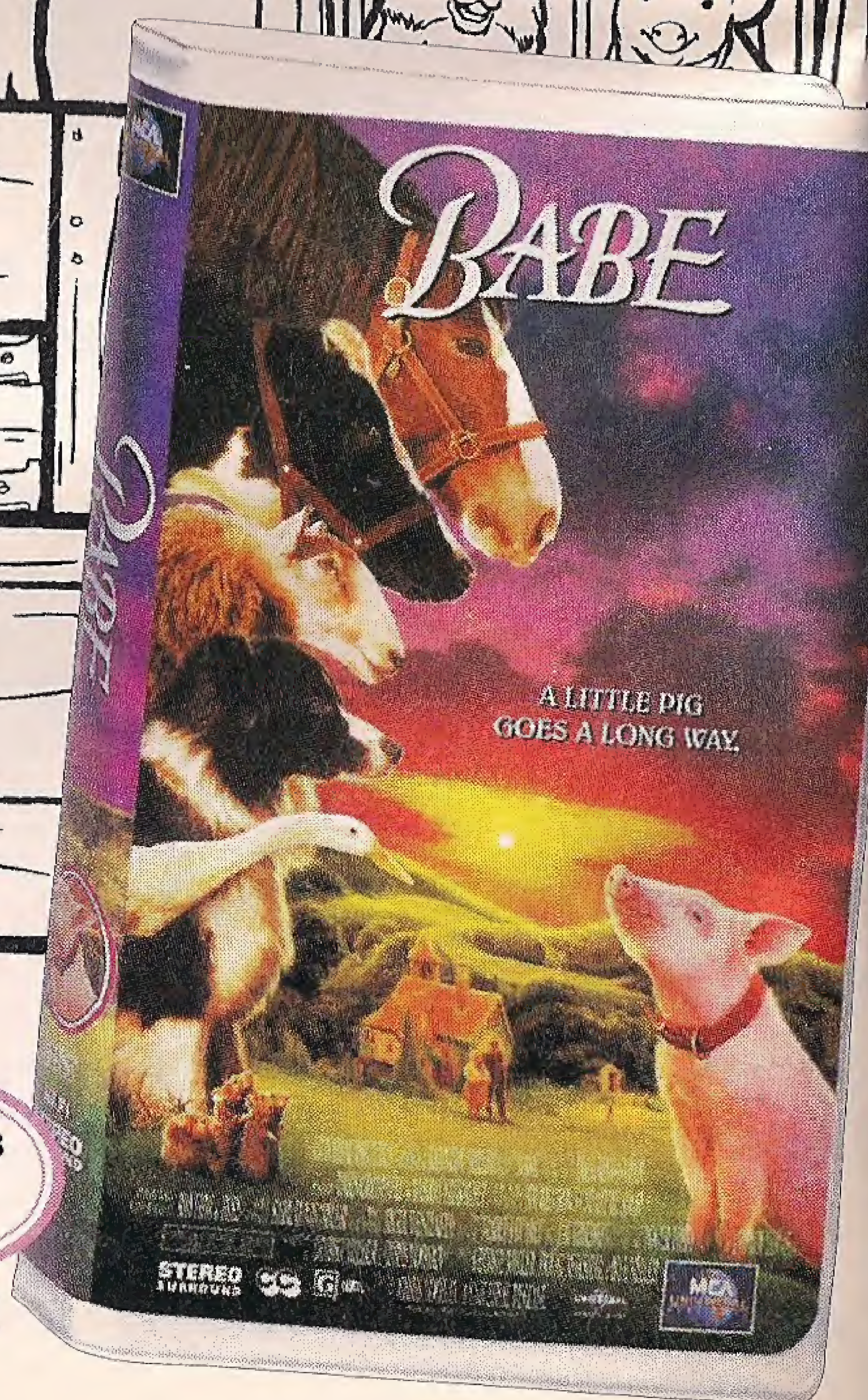


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Hey, it's the pizza man!
Chance gets airborne in
Homeward Bound II.

Your
Guide to
TV, Movies,
Music and
More

MOVIES Homeward Bound—Again!

OK, we know *Homeward Bound* has a happy ending, but every time we watch it, we're on the edge of our seats as the trio of pets encounters a mountain lion and Shadow falls down a shaft. As if our stomachs weren't nervous enough, guess what this threesome is doing now? They're getting lost—again! Ya think they'd learn! This time, they're on their own in *Homeward Bound II: Lost in San Francisco*.

D.A. talked to **Gary Gero**, the movie's animal coordinator. He's in charge of all the trainers who teach the animals to do those amazing, scary stunts we see on-screen. After our chat, we think we know the three different personalities in *Homeward*

Bound pretty well. But how well do you know them? Take our quiz and find out. (Write **Shadow** if you think it's the golden retriever, **Chance** if it's the American bulldog, and **Sassy** if it's the Himalayan cat.)

Fill in the blanks:

1. Gary described each animal in one word.

- (a) _____ is brilliant.
(b) _____ is silly.
(c) _____ is aloof.

2. In the fire scenes, _____ had so much faith in his trainer, he was never scared.

3. Perhaps the most hair-raising stunt in the movie is the scene in which an animal is lying in the road, and a huge

truck is zooming down the highway right toward him. _____ never moves and doesn't even flinch when the truck screeches to a halt just feet from him.

4. Gary described each animal's best move: (a) _____ got along so well with the other animals, he helped out the trainers. For example, if the other two animals weren't walking fast enough, he'd swat them to speed them up.



(b) _____ is the best at just being himself, tugging and playing around with the others. (c) _____ handled the complicated movie shots brilliantly.

5. Gary told us each animal's favorite toy: (a) _____ played with a feather duster. (b) _____ had fun with a rubber bone. (c) _____ was so serious he didn't play with toys.

—Liz Smith

Answers: 1. (a) Shadow; (b) Chance; (c) Sassy; 2. Shadow; 3. Chance; 4. (a) Sassy; (b) Chance; (c) Shadow; 5. (a) Sassy; (b) Chance; (c) Shadow. Give yourself one point for each correct answer. P.S. If you've already seen the movie, deduct two points! (Sorry, but all is fair in love and animal movies.) 9 to 11 points: Bowwow-WOW! 5 to 8 points: You're the cat's meow! 0 to 4 points: Get in the doghouse, buddy!

Grab Your Bucket o' Popcorn!



Whoa! It's Oliver! An outrageous cat, Oliver—voiced by a young **Joey Lawrence**—joins a pack of pickpocket pooches in **Oliver & Company**. The animated movie's back on the big screen for the first time in eight years.

And that's how long we've been waiting to see it! So—don't fink on us—we're leaving work early to check

out these party animals as they wreak mayhem in Manhattan. Losers, lolos, it's all the same. In Hawaiian slang, lolos means lowly

locals, and that's what a bunch of teenagers call themselves in **Race the Sun**. Until the new science teacher, Sandra Beecher (played by **Halle Berry**, last seen in *The Flintstones*), hands

them a challenge: Build a solar car. No longer lolos, these kids end up having a ton o' fun under the sun in their sunshine mobile.



Who's Who in Whodunits

Who's the new Nancy Drew? Who are the new Hardy Boys? This was a case for D.A.!

D.A. heard that the actors who play supersleuths in "**Nancy Drew**" and "**The Hardy Boys**" were visiting William F. Halloran Alternative School 22 in Elizabeth, New Jersey. When we dropped by, the kids were already asking **Tracy Ryan** (Nancy Drew), **Colin Gray** (Frank Hardy) and **Paul Popowich** (Joe Hardy) a bunch of questions.

W.H.A.S.: What was it like starting out?

C.G.: My first TV experience was a McDonald's commercial. I had to eat about 30 hamburgers. I had to look like I was just loving this burger and taking sips of Coke, and after they'd say "Cut!" I'd spit it out in a bucket under the table. But I kept forgetting to spit out the Coke, so I drank about five large Cokes and I was running off to the bathroom every two minutes. I don't know if the producers were very impressed with me.



D.A.: Has anything bizarre happened on the set?

T.R.: We were filming in a real abandoned asylum, and we could hear muttering in the pipes. A lot of us thought the place was haunted—we had heard so many stories—

but I found

out a week later that the electrical team played a joke on us by hiding a tape recorder.

D.A.: Have you ever had to deal with any real-life mysteries?

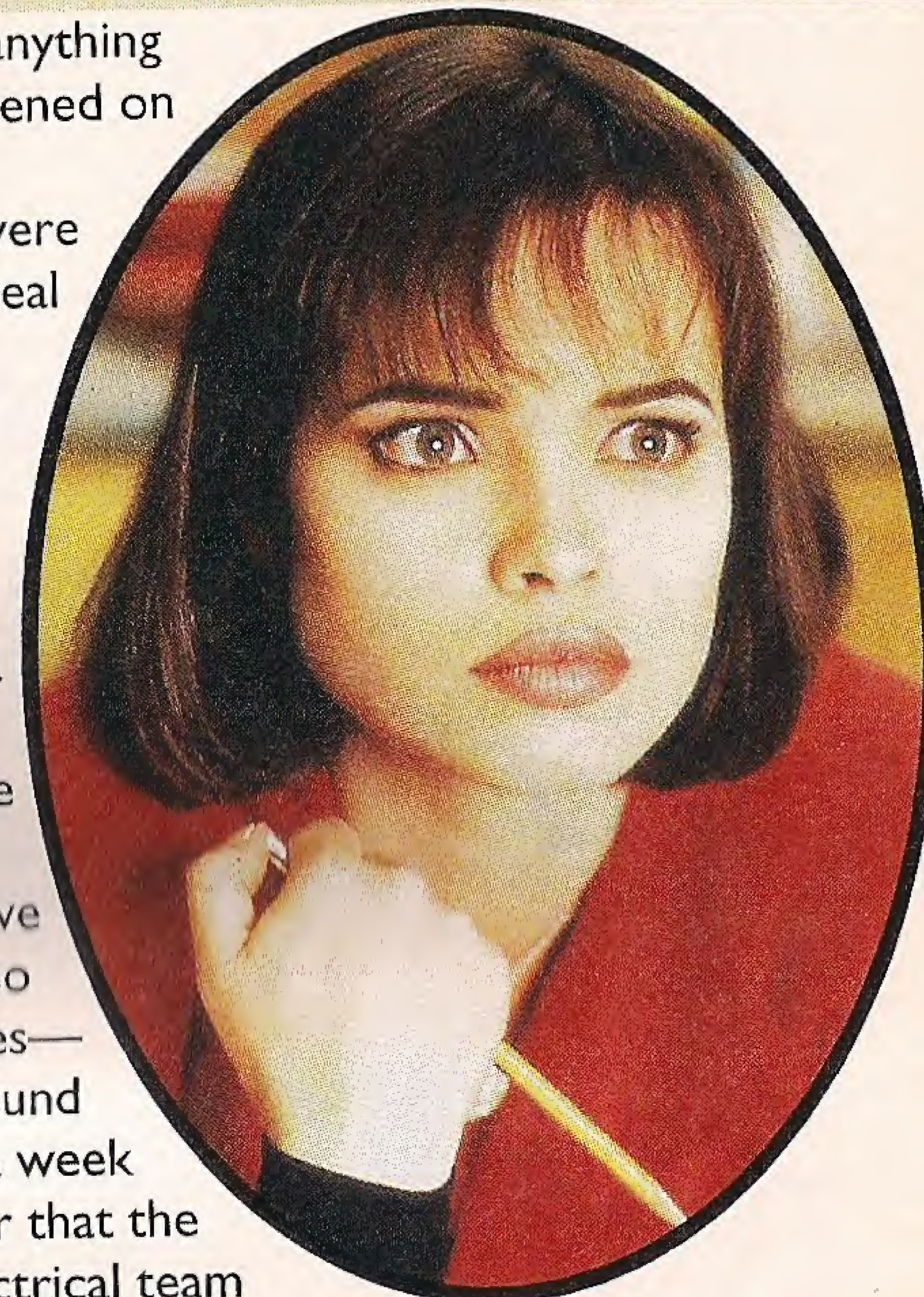
P.P.: I couldn't find

my socks once.

D.A.: Did you use any cool gadgets to find them?

P.P.: Yeah, a hockey stick!

—Christine Donnelly



Tunin' in to Brandy



If you wanna be down with **Brandy** every week, check out her new TV show, "**Moesha**." The singer-turned-actress plays 16-year-old **Moesha**, a stylin' teen dealing with school, her parents and hopeful boyfriends. When she's not hanging with friends in *The Den*, she's at home giving grief to her whippersnapper little bro, Miles.

Heaven help us, look who's back!

All Dogs Go To Heaven 2



MGM FAMILY ENTERTAINMENT PRESENTS A METRO-GOLDWYN-MAYER ANIMATION PRODUCTION "ALL DOGS GO TO HEAVEN 2" STORY BY CHARLIE SHEEN SHEENA EASTON ERNEST BORGNINE DOM DELUISE
 GEORGE HEARN BEBE NEUWIRTH ADAM WYLLIE CHARACTER DESIGNER BARRY MANN AND CYNTHIA WEIL SCREENPLAY BY MARK WATTERS BASED UPON DEANE TAYLOR FROM GOLDCREST'S ORIGINAL ALL DOGS GO TO HEAVEN WITH MARK YOUNG & KELLY WARD
STORY BY ARNE OLSEN AND KELLY WARD & MARK YOUNG SCREENPLAY BY PAUL SABELLA JONATHAN DERN KELLY WARD MARK YOUNG DIRECTED BY PAUL SABELLA LARRY LEKER
 READ THE TROLL BOOKS



COMING MARCH 1996

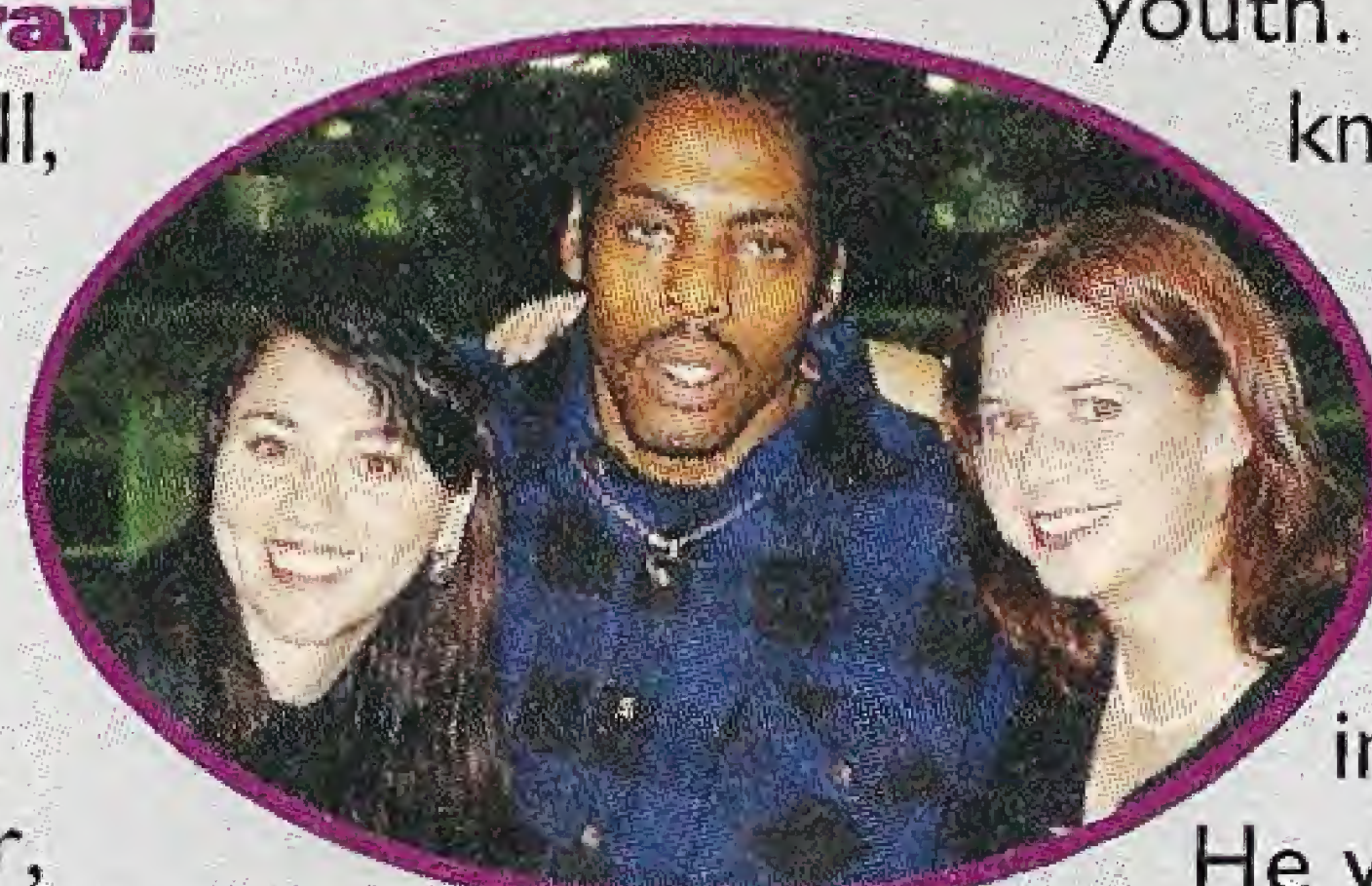


Crooning Cartoons

D.A. plugged in to the 1995 Billboard Music Awards in a big way!

The awards, which honor the hottest in the music biz, were held here in the Big Apple. We rapped backstage with **Hootie & The Blowfish**, **Brandy**, **Wanya Morris** (of Boyz II Men) and tons of other chart-toppers. TLC's **Chilli** and **Left Eye** grabbed lots of attention in their out-of-this-world astronaut outfits and with their life-size, cardboard version of **T-Boz**, who stayed home sick. The question of the evening

(drumroll, please!): If you could be any cartoon character, who would you be?



D.A.'s Heidi and Michelle hang with Coolio.

Darius Rucker (Hootie & The Blowfish): "Wolverine, because he's tough."

Brandy: "Roger Rabbit's wife, because she's cool and she's got style."

Wanya Morris (Boyz II Men): "Bobby

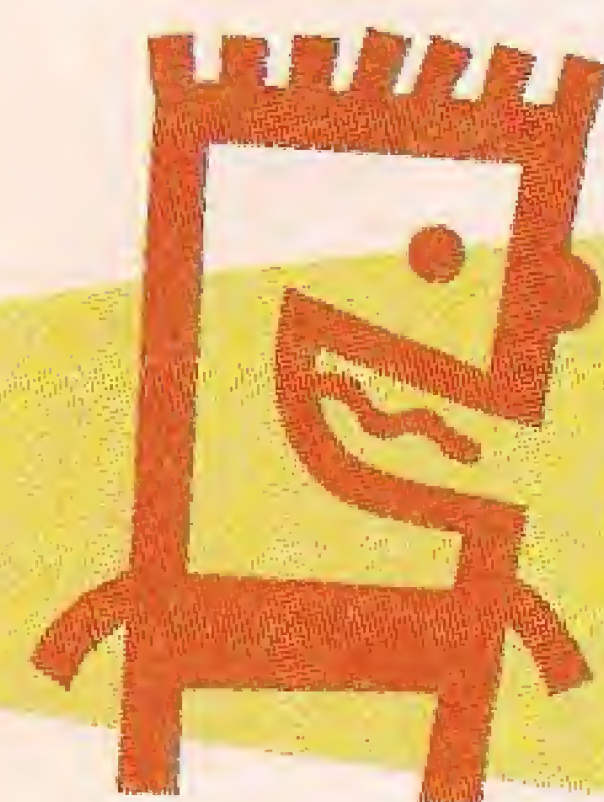
from 'Bobby's World,' because he's a typical youth. He doesn't know what he's doing!"

Coolio: "The fox in *Pinocchio*. He was cool and he had plans."

Cary Bonnetcaze (Better Than Ezra): "Shaggy from 'Scooby-Doo.'"

Kevin Griffin (Better Than Ezra): "Well, people called me Jughead when I was younger."

—Michelle Ernst



Mouthin' Off

"I don't have Forrest Gump's park bench. OK? I didn't take any of those darn boxes of chocolates. I kept the shirts from *Apollo 13*. They're really absorbent. I also took a jar of Tang." —Tom Hanks



It's Nothin' But an A-Thang

Amazing! Astonishing! Available now on video!

The Aristocats:

Those swinging hep cats, led by Thomas O'Malley, the alley cat, try to outwit the greedy butler, Edgar.

Ace Ventura:

When Nature Calls: All righty, then! Ace and Spike head to the jungles of Africa to save the sacred mascot. The rhino scene is too funny! Reeaaaaally!



Hang On For The Ride Of Your Life!



Be The First To Own Disney's Fun-Filled Adventure.
On Video February 28, For A Limited Time!

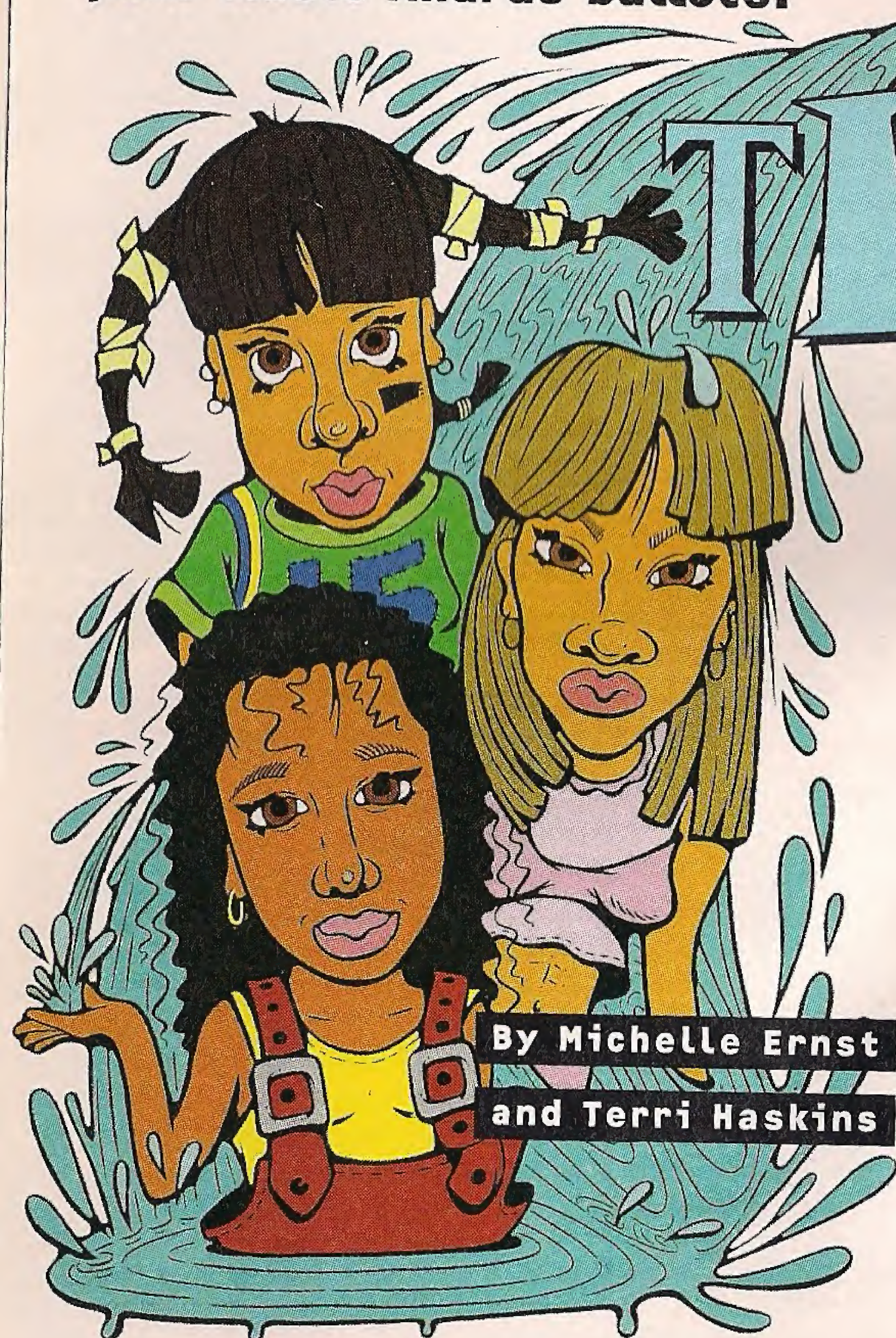
Walt Disney Records

Walt Disney Home Video

Play It Again!

D.A.'s Fifth Annual **Music Awards** Winners

You love to crank up the tunes and jam to the beat! That's what we've decided after reading more than 4,000 of your Music Awards ballots.



By Michelle Ernst
and Terri Haskins

The **big** winner!

TLC swept five categories:

Favorite Song:
"Waterfalls"

Favorite CD:
Crazysexycool

Favorite Music Video: "Waterfalls"

Coolest-Dressed Musicians

Group You Most Want to

See on D.A.'s Cover

Lisa "Loft Eye" Lopes on what she does in her spare time: "I play video games or watch movies. I also play the piano."

Tionne "T-Boz" Watkins on her dreams: "I'd always see myself onstage with a microphone."

Rozonda "Chilli" Thomas on the best advice she's ever received: "Never allow anyone to change you....Change if you want to."

Runner-up for:
Favorite Group;
Greatest Group,
Dead or Alive; Group
You'd Most Want to
Be a Roadie For

The fab foursome **Boyz II Men** scored big-time:

Favorite Group

Greatest Musician/Group,
Dead or Alive

Group You'd Most Want to
Be a Roadie For

Shawn Stockman on where
it was recorded: "Granny's
House is a studio in Reno,

Nevada, that basically has all the comforts of home. It looks just like a regular house from outside, but when you go inside it has a full-scale studio....It has a couch, cable TV. It even has a cook who cooks great three-course meals!"

Runner-up for: Favorite CD
(II) and Group You Most Want
to See on D.A.'s Cover

Boyz II Men



If you could be in any band,
you'd **sing** "Waterfalls" for **TLC**,
play **guitar** for **Green Day** or
play the **sax** for **Boyz II Men!**



Janet Jackson

Favorite Female Singer (For the third time!)

Janet on her early music: "It was really different.... I [recently]

listened to 'Nasty' and thought, Gosh, how much my voice has changed since then! I sound kind of like a baby....But back then, I thought I sounded so mature."

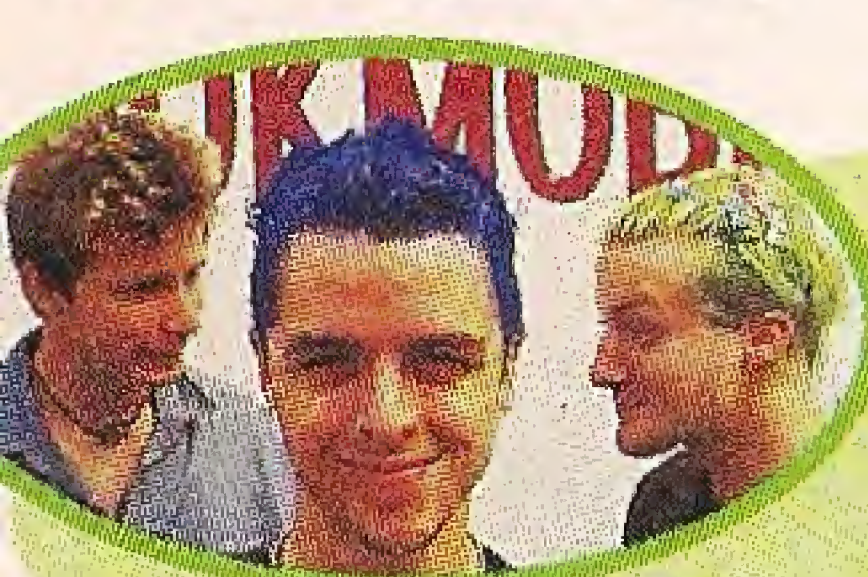
Runner-up for: Coolest-Dressed Musician and Favorite Video ("Runaway")

Michael Jackson

Favorite Male Singer

Michael on winning D.A.'s survey: "I am extremely pleased to be chosen. You are honest with your thoughts on whether you like something or not."

Runner-up for: Coolest Dressed Musician and Musician You're Sick Of



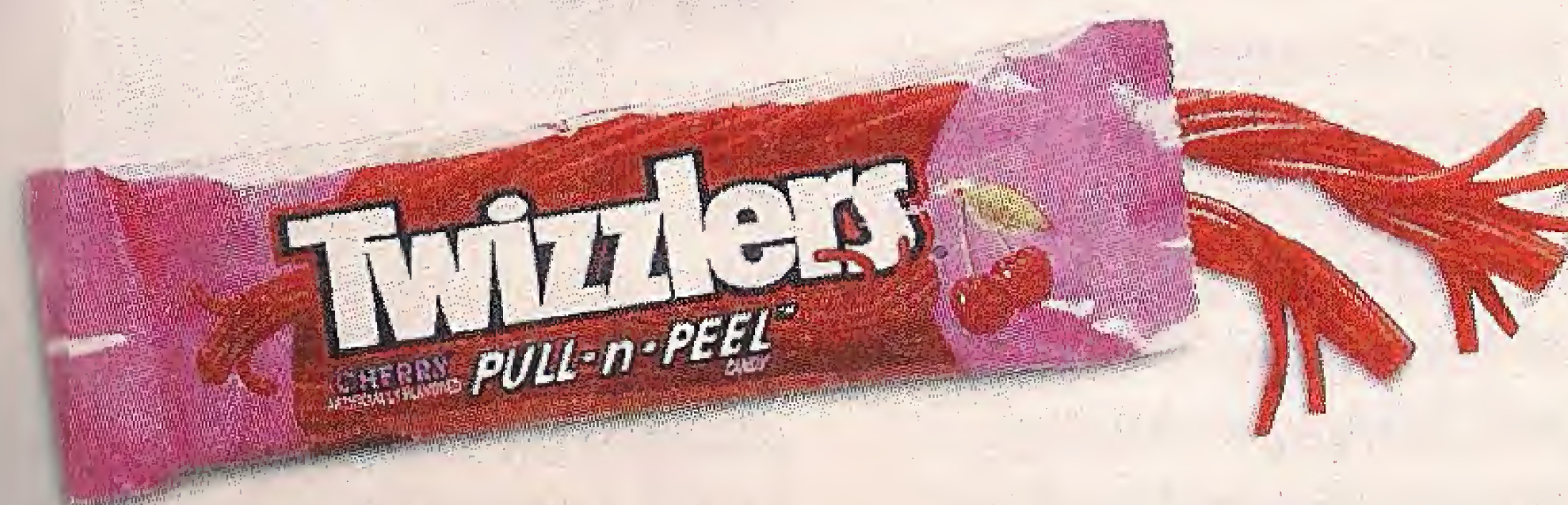
Green Day Runner-up for: Favorite Male Singer (Billie Joe Armstrong), Favorite Group, Favorite CD (Dookie) • **Coolio**

Runner-up for: Favorite Male Singer,

Favorite Song ("Paradise") • **Mariah** Favorite Female Singer and



and Favorite Video ("Gangsta's") • **Carey** Runner-up for: Favorite Favorite Music Video ("Fantasy")



D.A.'s

Prime Pranks

By Debbie Barnes



The
Super Prankster

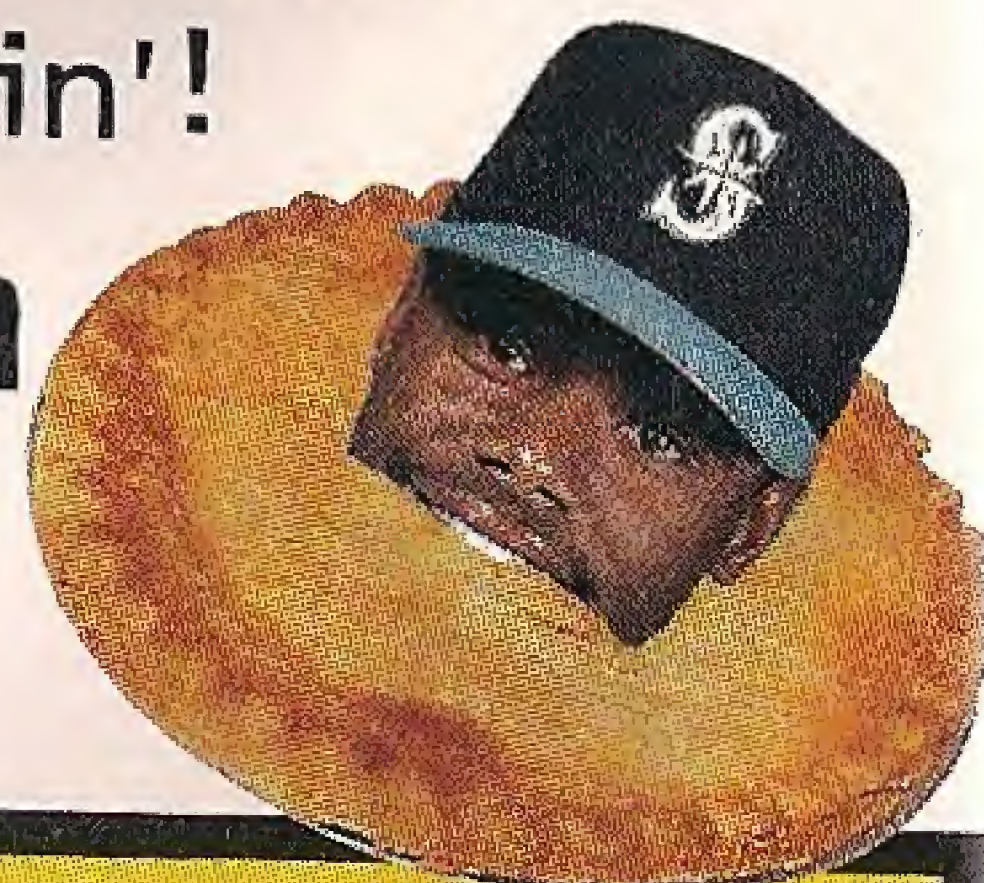
Name: Bart Simpson

Occupation: Professional Brat
Panel nickname: "The Chairman"

Bart's mastery of trickery makes him the head of our panel. Gags like his prank phone calls, persuading the clueless bartender Moe to page "Amanda Hugandkiss," "I.P. Freeley" and other humiliating names, earn him the top spot in D.A.'s Prankster Hall of Fame.

Pranksters, your time has come! The joker is king on April Fools' Day. D.A. rounded up a crack team of tricksters for our Prankster Panel and researched their best tricks. Happy Foolin'!

Panel



Name: Ken Griffey Jr.

Occupation: Major-league Slugger
Panel nickname: "The Jock"

Fans may watch for Ken's hits, but his teammates watch for his pranks. One was caught on camera: Ken had a part in the film *Little Big League*, and during a TV interview, he hit the star in the face with a pie!

Name: Jim Carrey

Occupation:
Actor/Comedian
Panel nickname:
"The Dumb One"

No one has played more wacky characters than jokester Jim. Ace Ventura and The Mask were wild enough, but in *Dumb and Dumber*, he exploded off the prank scale when he put atomic peppers on the unsuspecting bad guy's hamburger. Ow!



Name: Bill Gates

Occupation: Technowizard
(Founded Microsoft Corp.)
Panel nickname: "The Smart One"
Bill knows as much about gags as gigabits. As a teen, he designed a program for the school computer that scheduled students in classes. He sneaked a few instructions into the program so that the computer scheduled Bill as one of the only guys in a class full of girls! Oh, boy.

Name: Mel Gibson

Occupation: Actor
Panel nickname: "The Hunk"

Most people know Mel as a handsome leading-man type, but his friends say he can be a goofball. For example, during the filming of *Maverick*, he would sometimes surprise his co-stars by popping up in serious scenes wearing a big red clown nose.





We were so **for ALL Occasions**

inspired by
our panel's pranks,
we came up with a
list of our own:

Visual Aids:

Line the rim and nosepiece of a friend's glasses with greasepaint or other washable color. When he takes his glasses off again, he'll be a marked man.

Homestyle Humor:

Turn all the clocks in your house forward an hour and watch the panic.

Jock Joke:

The locker room will be full of surprises for your bud when he finds you've put shaving cream in his gym shoe.

Tech-y Trickery:

Keep changing your friend's computer-screen saver when she's not looking.

Group Performance:

Several of your friends are in on this prank, and one friend isn't. Get a group together and tell a senseless joke, something like this: Three bears are at the table. The second says to the first, "Please pass the salt." The third says to the first, "Please pass the bread." Then the second one says again, "Please pass the gravy." And the first one says, "What do I look like, a toaster?" Then you and your prankster friends laugh like crazy, and the prankee will laugh even though she thinks you're all bizarro.

Hooked on Classics:

Unscrew the saltshaker top and leave it loose so that the next user dumps a load of salt on his sandwich.

Reach Out and Touch Someone:

Call a friend, disguise your voice and ask, "Is Jennifer there?" She'll say, "No, you have the wrong number." Call a few more times with the same question, totally irritating your friend. Then call one last time and say, "Hi, this is Jennifer. Have there been any messages for me?"

Good, Clean Fun:

Unscrew a showerhead, pour drink-mix powder (like Kool-Aid—pick a bright color!) into the head and screw it back

onto the shower faucet. The next person in the shower gets a colorful soaking. Don't worry, it washes off—but don't try this unless you're willing to deal with the consequences!

Hooked on Classics II:

Make a sign with a funny message, like "I'm the Pink Ranger" or "I love Barney," and tape it to a friend's back when he's not looking.

Parental Panic:

Hold up a cloth and a bottle of bleach (probably in your laundry room—but don't open the bottle!) and say, "Surprise! I cleaned the car inside and out, all by myself. Boy, did everything get white!"

Dinosaurs.

You love 'em, and so does D.A. But who knows more about the big beasts than those daring dino diggers who go to all the trouble of finding them? We talked to a scientist who braved danger to find a new dino. Plus, we found out the truth behind *Jurassic Park* and 25 amazing dino facts. Read on—it's dino-mite!

It's a handfull! Paul Sereno holds the skull of a dino he found in Argentina.

Goin' on a Dinosaur Expedition

To a daring, globe-trotting dino hunter like **Paul Sereno**, finding dinosaurs is old news. He journeyed to Argentina in 1991 and discovered Eoraptor, a primitive, dog-size dino that lived 228 million years ago. But why stop there? Paul located a remote dino graveyard in Africa's Sahara Desert, where he

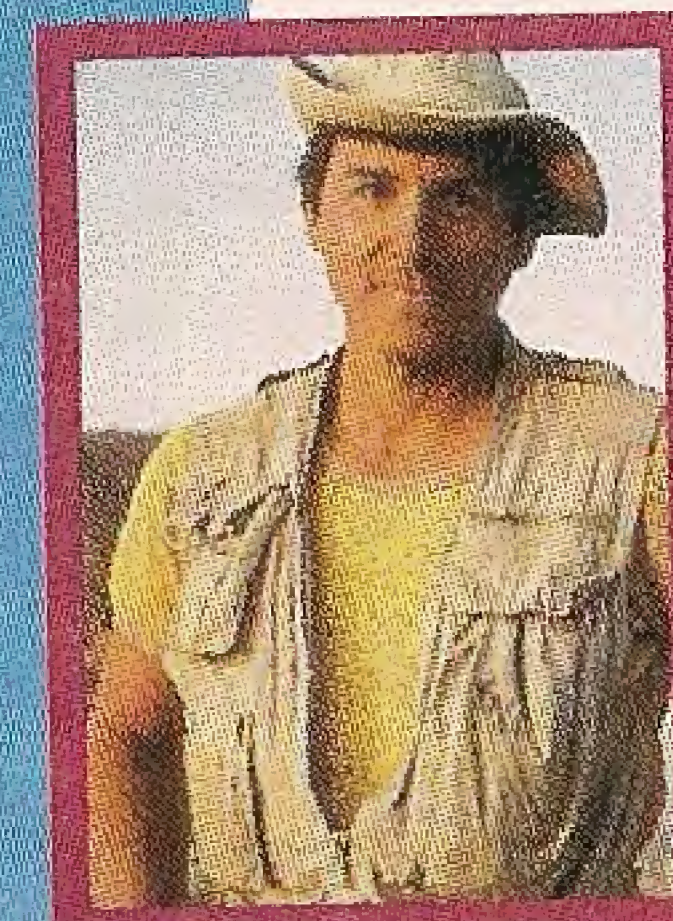
found two more new dinosaurs in 1993. (OK, they weren't new, but Paul was the first to find signs of them.) But talk about a major

pain—just about everything went wrong on the expedition. Bandits, civil unrest, 115-degree heat—you name it,

Paul and his team suffered through it. In fact, digging up the dinosaurs was the easy part.

Paul gave D.A. this exclusive look at his expedition log:

November 1990: The whole adventure really begins when Paul finds a huge dino graveyard in the African country of



Paul Sereno

Diggin'

FOR

Dinosaurs

By Michelle Ernst

Niger. From a distance, he spots big bones poking out of the ground. He thinks they could be major new finds. But—what a bummer—Paul doesn't have the time, equipment, or permission to check out the graveyard right away.

As soon as he gets back home to Chicago, he starts planning a return trip to the dino site.

August 1993: After nearly three years of raising money, organizing a team of 20, and planning the trip, the expedition officially gets under way.

First stop: England, where the team loads six Land Rovers with enough supplies to last four months, including camping gear, food, and 500 gallons of gasoline. They also pack these dino-digger tools: a jackhammer, 15 trowels, 20 hand brushes, dental picks and toothbrushes (for scraping and cleaning dino bones).

The team journeys through France and on to the African country of Algeria, one of the most dangerous

places to travel because bandits kill foreigners there all the time. The 1,500-mile drive through the Sahara takes 20 days of bumping along a tortuous, faint trail marked only by old tire tracks and abandoned vehicles.

"This was the most dangerous part," says Paul. "Our lives, our future—everything was on the line." Luckily, they make it through Algeria safely.

September: The sandblasted team finally arrives in Niger, where crime and random violence fill the streets. Paul discovers he can't enter the remote dino graveyard area. Too dangerous for now, say Nigerian officials. Too many bandits hungry for loot. The team settles in and waits for the government to change its mind and grant permission. Money runs low. One team member falls horribly sick.

Others, discouraged, head home.

Late October: After 40 days of waiting around, Paul reluctantly calls the expedition off. Then, 48 hours later, he gets government permission and more cash from donors. The

Paul's claim-to-fame discovery: Eoraptor, shown below in X-ray with Paul's hand. Paul and his crew dug the dino up in Argentina (opposite page).



excavation is back on, but only nine team members are left. And they have only 29 days left to get their dig done before they must go home.

November 2: The team sets up camp at an oasis near the graveyard.

November 3: Paul quickly finds the skeletons in the sand, right where he'd spotted them three years before. "On the second day, we saw an arm poking out of the ground, and it led to a sauropod skeleton [a giant herbivore with a long neck]," says Paul. In just two weeks, the team digs up the 5-ton, 650-foot-long sauropod skeleton. "This was miraculous," says Paul. "We had to dig through solid rock in 115-degree weather."

November 4: On day three, Paul discovers the 30-foot skeleton of a

carnivorous dinosaur no one has ever seen before. It takes only two days to uncover the skeleton. Paul will eventually name the dino Afrovenator, which means African hunter.

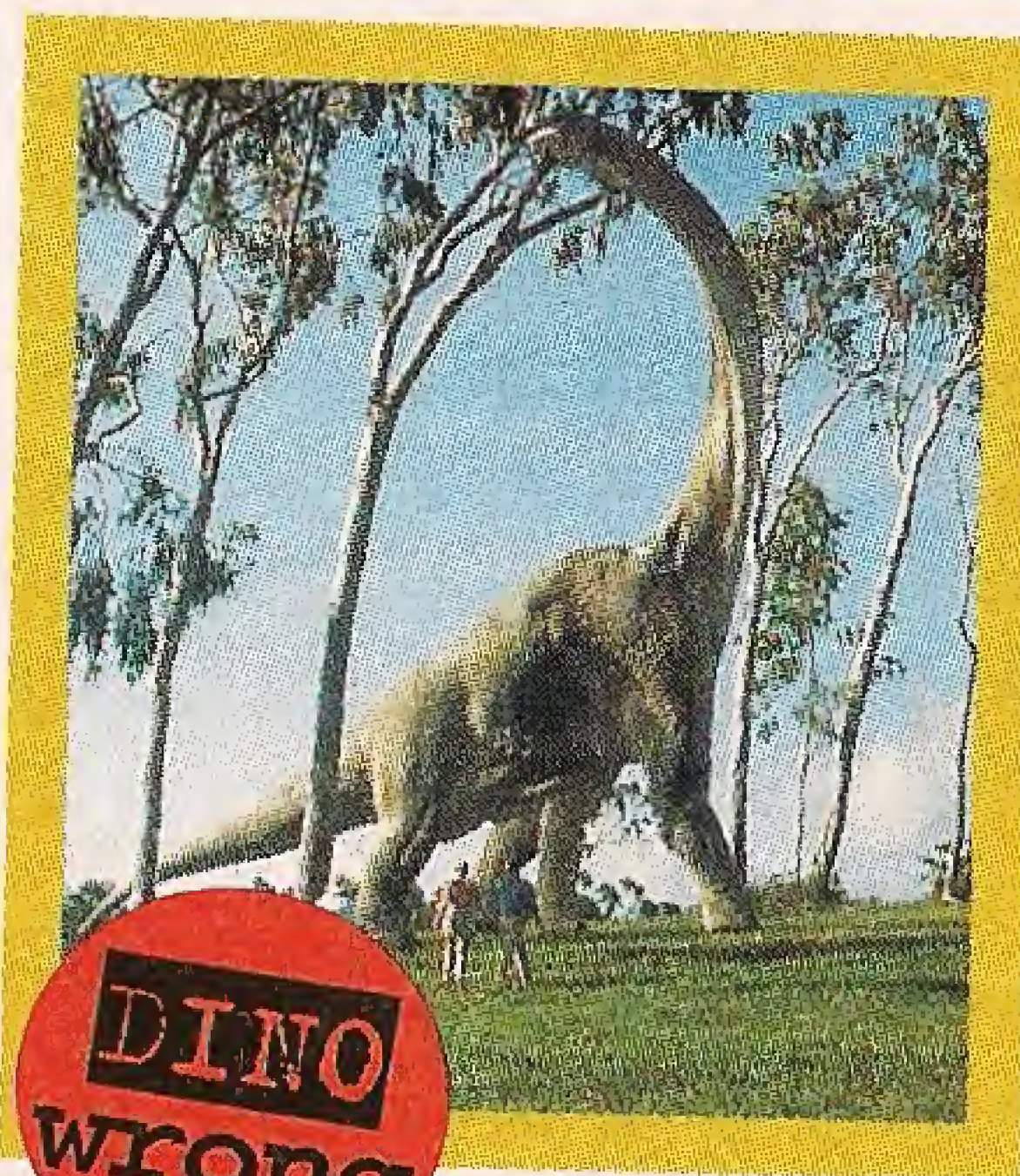
Mid-November: To protect their treasures for the trip home, crew members cover each bone with a protective layer of paper or aluminum. They wrap each bone in burlap dipped in plaster, just like a cast you'd wear if you broke your arm. Locals help the team haul six tons of fossils onto a flatbed truck, and then the team races for home.

Mid-December: On the ferry from Africa to France, Paul and his crew celebrate wildly. Not only have they made incredible dino discoveries—they've survived! Whew!

JURASSIC PARK

Reality Check

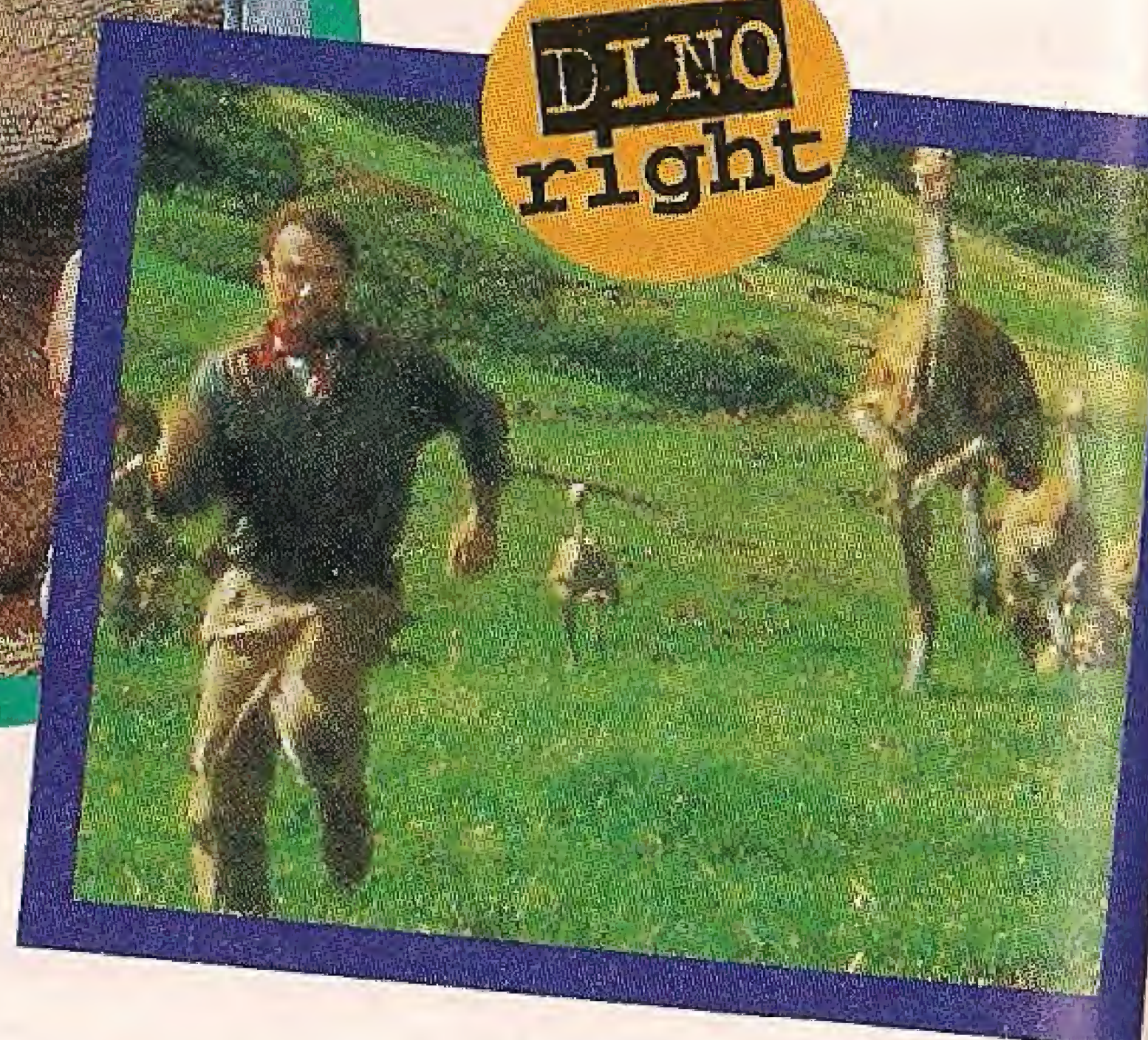
JP has the coolest-looking dinos in Hollywood history, but they aren't exactly the real thing. D.A. checked in with dino expert Karen Chin and **JP** advisers Jack Horner and Robert Bakker.



"The loudest dinosaur in the movie is Tyrannosaurus rex, and that's wrong. The loudest dinosaur would be the Brachiosaurus, because he has the biggest lungs, and his echo chambers are huge—about the size of basketballs."
—Robert Bakker

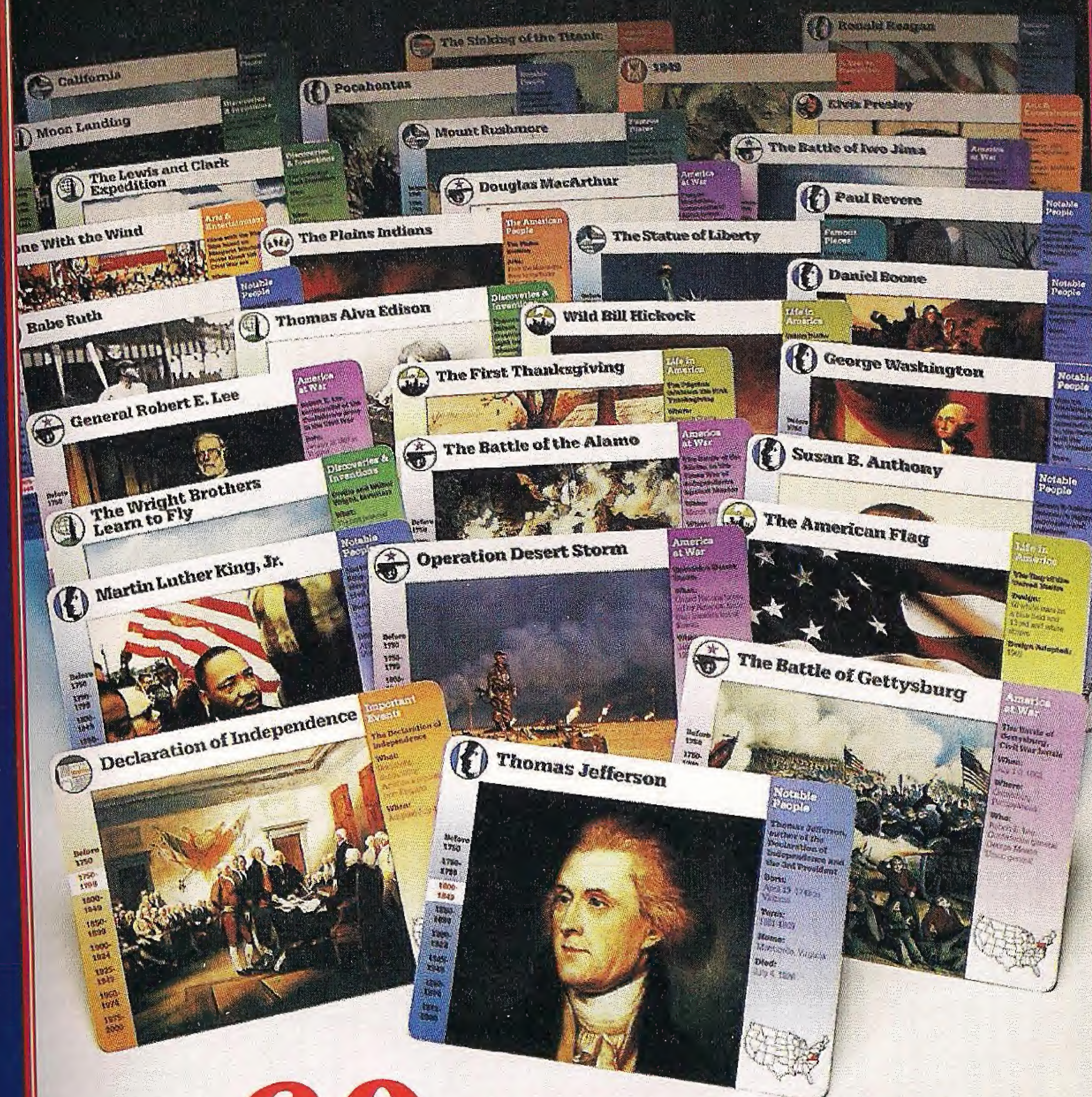


"All those dinosaurs would never try to tear down buildings and tear apart cars to get little morsels of people when they could've eaten a perfectly good, sick Triceratops in the field."
—Jack Horner



"I think the movement of the dinosaurs worked, especially the scene where the Gallimimus herd is running."
—Karen Chin

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Declaration of Independence

Important Events

Declaration of Independence
What: Declaration of Independence
When: Adopted July 4, 1776

Declaration of Independence

In 1776, the 13 American colonies were at war with England, their mother country. The members of the colonial Continental Congress wanted the United States to understand why they had declared independence and why they wanted the United States to be free and independent. They asked Thomas Jefferson to write a "declaration of independence" to explain why they were fighting.

In the declaration, Jefferson set forth the two most basic principles of the American nation is based on: "that all men are created equal, that they are endowed by their Creator with certain unalienable rights, and, that to secure these rights, governments are instituted among men, deriving their just powers from the consent of the governed."

Members of the Continental Congress then meeting in Philadelphia, carefully studied Jefferson's declaration to see if they all agreed that these were the principles they were fighting for. They did agree, and voted unanimous approval of the Declaration of Independence on July 4, 1776. July 4 is still celebrated as America's birthday. The original Declaration of Independence can be seen in the National Archives in Washington, D.C.

Did you know...

First to sign the Declaration of Independence was John Hancock, of Massachusetts. Today, "John Hancock" is an informal expression for a signature.

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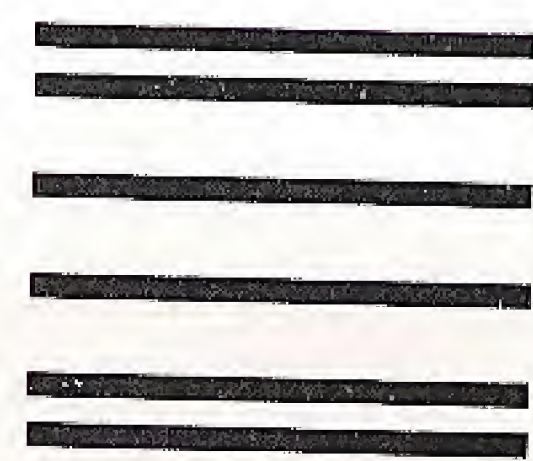
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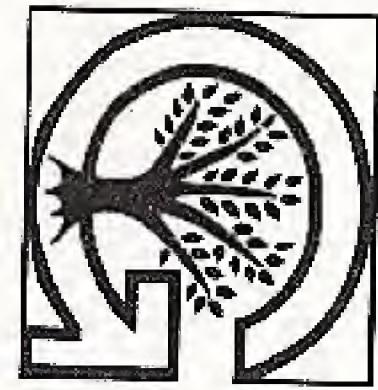
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**DINO
wrong**

"I think there's lots and lots and lots of evidence to prove that T. rex was a scavenger, not a predator. T. rex couldn't run fast or catch anything in its hands."
—Jack Horner



**DINO
wrong**

"T. rex has her nose up against Sam Neill and the kids, and Sam Neill says, 'Don't move. It can't see you if you don't move.' That's misleading. You'd never escape by standing still. T. rex's sense of smell was awesome—as acute as a pack of bloodhounds. It could detect everything within a mile."
—Robert Bakker

"The dinosaurs are realistic—and life-size. Since the story is fiction, almost nothing in the movie is real other than the dinosaurs."
—Jack Horner



**DINO
right**



**DINO
wrong**

"The hatching Velociraptor came out kind of bloody, and we know that no dinosaur hatches out bloody."
—Jack Horner



**DINO
wrong**

"No dinosaur ever spit big globs of black goop. The name Dilophosaurus is real, but the animal they made is fiction. And it didn't have that frill around its neck."
—Jack Horner

I may be a nervous Rex, but

I do know my dinos. Here are

25

Things You Didn't
Know About

Dinosaurs

This Arsinoitherium
isn't one to mess with.
It's known for being
rude and aggressive!

1. Some scientists believe new types of plant life may have poisoned the dinos and caused extinction. 2. Time and erosion have erased more than 99 percent of all dino footprints. 3. Like birds, some dinos may have sat on their eggs in a nest, waiting for them to hatch. 4. Some dinos never stopped growing throughout their lifetime. 5. Cavities? Not! When T. rex lost a tooth, it grew a replacement. 6. T. rex's teeth were up to 7 inches long.

7. Larger dinos had a greater chance of becoming extinct than smaller ones because smaller dinos adapted to changes more readily. 8. Dinosaurs burped and farted. 9. Carnivores coughed up the bones of their food.

10. On average, dinosaurs lived between 75 and 300 years. 11. No single species of dinosaur lived on more than one continent at the same time. 12. Oops! The first time

paleontologists put together a meat-eating dino skeleton, they mistakenly put the hip bones where the shoulders should have been. 13. Brontosaurus had five fingers, but only one, the thumb, had a claw—which was held up while walking. 14. Spinosaurus had a huge sail on its back that helped it keep warm and also cool off.

15. Stegosaurus' brain was no bigger than a walnut.

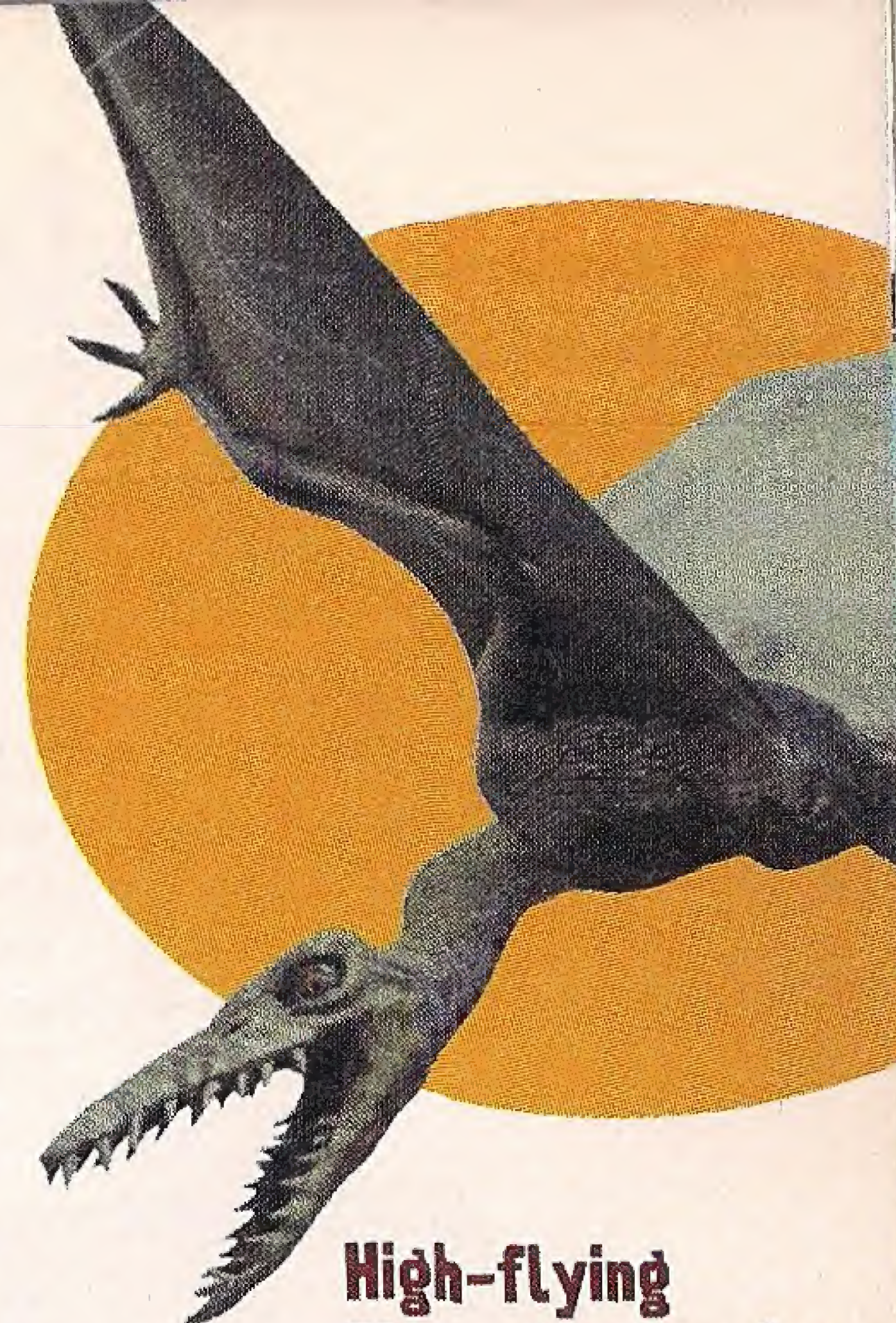
16. The biggest plate on Stegosaurus' back was nearly 3 feet long. 17. Ultrasaurus may be the heaviest animal ever, weighing 130 tons. (That's equal to the weight of 26 elephants!) 18. Breviparopus probably had the longest backbone of any dino, measuring an estimated 157 feet, or about half the length of a football field. 19. Many dinosaurs kept

T. rex's tooth

stones in their stomachs to help grind their food. 20. Velociraptor means swift robber. 21. About 300 dinosaurs species have been found. But 99 percent of all dinos have yet to be discovered! 22. The tail club of Ankylosaurus was 16 inches wide. 23. Deinocheirus had arms that

were 8 1/2 feet long and claws that were 12 inches long. 24. The duckbilled Anatosaurus had about 2,000 teeth. 25. Apatosaurus' tail was 44 feet long and had 82 bones in it. (An adult human skeleton has 206 bones.)

High-flying
Rhamphorhynchus
lived in Africa
and Europe.

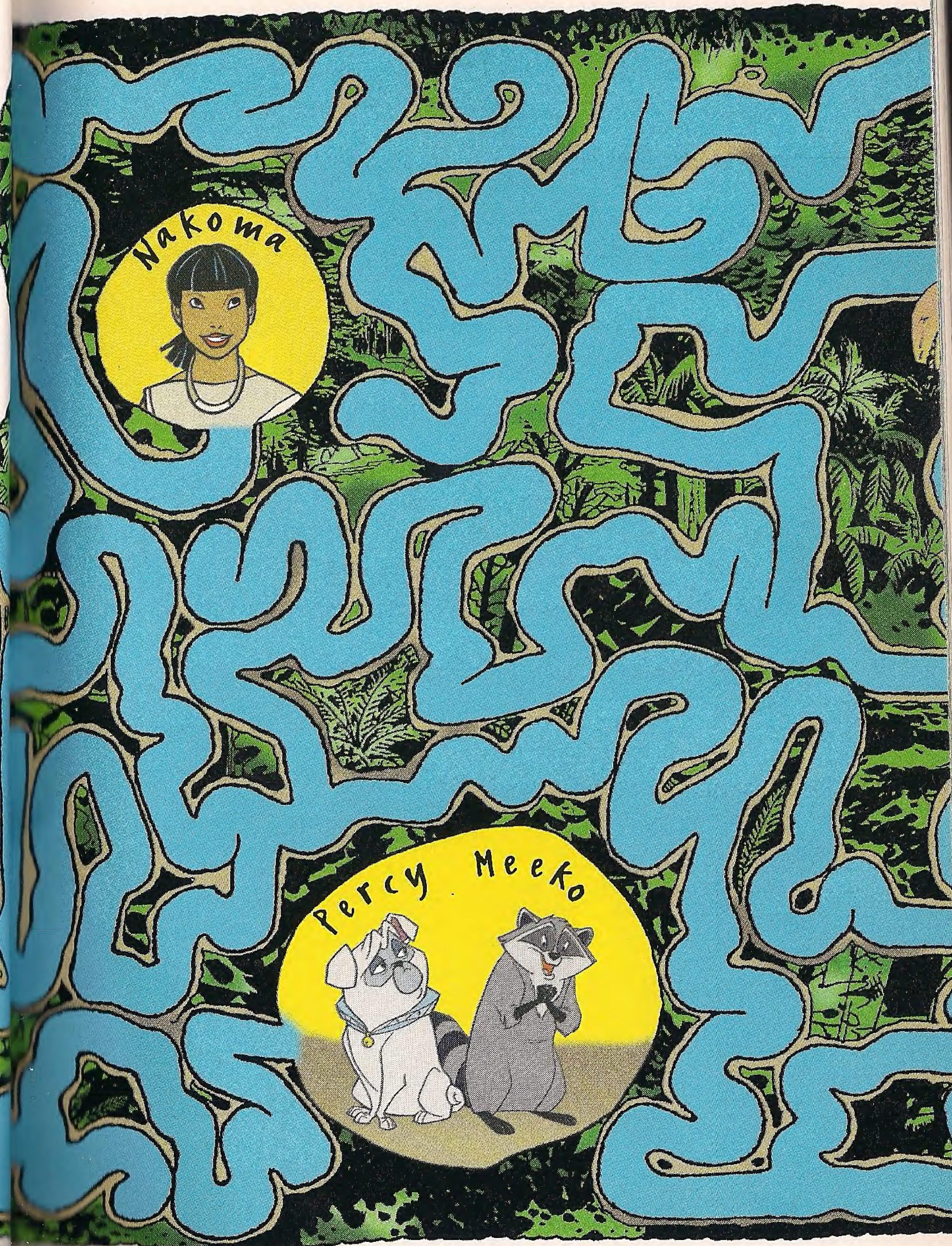
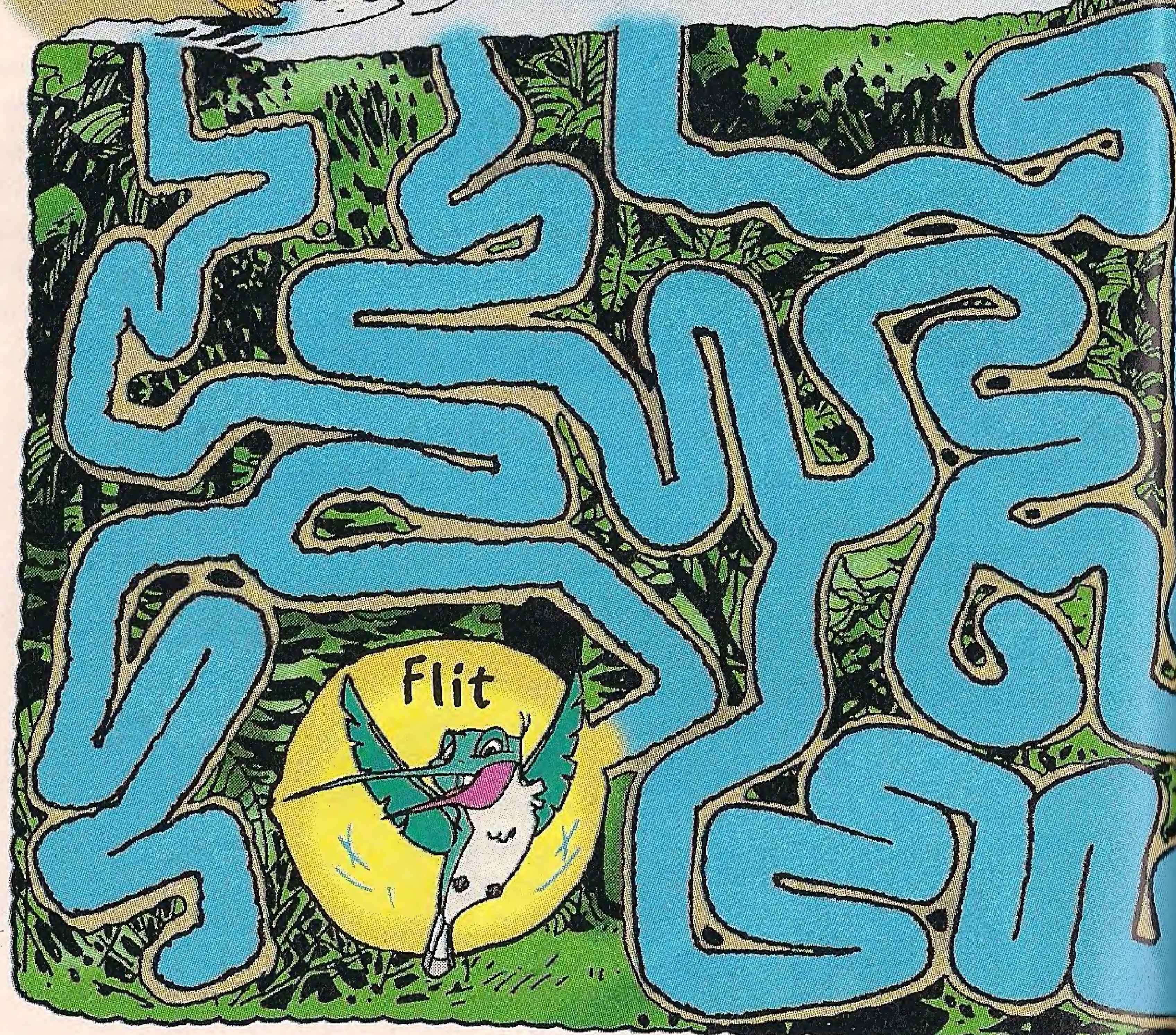
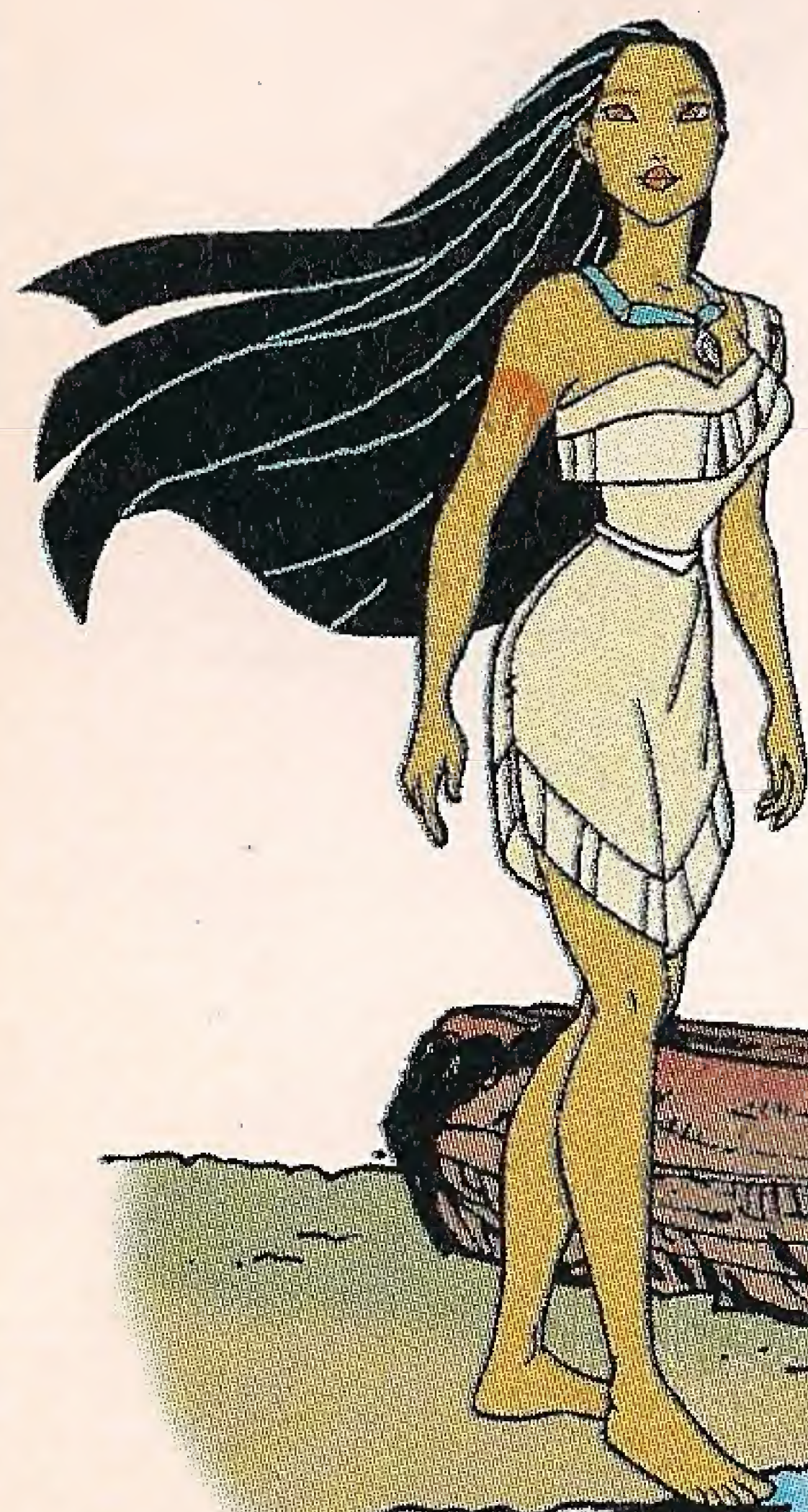


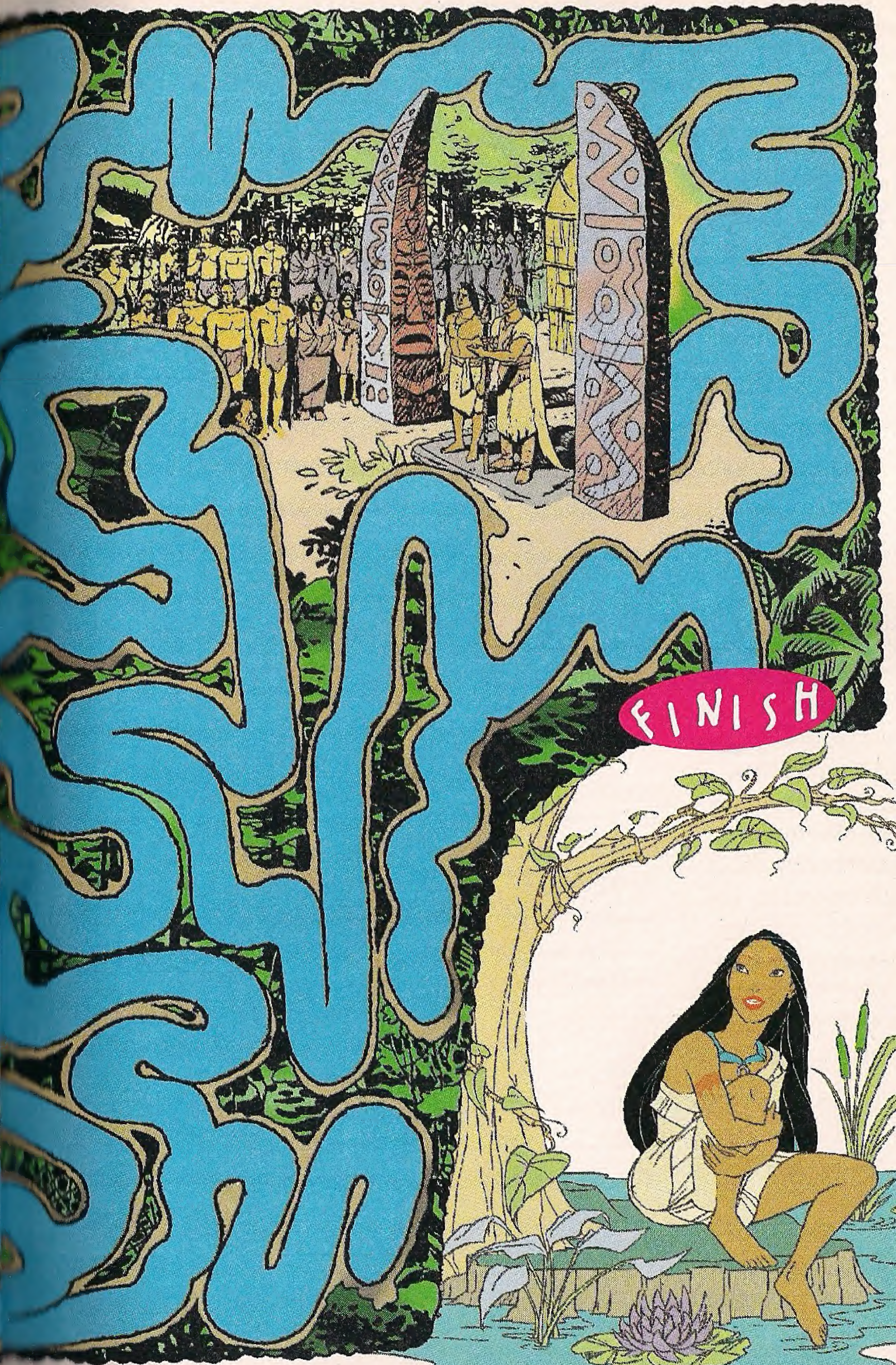
POCAHONTAS

Just Around the River Bend

This month, *Pocahontas* comes out on home video. While you're waiting for the tape to rewind so you can watch the movie for the gazillionth time, try your hand at this maze and help Pocahontas find out what's "just around the river bend!"

And when you're all done, check out our *Pocahontas* video sweepstakes and comic, beginning on page 57.





MR. ADVENTURE Survives the

WILDERNESS



By
Sean
Plottner

Mr. Adventure journeys around the globe in search of thrills, danger and daredevil excitement. Each month, he reports on his missions in the pages of D.A. Keep reading—and adventure on!

American Indian. As a boy, he became friends with a friend's grandfather, an Apache Indian named Stalking Wolf. For years, Tom practically lived in the woods as Stalking Wolf taught him about survival and nature awareness.

Then Stalking Wolf showed

The deep, dark, creepy woods are full of danger, right? Not if you know the tricks of a secret Apache Indian society, which I learned from master tracker and survivalist Tom Brown. Forget your fear—you can survive *anything*.

"I'm gonna trash you," says Tom Brown.

This huge, stern man—my new teacher—is talking to me. And he's scaring me. But the guy does have my attention.

Tom grew up like an

Tom the way of the scout. Apache scouts trained for at least 10 years, starting with basic survival and awareness skills. As a scout, you became the eyes and ears of your clan, helping it avoid enemies and find animals to hunt. Scouts were also masters of awareness, stalking, tracking, and sneaking up on enemies. They could travel many miles on foot through any type of terrain or weather. And best of all, scouts were a secret society. "It was so secret," Tom says, "that no one outside the society knew who were its members."

Tom grew up to become a master tracker, and over the years, he's rescued dozens of lost people.

Today, he also writes and teaches the way of the scout at his school in New Jersey. That's where I headed, to spend a week learning the secrets of survival.



NATURE BOY: "You have to respect nature," says Tom. "She'll eat you alive if you don't."



MUD MADNESS:

Want a dirt-cheap survival tool? Try mud! It's great camouflage, allowing me to blend right in with the background.



COOL FORT: Anyone can build a debris hut like this in a few hours. We leaned a long fallen tree against a stump, then leaned smaller sticks against each side of the tree. Then we just piled on a thick layer of leaves, grass and other debris and—*presto*—we had a home in the woods.

Say you're lost in the woods. You have nothing but the clothes on your back—no sleeping bag, no food, no matches. You may be here awhile, because you're miles from civilization.

What do you do? First, you must try to relax. Sit down and keep your cool. It's the only way to think straight. And you *must* think straight, or you'll die.

Here, in order, is what you need to concern yourself with, according to Tom:

1. Shelter: This comes first because cold and damp can kill you in a few hours. "In my rescue cases," Tom says, "exposure to extreme cold and extreme heat kills more people than thirst."

FOX TAIL FOOD:

This is a plant called fox tail reed. Tom showed me how to strip off the seeds, which can be munched or pounded into a flour. But I wouldn't do this on my own without learning more about plants. Many of them look alike, and plenty are poisonous and deadly.

My class built a debris hut out of sticks, leaves and other stuff found on the forest floor. It looked like a nifty fort and was a toasty-warm shelter. One lucky member of my class even got to sleep in the hut that night and loved it.

2. Water: You can survive up to four days without it if you must. But where do you find water? "Nature provides," Tom says. "You just have to know where to look." For instance,

you can find dew early in the morning on leaves and grasses. And don't forget lakes and streams, of course, but be careful: Unpurified water from these sources can contain deadly bacteria. You should boil all water before drinking it.

3. Fire: You need it to cook food, boil

water, craft tools, and provide light and warmth. But how do you get it? Tom showed us one way to make fire by rubbing sticks together. It was exhausting work involving plenty of muscle and even more patience. When I finally got my first fire going, I couldn't believe my eyes. Those simple pieces of wood seemed like magic wands, and they had my newfound respect.

4. Food: Are you surprised that this is the last survival element you need to think about? Most people are. But you can stay alive a long time without food—some people have lived for a month without eating. In my class, we learned a few simple animal traps and snares, but better yet, we went foraging. That means Tom identified some plants that are safe to eat, and the class went into the fields to gather them for our evening meal.

I foraged for garlic and a big plant called burdock, while others looked for natural foods like pine nuts, plantain and watercress. "Every plant has a use," Tom says. And our meal was fabulous. Who needs a grocery store?



FIRE BY FRICTION:

There are dozens of ways to make fire without matches. To use the bow-drill method, you first carve some wood into two flat pieces

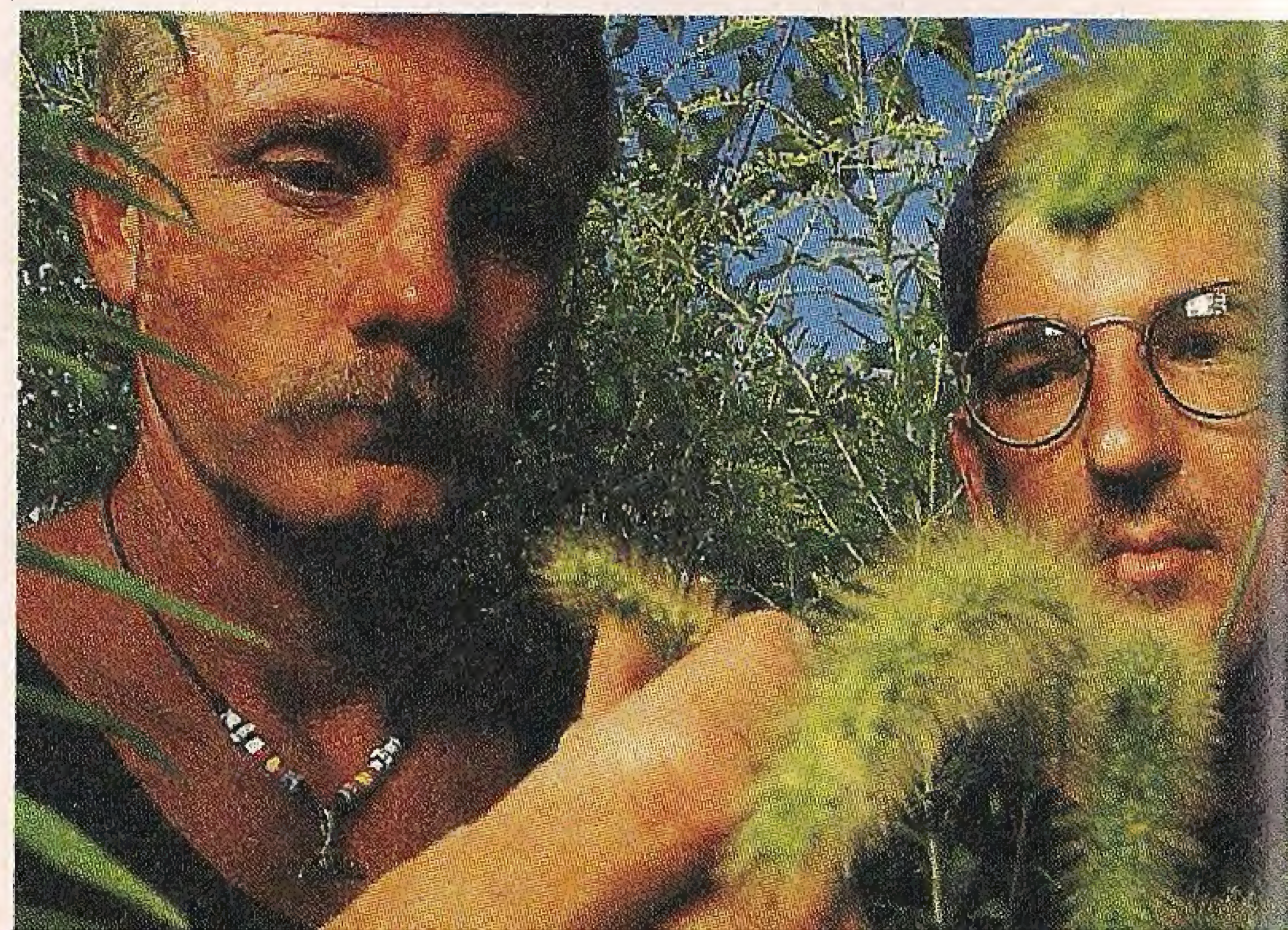
and a short cylinder. Then you make a bow by tying some cord to each end of a stick, and you fit all the pieces together in a certain way. Like playing a violin, you use the bow to make the other pieces of wood rub against each other hard and fast, creating friction. If done

properly, you get a hot coal out of the little bits of wood that flake off as you play your violin. The wood makes a funny squeaking sound, but

when you see smoke, you know you're close. You still have to place your coal in a little tinder pile of thin, dry grass. Blow on it carefully, and it'll burst into flames.



Elements of
SURVIVAL





MUD HEAD:

Harmless clump of vegetation or Mr. A. mudded up as a duck island. Adventure in survival mode? It's Mr. A. mudded up as a duck island. The muck allows you to sneak up on ducks in the water for hunting or up-close observation.

DIRT Time

Survival skills mean nothing until you get out in the wilderness and practice. That's what Tom calls dirt time. "Your real education begins when you enter the woods on your own," says Tom. So the next time you go outside, don't just sit there. Build a debris hut!

You can also work on the No. 1 survival skill: awareness. "This is the most important tool of the scout," Tom says. He feels that modern times have made people lazy. We live in houses, and stores provide all we need. Not having to hunt for food or worry about shelter has dulled our senses. So we miss out on

a lot of experiences.

"Nothing should be the same old, same old," insists Tom. "Even a robin can be fascinating. Make everything new and fresh every day by looking at it differently."

To sharpen your awareness, walk softly and *sloooooowly* wherever you go. And try the following ideas from Tom. You'll be amazed at what you sense:

■ **Sound:** Listen to the wind rustle through trees. "Each tree sings a different song," says Tom. Pick a sound—a babbling brook, a squawking bird—and focus on it alone. Or when you play a record, try to pick out just one instrument and listen to it the whole way through the song.

■ **Touch:** Lift your face up to the rain and let the drops hit it. Don't flick that ant off your arm—feel it crawling on your body. Sense the sun, the shade, and your clothes against your skin.

■ **Taste and smell:** Drink water slowly. Don't gulp—swish it around and let the taste linger. Try focusing on just one of

You Gotta Love Mud!

Here are **10** reasons to treasure the slimy stuff.

1. Mud keeps you cool in hot weather.
2. Mud hides your scent. No animal can sniff you out.
3. Mud makes you

invisible to animals. If you stay still, they may come right up to you.

4. Mud makes you invisible to people. All the better to hide. (To check this out, find a park. Get mudded up, and sit just off the trail. Don't move, and watch hikers go by. You'll see how unaware most people are.)

5. Mud prevents sunburn.

6. Mud feels terrific.

7. Mud can't get dirty. You're already as filthy as it gets.

8. You can finger-paint—or finger-mud—on yourself.

9. Mud keeps insects away from you.

10. Mud allows you to become a duck island.

the many smells in your kitchen.

■ **Sight:** Watch how a rabbit hops or a cat walks. Count the spots on a robin.

There are additional ways to increase your awareness. **Concentric rings** are one example. You know that a stone thrown into a pond creates ripples that move far from the splash, all the way to the shore. Nature is the same way. Any movement in nature sets in motion a series of chain reactions.

For example, a fox moving through some brush makes a noise. The sound alarms nearby birds, who squawk and fly off. The birds fly past other animals, who in turn sound their own alarms and scatter, too.

"A trained scout knows these rings, which are like voices of nature," Tom says. "He knows when something is moving—even if he cannot see or hear it directly."

Awareness also means keeping your eyes wide open. Look toward the horizon and relax. Focus on nothing, and take in as wide a view as possible. Your eyes will become much more sensitive to movement. Tom calls this method **wide-angle vision**. Animals use it to spot danger. Scouts used it to detect animals for a hunt.

To practice wide-angle

vision, try this: Spread your arms out to your sides and behind you. Gazing ahead softly, slowly bring your arms forward while wiggling your fingers. When you can see them wiggling out of the corner of your eyes, stop. See? You can detect much more than what's directly in front of you.

We also learned the **universal stalking step**. This is a superslow method of walking or crawling that lets you sneak right up on people or animals. Cats stalk when they're on the prowl.

They stare at their prey, stay low, and slink ahead slowly. It looks like they're barely moving. Apache scouts practiced stalking by trying to touch deer. "The mark of a good hunter was how close he could get," says Tom.

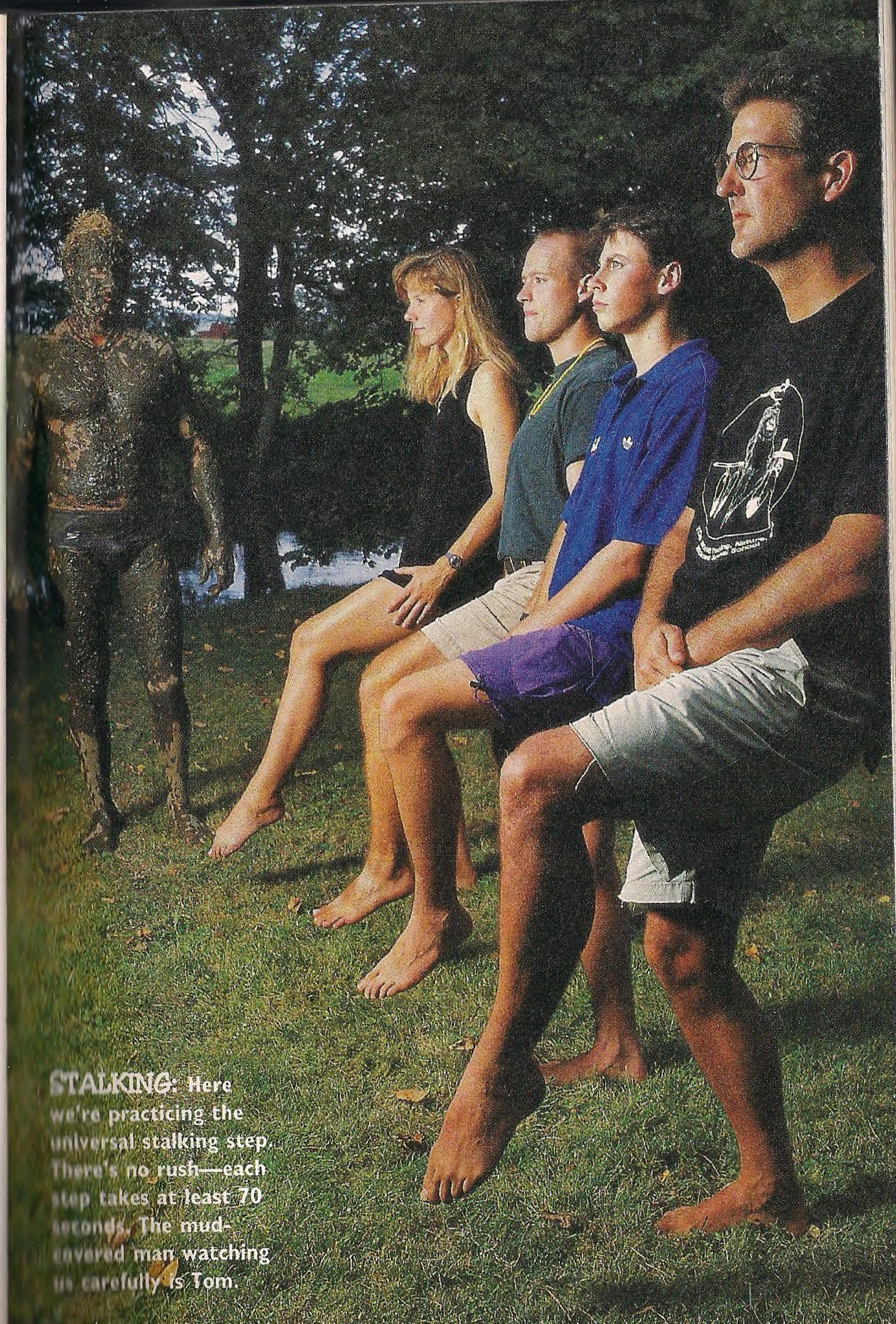
A good stalking step lasts more than

a minute. Take a short stride, and place the outside of your foot on the ground first. Then roll to the inside. "Your toes are pointed straight ahead," says Tom. "Don't shift your weight forward until you know what you're stepping on. You have eyes in your feet and no longer have to look at the ground."

In my dirt time, I once stalked to within five feet of a deer before it saw me and bolted. I'm still trying to get close enough to touch one.

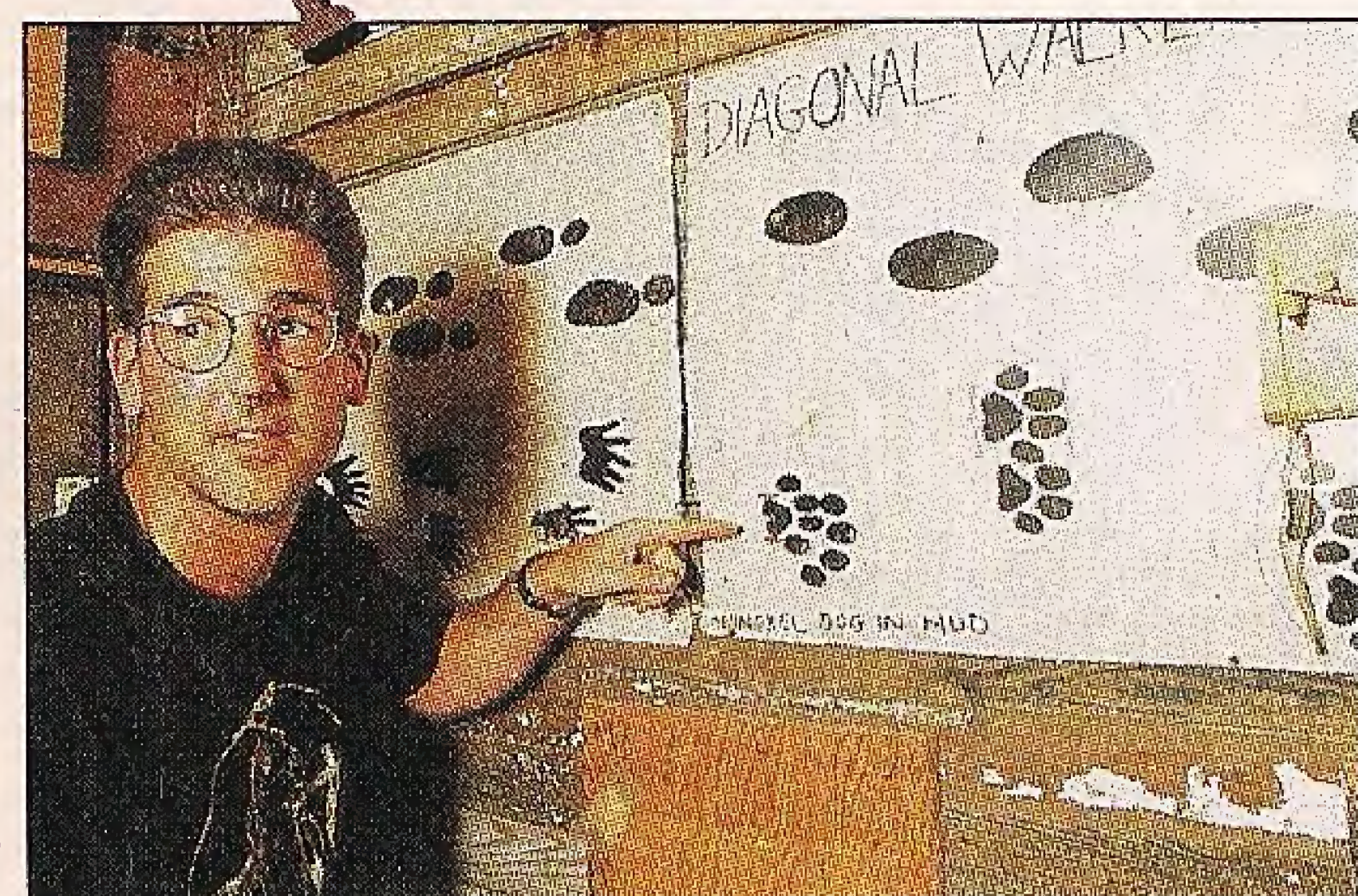
A CLOSER LOOK:

As part of an awareness exercise, I picked a square foot of ground to examine up close. I sifted through the thick grass and dug into the ground. There I saw a whole world—tiny centipedes, a worm, chewed grass, mouse paths, small roots, dead ladybugs, and insects I'd never seen before.



STALKING: Here we're practicing the universal stalking step. There's no rush—each step takes at least 70 seconds. The mud-covered man watching us carefully is Tom.

Animal TRACKING



The most oohs and aahs from my class came when Tom talked about the ultimate in awareness: **tracking**. By looking at faint traces in the ground, Tom can not only tell you what animal walked there, but he'll tell you when it passed through, how much it weighed,

which direction it looked and when it ate its last meal.

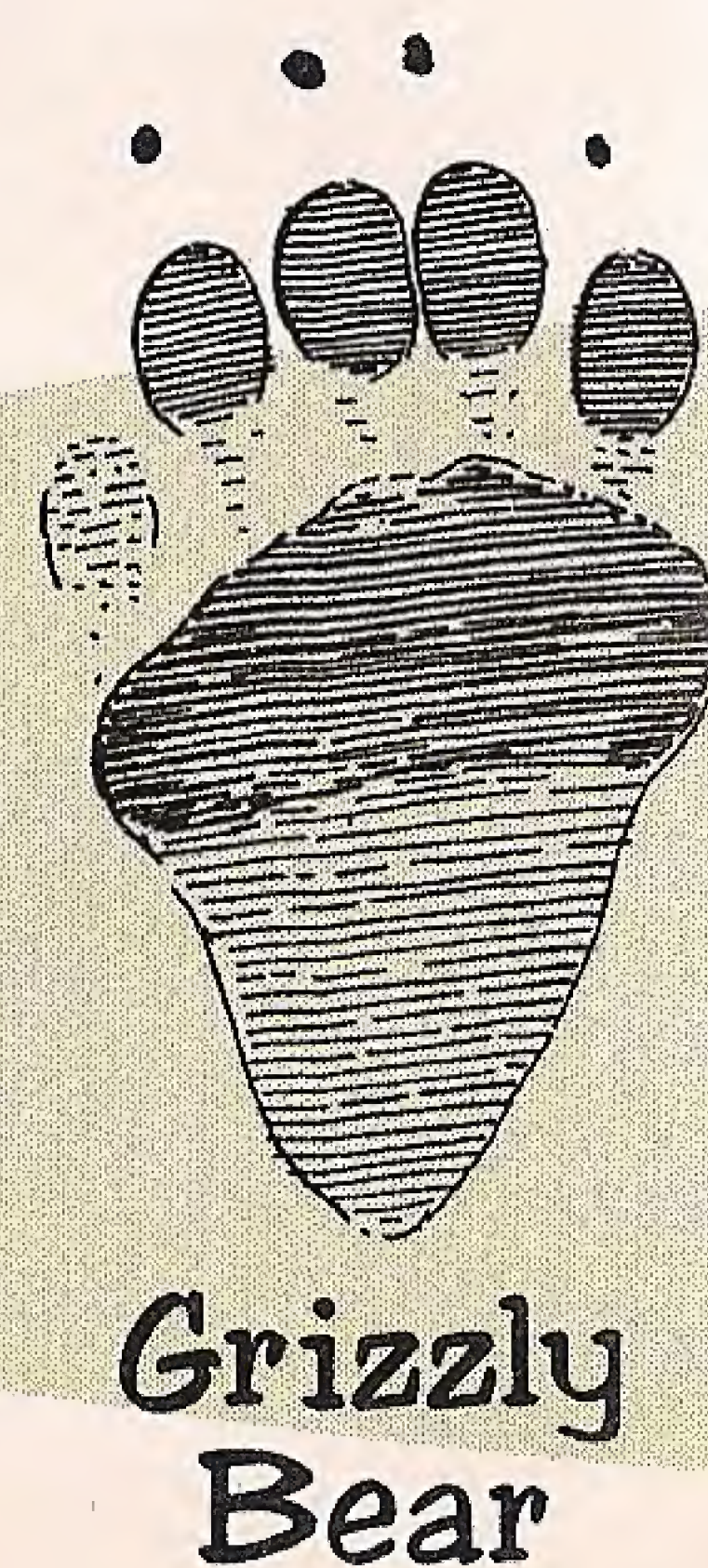
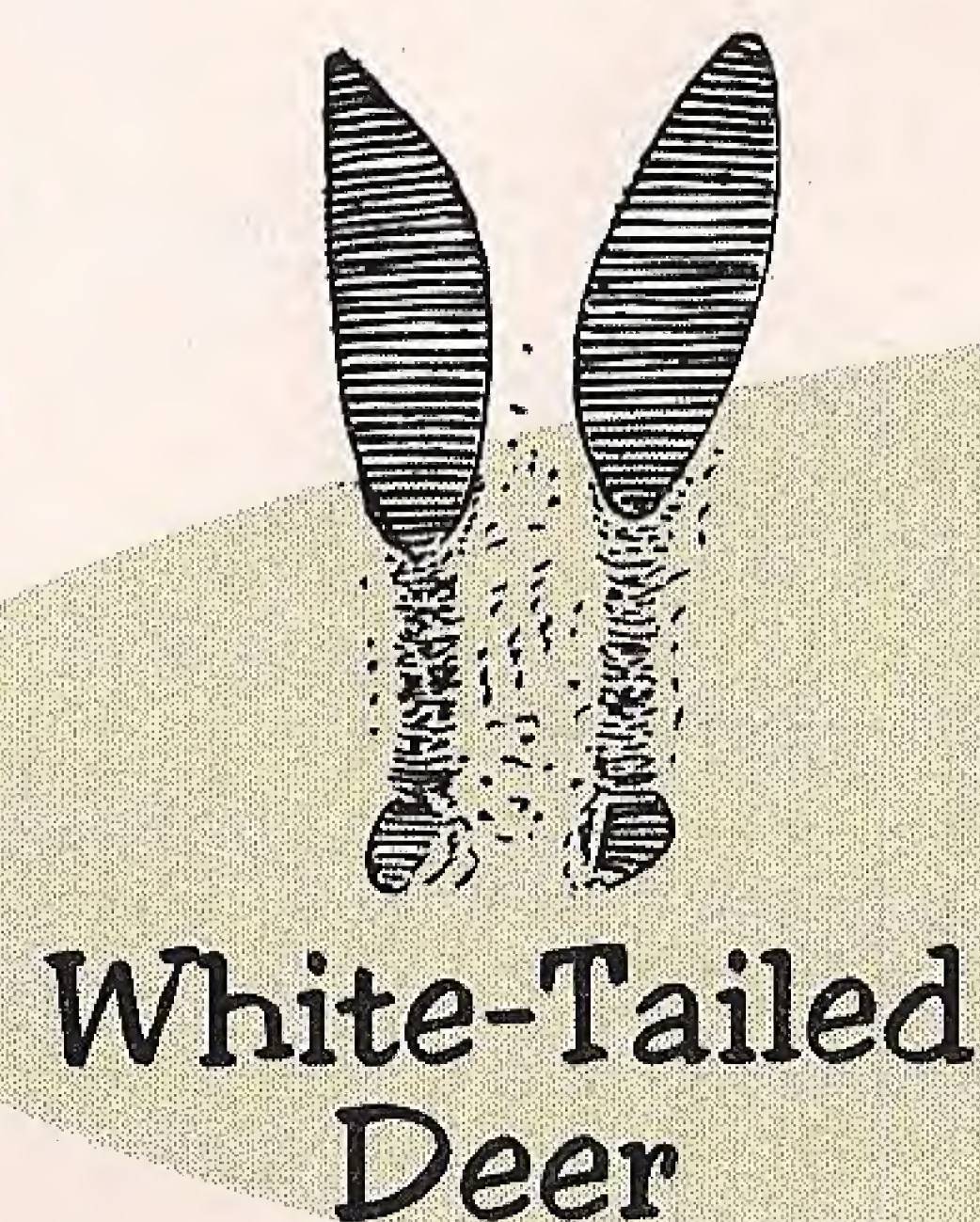
Every paw print and footprint is like a miniature Grand Canyon, full of tiny peaks and valleys and distortions in the dirt. These are clues that reveal everything you could ever want to know about the person or animal who made the track.

Try this: Have a friend stand in a sandbox, where she'll make clear footprints. Have her make several sets of prints: one while standing straight, another as she looks to her right, and yet another while she bends over to touch the ground. Examine all three sets closely, and you'll see slightly different impressions in the sand!

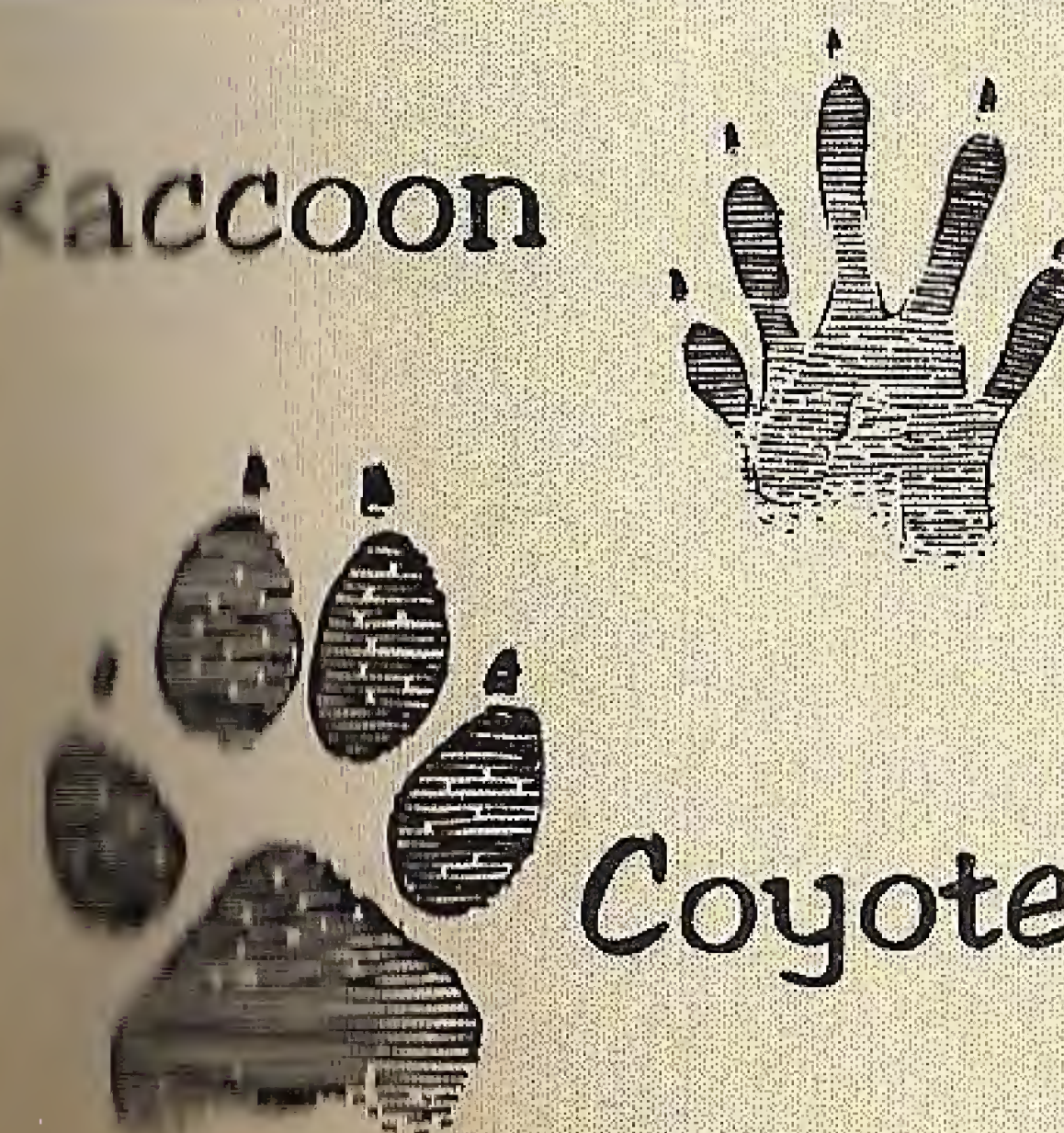
Tom showed me fox tracks in grass. He showed me a raccoon print on a fallen leaf. He even pointed out miniature beetle marks in some soft dirt near the barn. Suddenly the earth had messages all over it, and I knew then I'd never again look at the ground the way I used to.

A TRACK FOR EVERY STEP

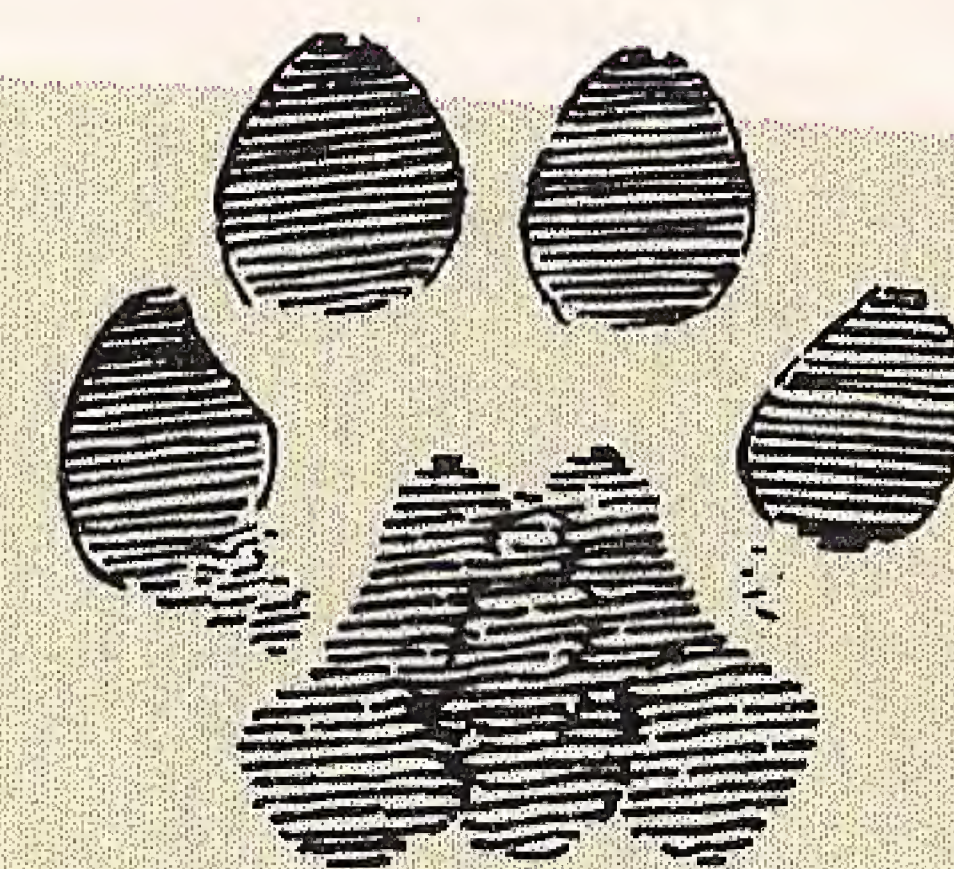
Few trackers possess the scientific know-how that's enabled Tom Brown to find dozens of lost people and track criminals running from the police. "Learning to track takes time," he says, "like learning to read." First lesson: All marks in the ground are tracks, whether they look like it or not. Rarely can you find many clear tracks like these, but if you do, they're easy to identify.



Raccoon



Coyote



Mountain Lion

Fox Squirrel



LEARNING TO CRAWL:

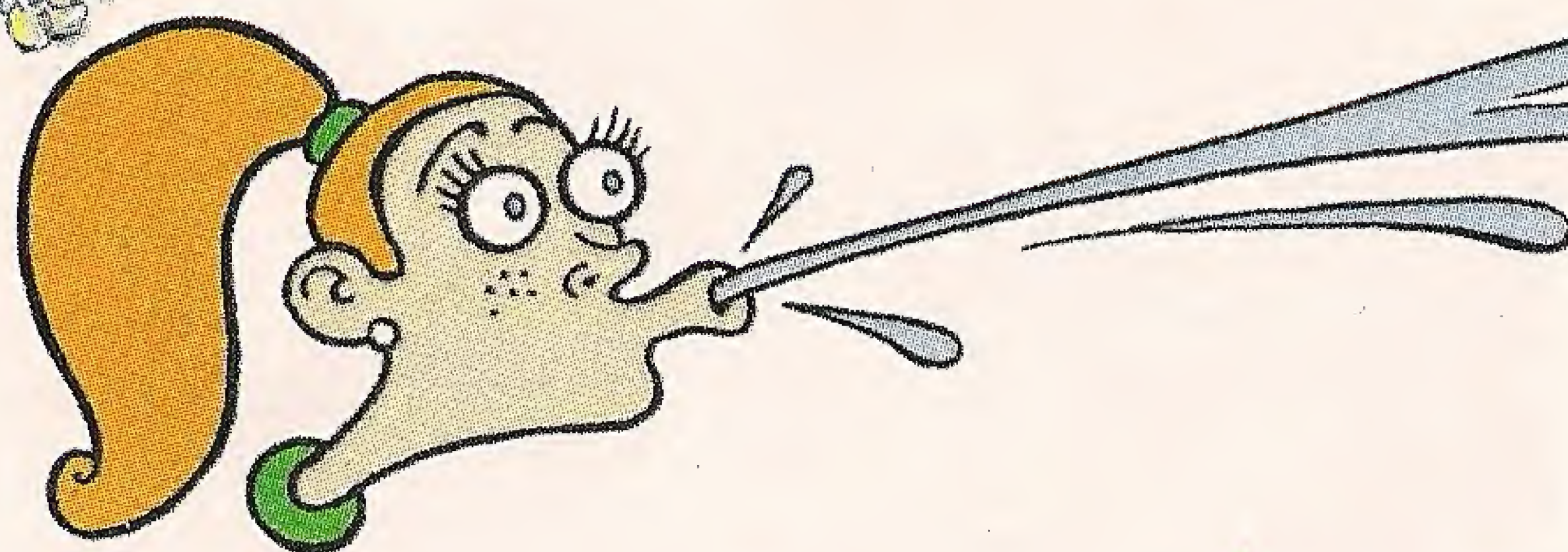
Tom had us crawl on the ground like, well, animals. Why? To think like one. It helps when you want to track an animal. This funny exercise demonstrates how different

animals walk in one of four different styles: bounding, galloping, pacing or walking diagonally. For example, watch a cat walk. See how its rear paws go exactly into the spots its front paws were just in? Or check out a rabbit. When it hops, its back legs land in front of its front paws. Want to track? You've got to be aware.

weird yet true

It's a Dog's Life

A dog named Arli was taught to take **dictation** on a specially adapted typewriter. But one day, as his **trainer, Elizabeth Borgese**, was dictating story to him, **Arli rebelled** and began typing his own ideas. Elizabeth peeked over his shoulder to check out what he was writing and saw these words: **"A BAD A BAD DOOG."** Arli clearly had the makings of a tortured poet, and in fact, he did take to **writing verse**. A well-known critic called Arli's poetry **"charming."**



OUR body **creates**

The Kings of Queen



A Californian named **David Fuhrer** set the world record for **backward talking** on July 28, 1989. He recited the **entire lyrics** of **Queen's album A Night at the Opera** in a time of **10 minutes, 19 seconds**. But less than seven months later, David was unseated. On February 6, 1990, **Steve Briers** of Kilgetty, Great Britain, recited the same lyrics in **9 minutes, 58.44 seconds**. Bummer for David! **(Or should we say, "Divad rof remmub"?)**

One Little Inch

One **square inch** of **skin** contains an average of **645** sweat glands, **63** hairs, **18** feet of blood vessels, and **78** yards of nerves—**that's a lotta nerve!**

Check It Out!

On most **human hands**, the length of the **middle finger** is exactly the same as the **width of the hand**.



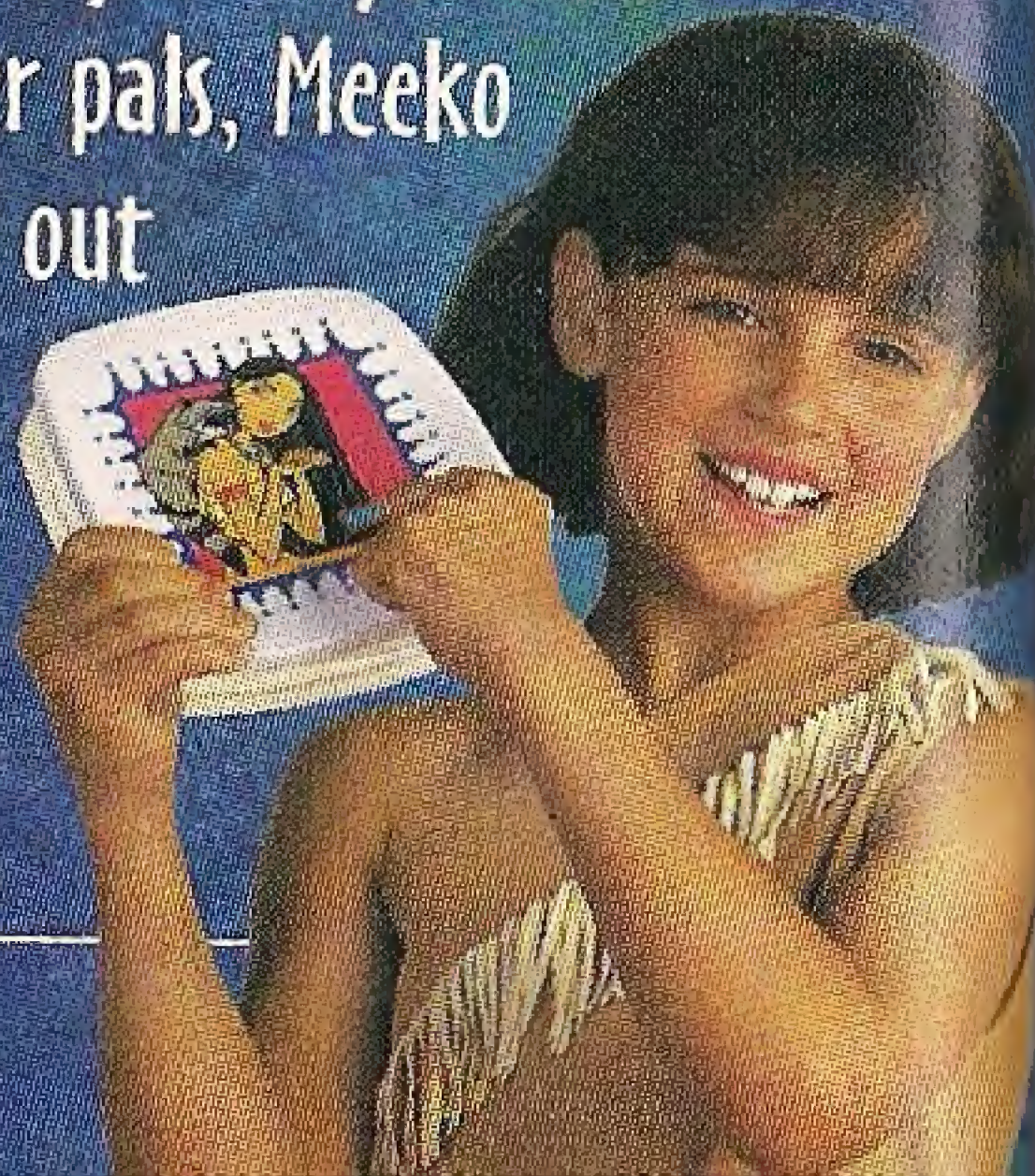
as **much** as **two** **QUARTS**

of saliva every day



Pocahontas Mealtime Adventure

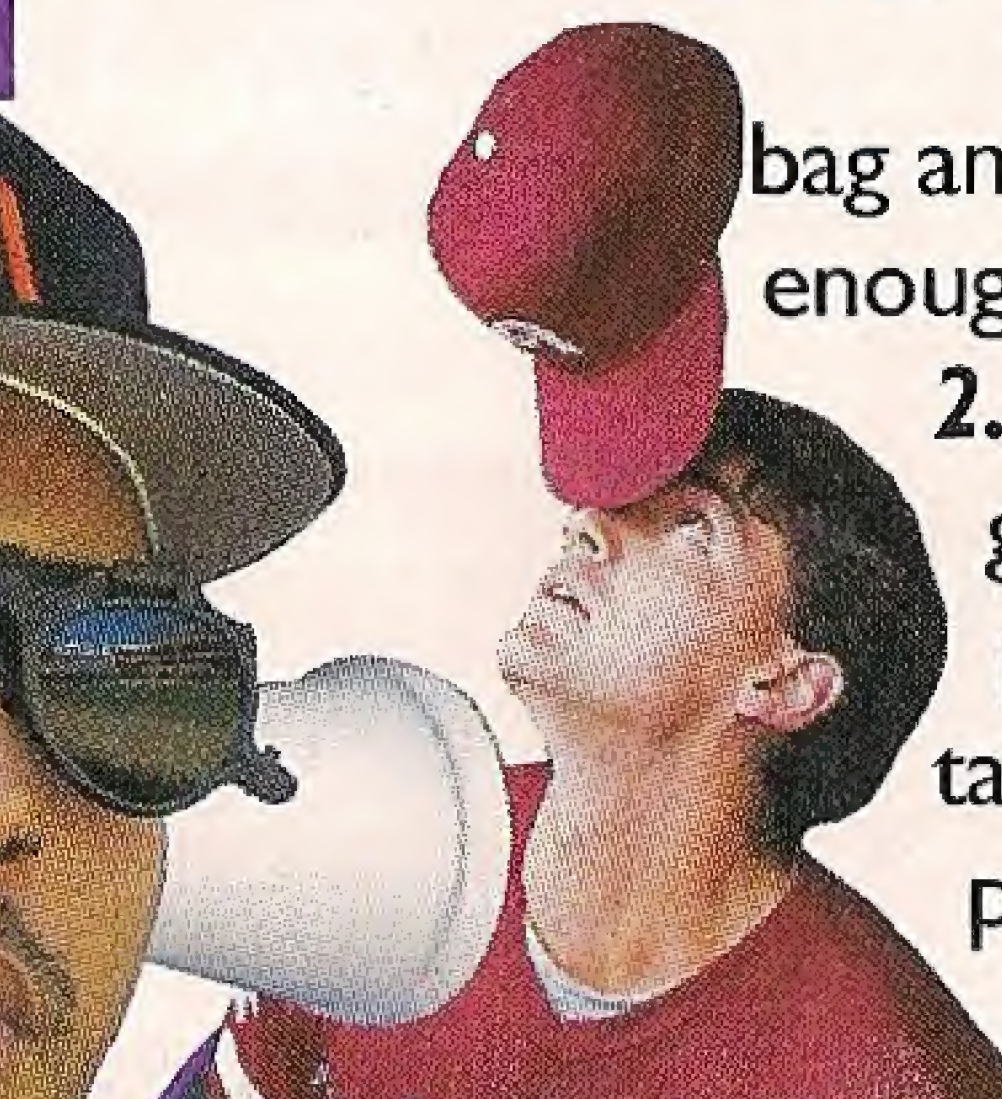
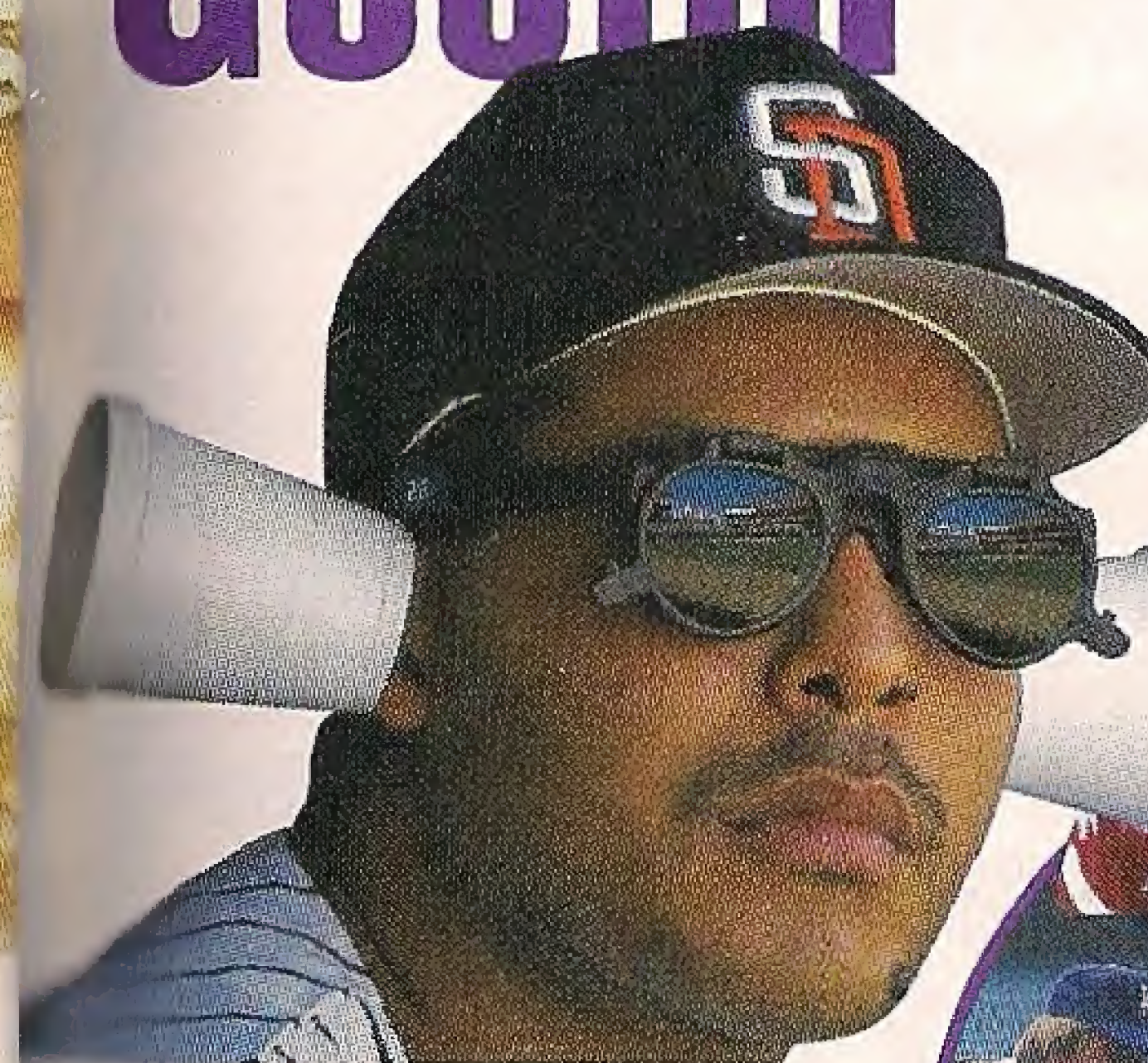
Now you can make every mealtime an adventure with your very own dinnerware from Zak Designs featuring Disney's Pocahontas! Relive all the action, romance and enchantment of the film every time you visit the dinner table with Pocahontas and her pals, Meeko and Flit! Call 1-800-821-4877 to find out which major retail store near you carries Zak Designs' dinnerware featuring Pocahontas.



© Disney

D.A. SPORTS Extra

Goofin' in the Dugout



It's baseball time again! Next time you're bored riding the pine in the dugout, you can be a baseball goofball, just like the pros shown here. Weird out your friends with these pastimes:

1. Crack open the equipment bag and say, "Got enough air in there?"
2. Pretend your glove is a puppet and talk to the other players in a funny voice.
3. Stare a long time at the opposing first or third baseman. Then grin stupidly and say, "I'm wearing new socks."
4. Wear X-ray specs and yell to the pitcher that you love his Barney boxers.
5. Do the wave—by yourself.

Happy Birthday!

The 100th anniversary of the modern Olympic Games is April 6.



Ratrick

You might think it's bizarre that NHL fans in Detroit throw octopuses on the ice. But Miami fans throw rats! After Scott Mellanby of the Florida Panthers killed a rat in the locker room, fans started greeting him with a shower of rodents. And teammates gave him a new nickname: Ratman.

Reported by:

Deborah Barnes and
Christine Donnelly

Save Your Butt!

If your after-school skating trek is more like a



bruise cruise, you're wearing the wrong pants! Crash Pads are sport shorts that have padding attached. That means you can take a tumble every now and then without having to quit for the day. OK, so let's say you're already a hotshot. A little padded insurance could make the difference between road rash and nailing that new trick. A message from the style council: Wearing them under big, baggy shorts is cool. For more info, call (800) 964-5993.

Three Times Tough

Jennifer Capelli hopes to swim, bike and run all the way to the Olympics.

Swimming, riding a bike and running are all fun, but when was the last time you did all three—one right after the other? **Jennifer Capelli**, 14, of Longwood, Florida, does it all the time. She's a triathlete. In a triathlon, competitors swim, bike and run in a timed race. The triathlon will be an Olympic sport in the year 2000. The kids' triathlon is shorter than most adult versions, but it's still tough. It includes a 200-meter swim, a 6.2-mile bike ride and a 1.2-mile run. As one of the country's top kid triathletes, Jennifer competed in the world championships last fall. She gave D.A. the scoop on her sport:

On Getting Started

"My older brothers were triathletes, so I gave it a try. The first time I competed, I won a medal, and I was hooked."

On Training

"On a typical day, I'll run three miles, ride my exercise bike for 20 minutes, and then spend two hours in the pool with the school swim team."

On Winning

"Ordinarily, I'll finish a triathlon in about 29 minutes and 19 seconds. I'm usually one of the top finishers. And I love to win."

—Nick Beres

"I've always been out to win, ever since I began competing in triathlons," says Jennifer.

Jennifer ran her first triathlon when she was 7 years old.



On the Fast Track



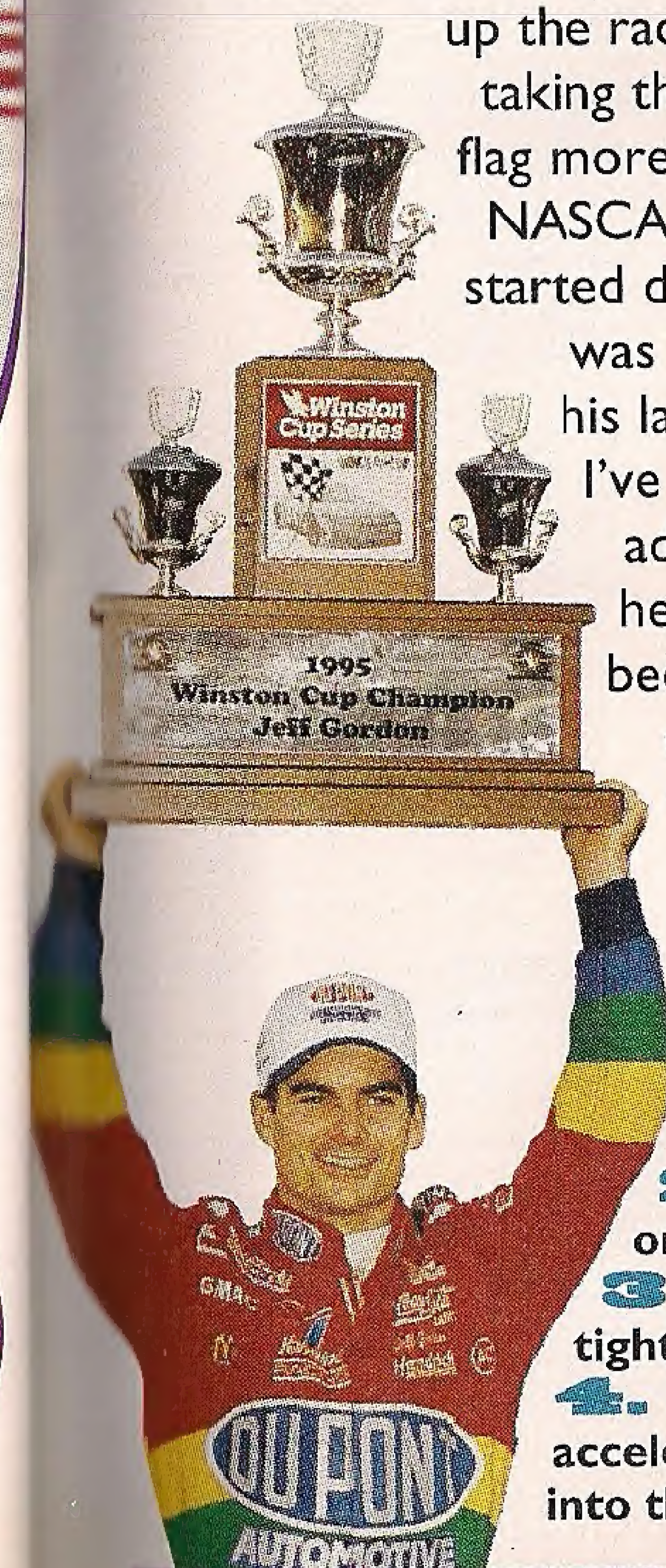
The hottest guy on wheels these days is 24-year-old auto racer **Jeff Gordon**. The new speed king burned up the racetrack in 1995, taking the checkered flag more than any other NASCAR driver. Jeff started driving when he

was 5 years old, in tiny go-carts called quarter-midgets. By his late teens, Jeff was racing with the big guys. "Racing is all I've ever done," he says. "It's something I really love." Jeff admits racing can be dangerous: "But I never get scared," he claims. "I've driven for nearly 20 years and have never been hurt. The only time I hurt myself driving was riding my bike. I fell off it when I was 5!"

—Nick Beres

Jeff Gordon's Turn Tips

1. Concentrate. "When I'm on the track, it's me, the car and the road," Jeff explains.
2. When you approach a curve, lighten up on the accelerator a little. Ease into the turn.
3. Hold the wheel firmly and keep the car tight in the turn.
4. Toward the end of the curve, gradually accelerate out of the turn to pick up speed going into the next straightaway.



Track Talk

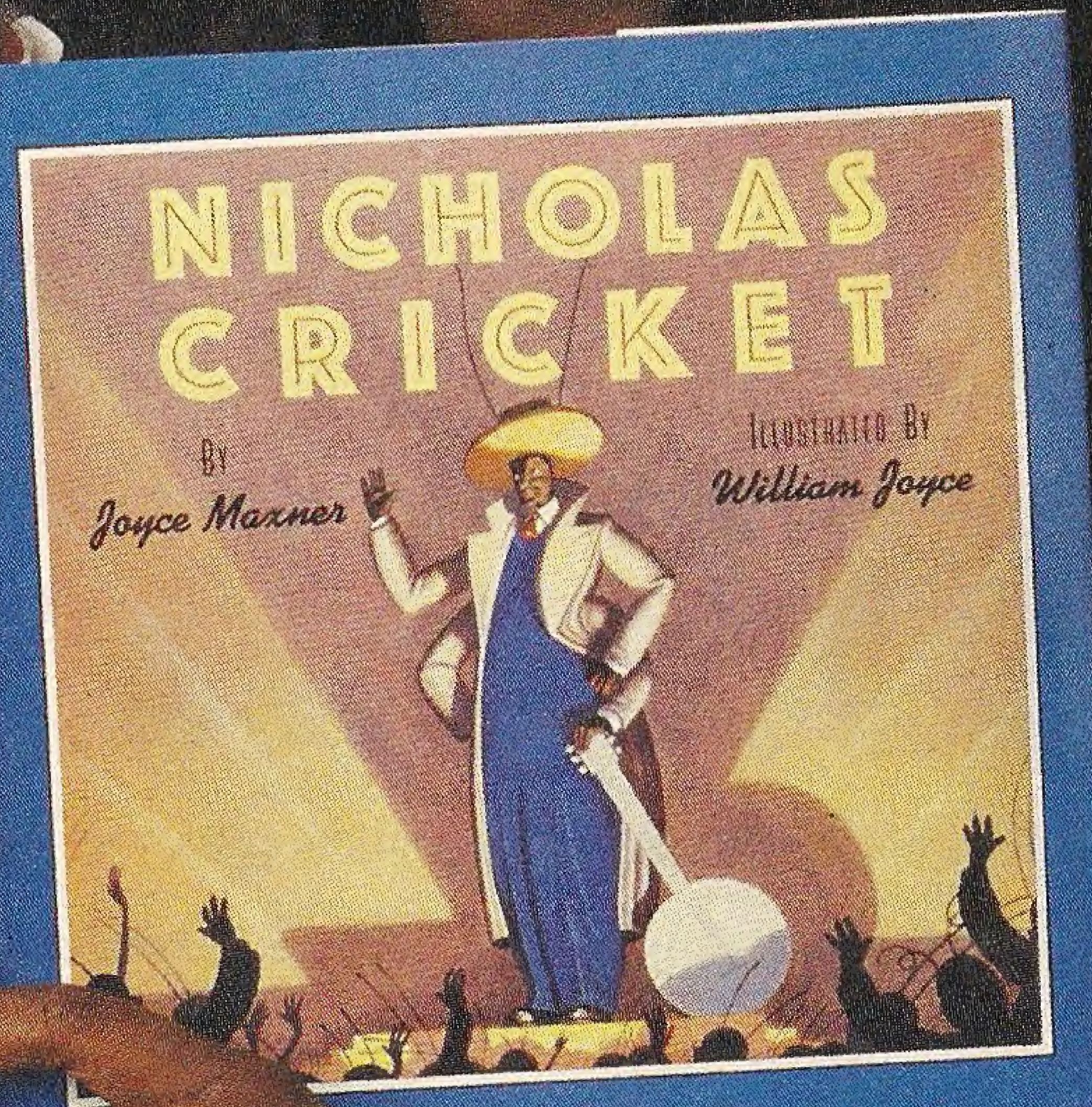
Dialed in, hooked up, or in the zone:

When a driver seems to be doing everything right, or everything is going great for him.

READ



Whoopi Goldberg
for America's
Libraries



American Library Association

Disney Adventures COMICS ZONE



WELCOME TO THIS MONTH'S COMICS ZONE

I love the first day of spring, and I love getting **spring bouquets**. So does Pocahontas. This month, you'll see how Meeko, Percy and Flit find picking a bouquet a hassle in "Bouquet Bother."

Speaking of Pocahontas, to celebrate the release of the *Pocahontas* home video, the first **50 lucky readers** to send in a postcard will win a free copy. Send us your entry before April 2, 1996!

Send to: **Pocahontas Video Sweepstakes**
DISNEY ADVENTURES
P.O. Box 863
New York, NY 10113-0863

Hurry up, and good luck!

POCAHONTAS
in "Bouquet Bother".....PAGE **58**

BONKERS
in "Bumper Cars".....PAGE **66**

CHIP 'N DALE
in "The Good Deed".....PAGE **71**

ALADDIN
in "On the Road," Part 2.....PAGE **72**

Let me know what you think.
Write to me:

Heidi MacDonald
DISNEY ADVENTURES
114 Fifth Avenue
New York, NY 10011-5690
OR E-mail: ComixAce@AOL.COM

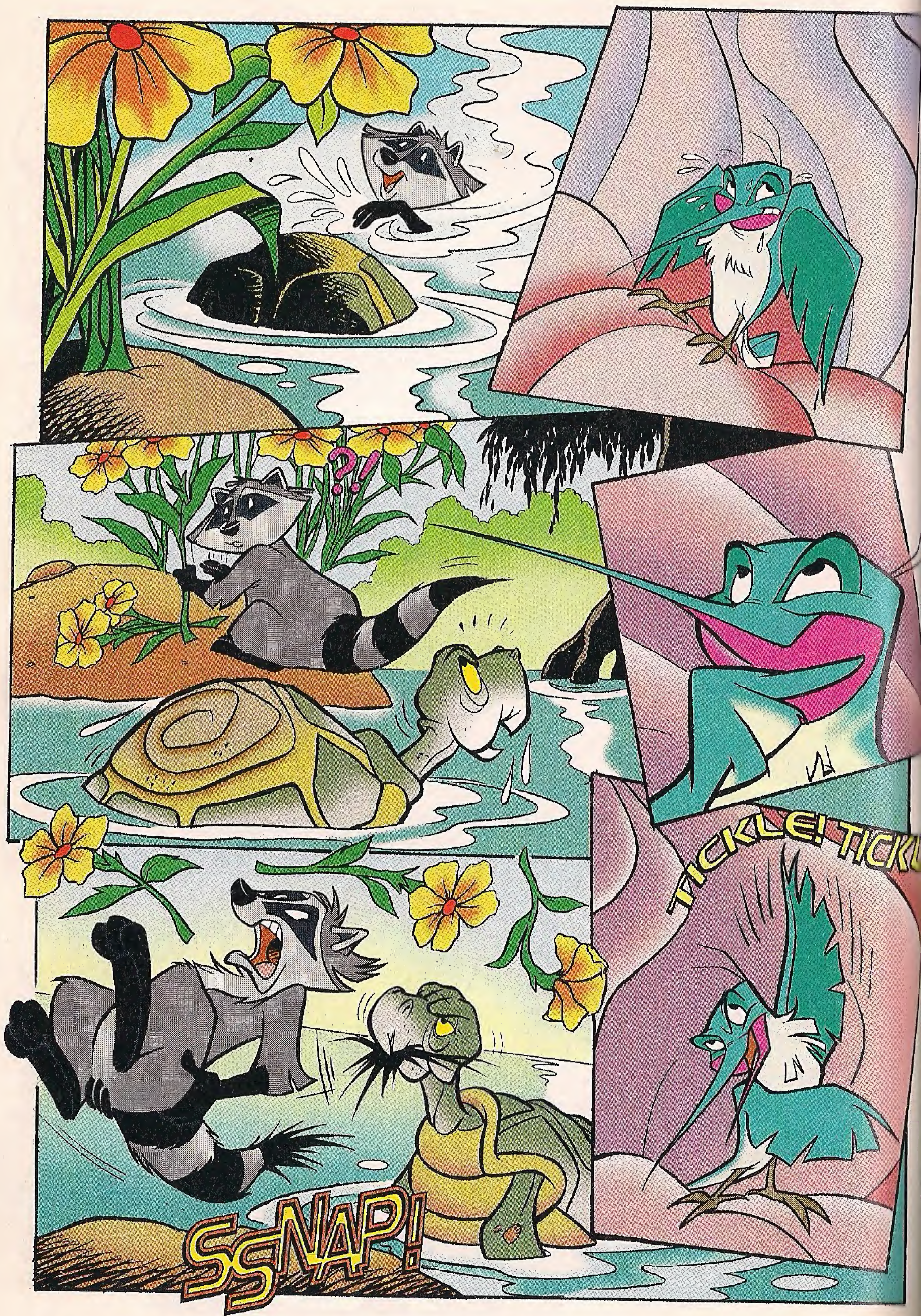


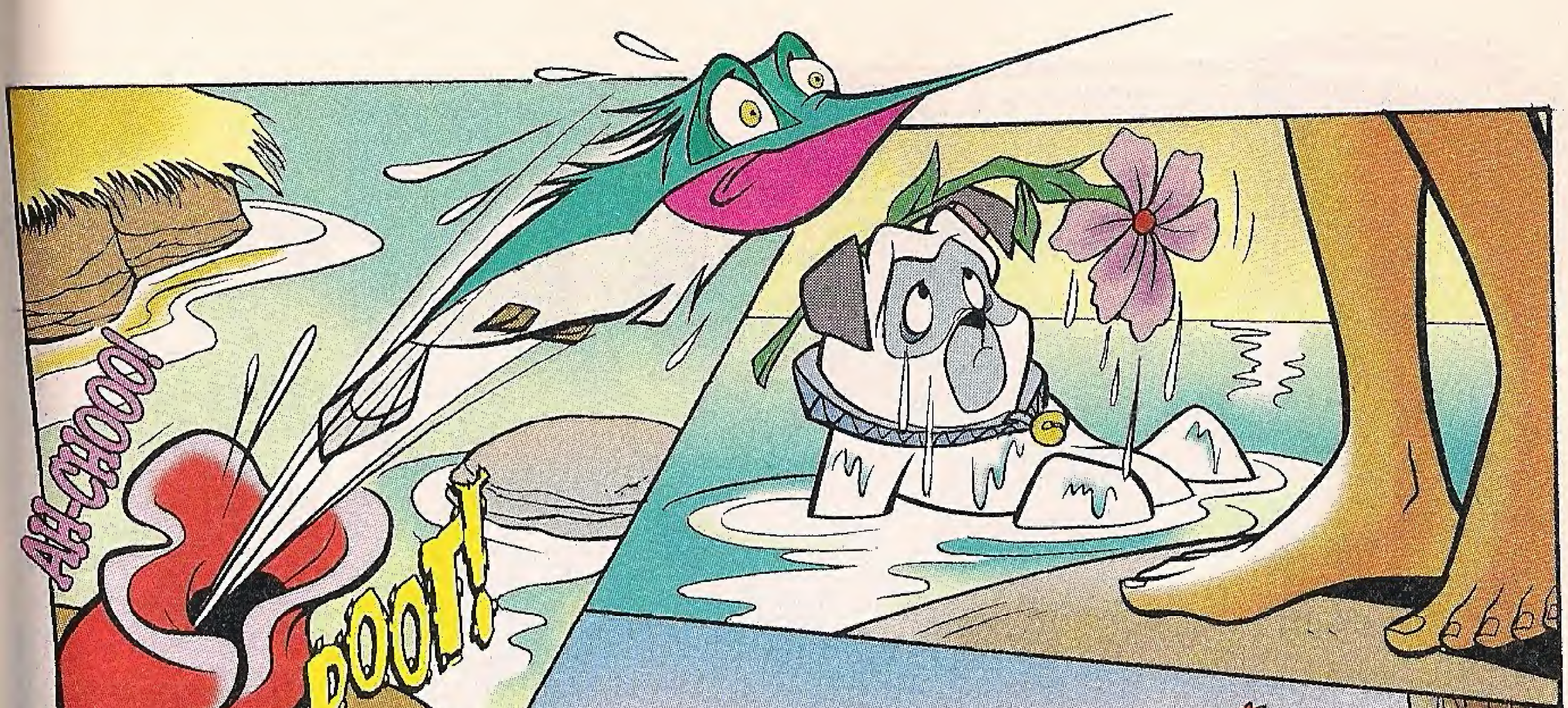
Heidi











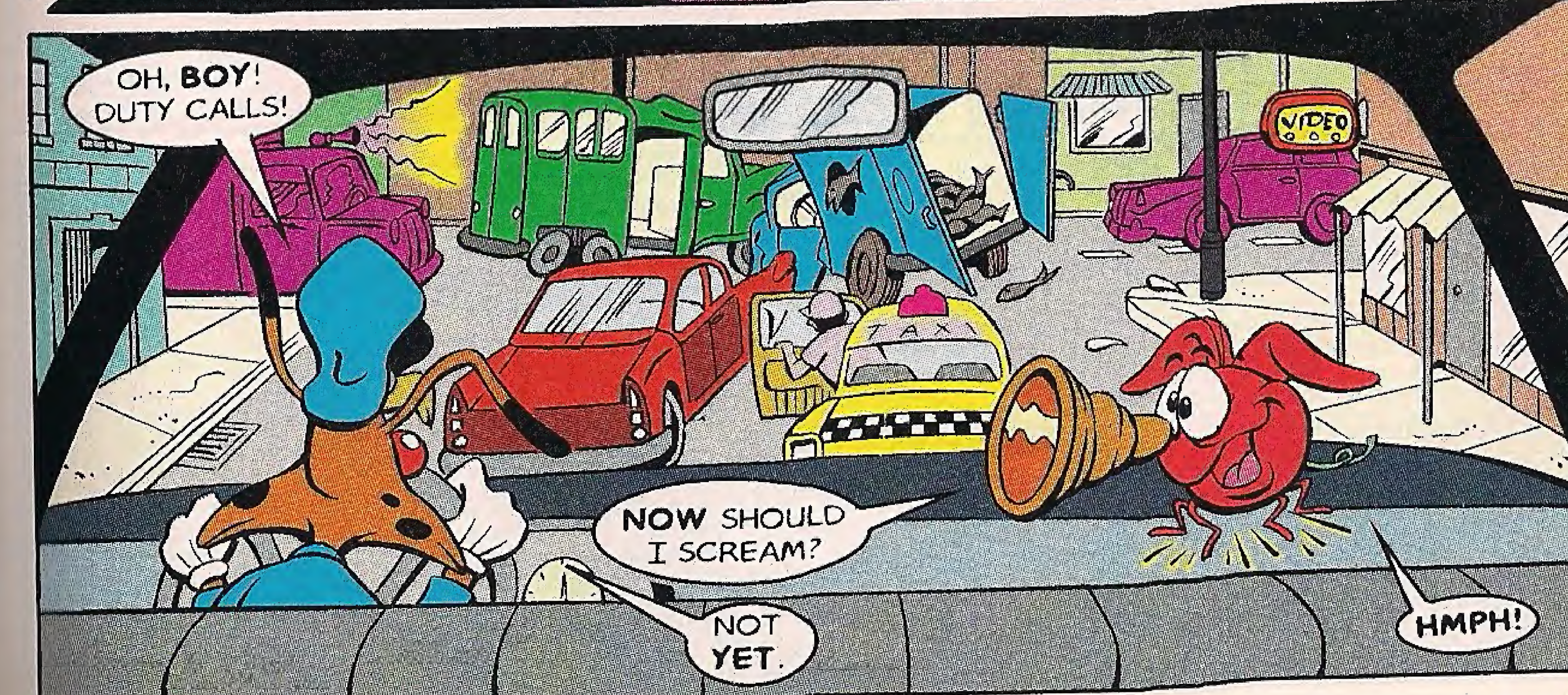
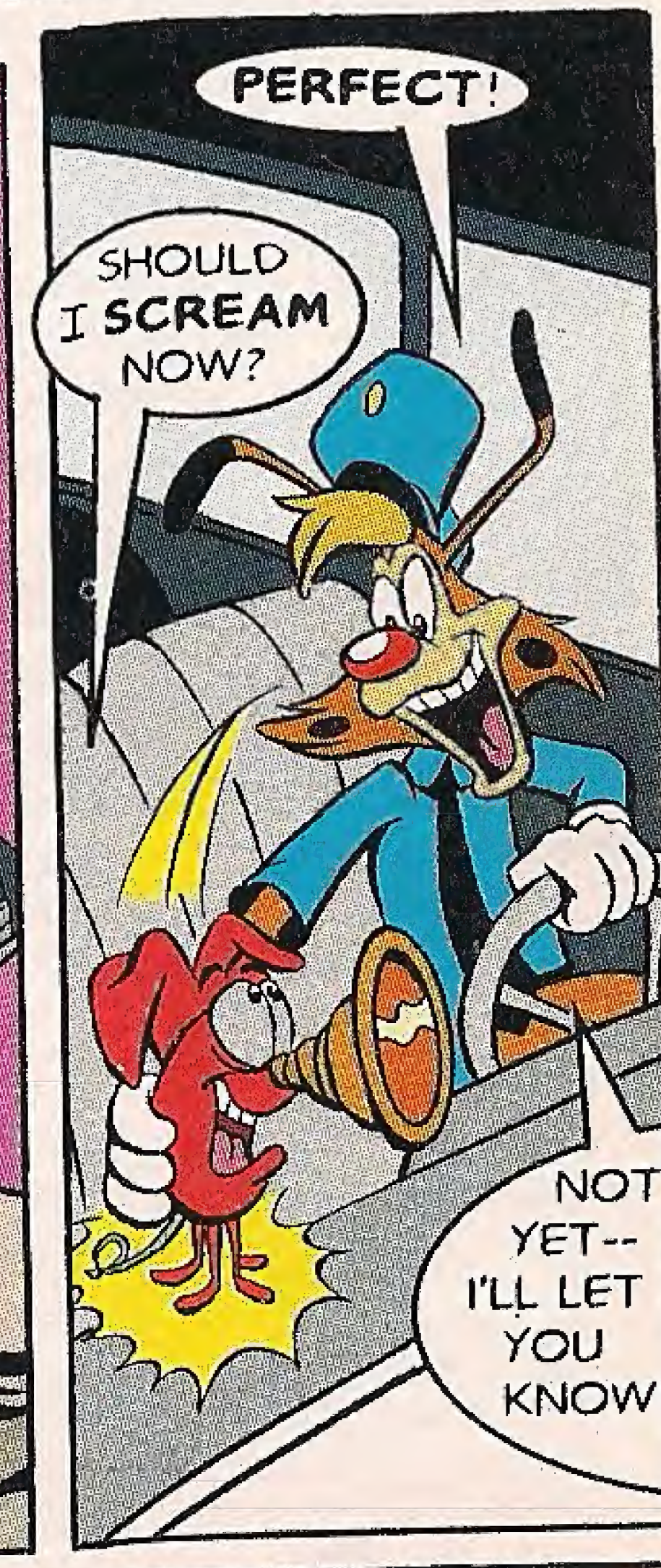
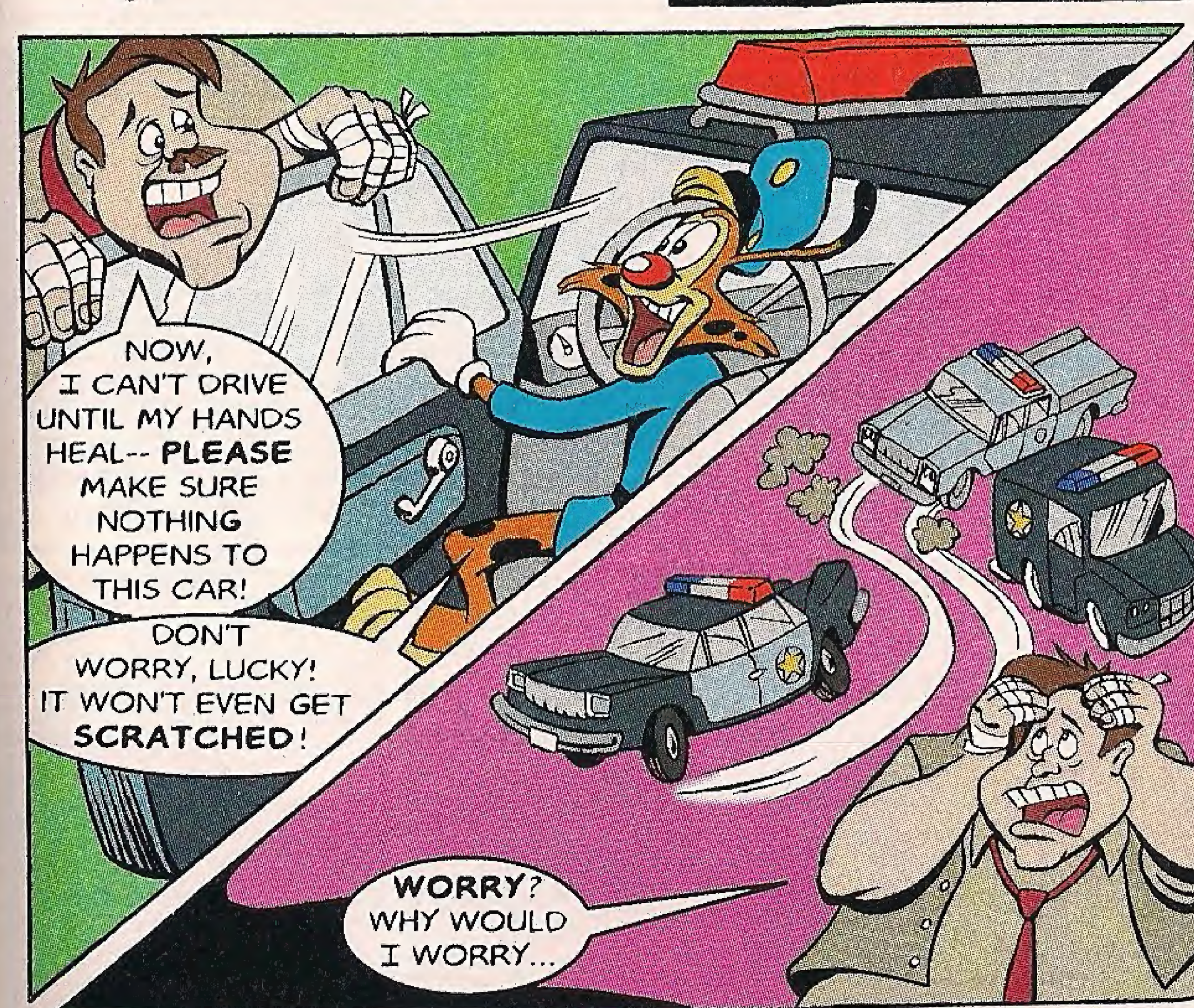
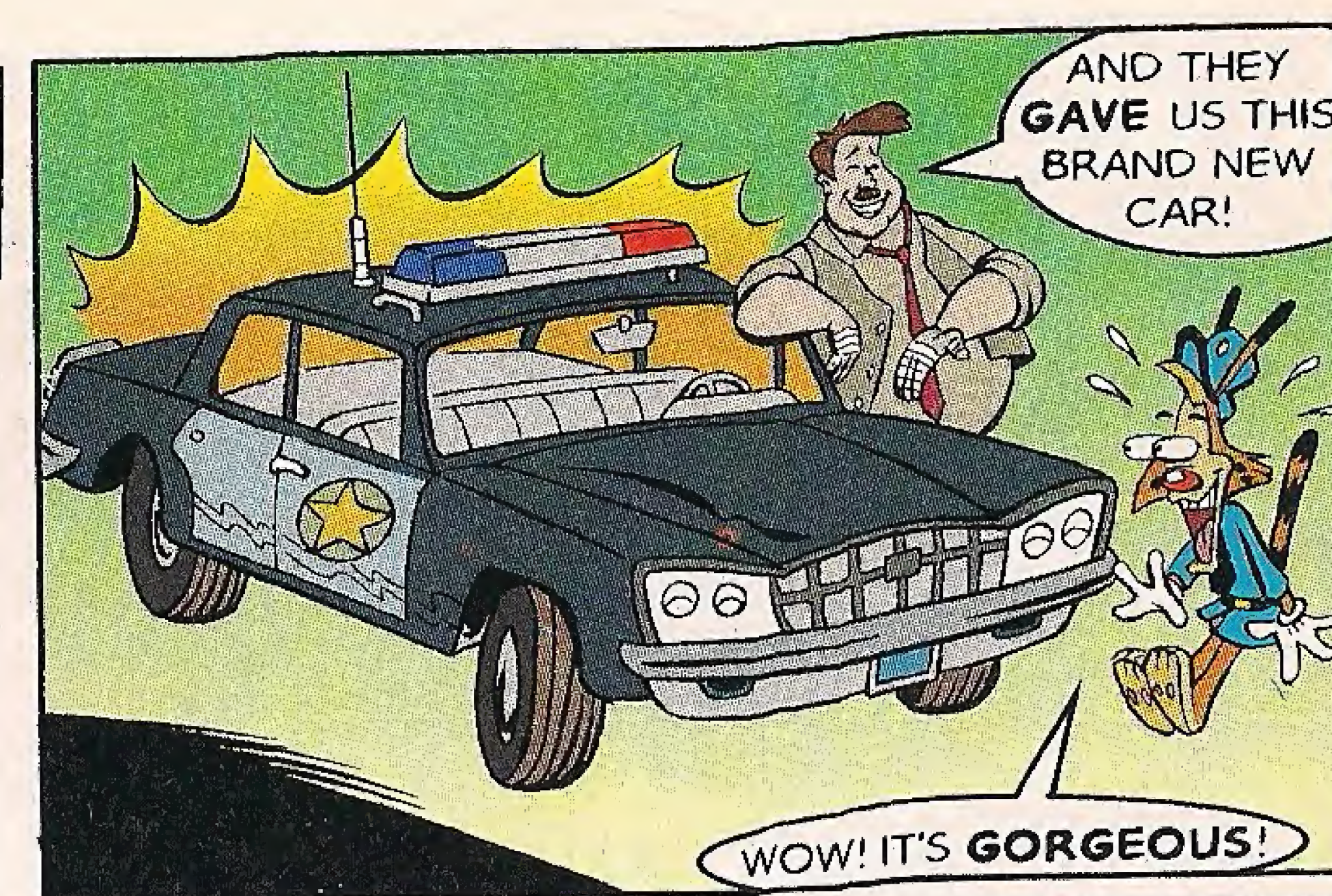
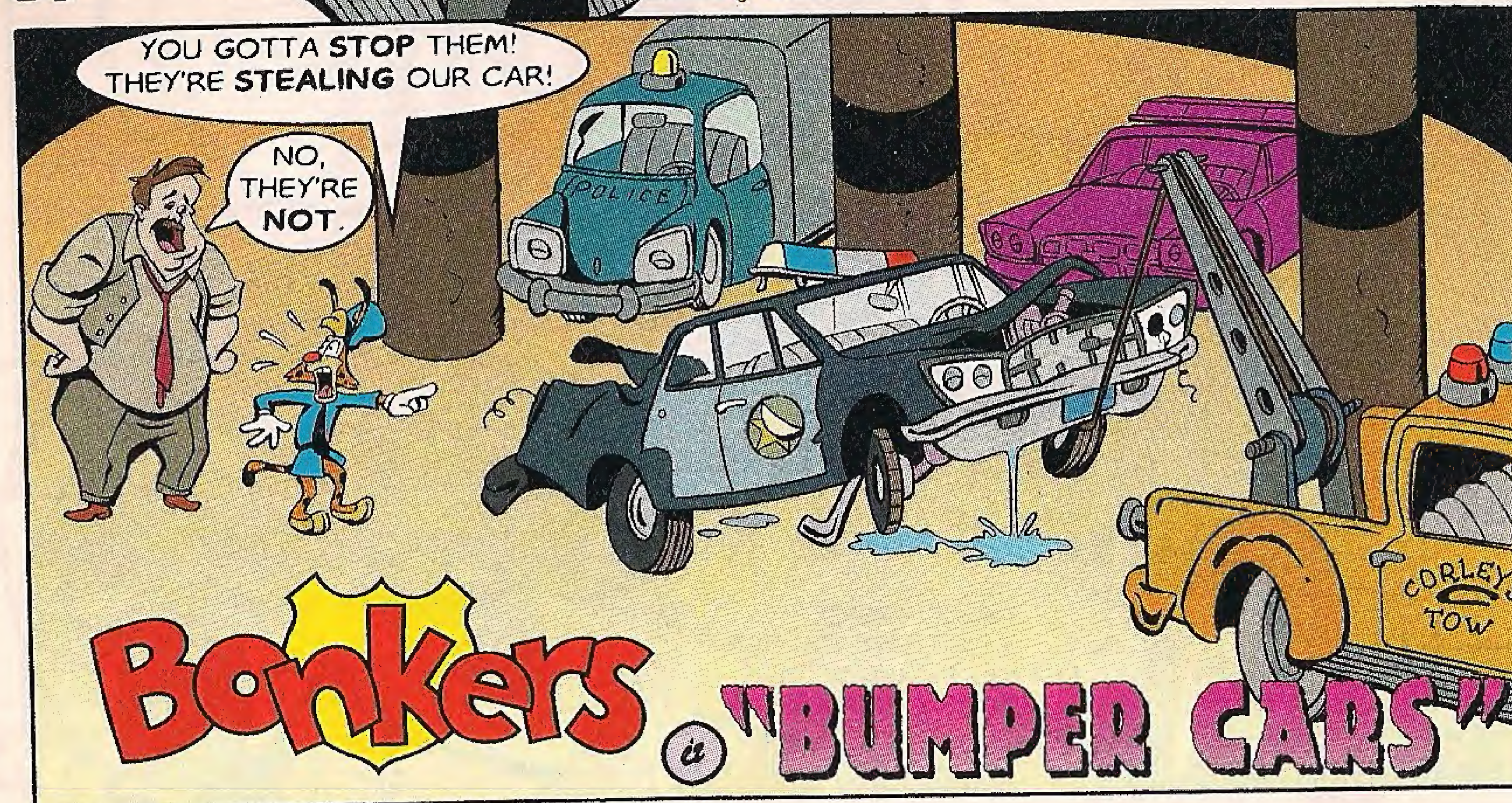
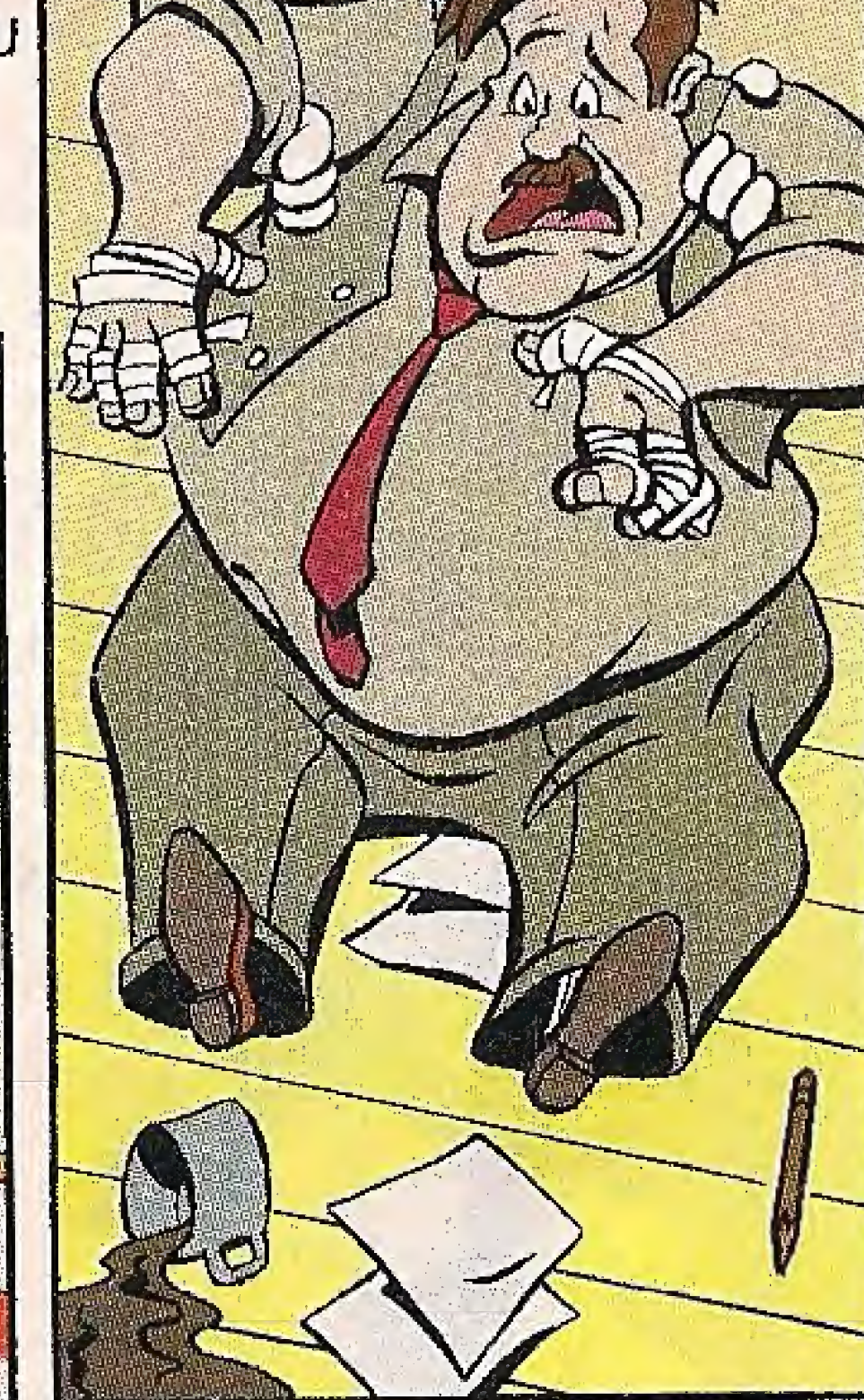
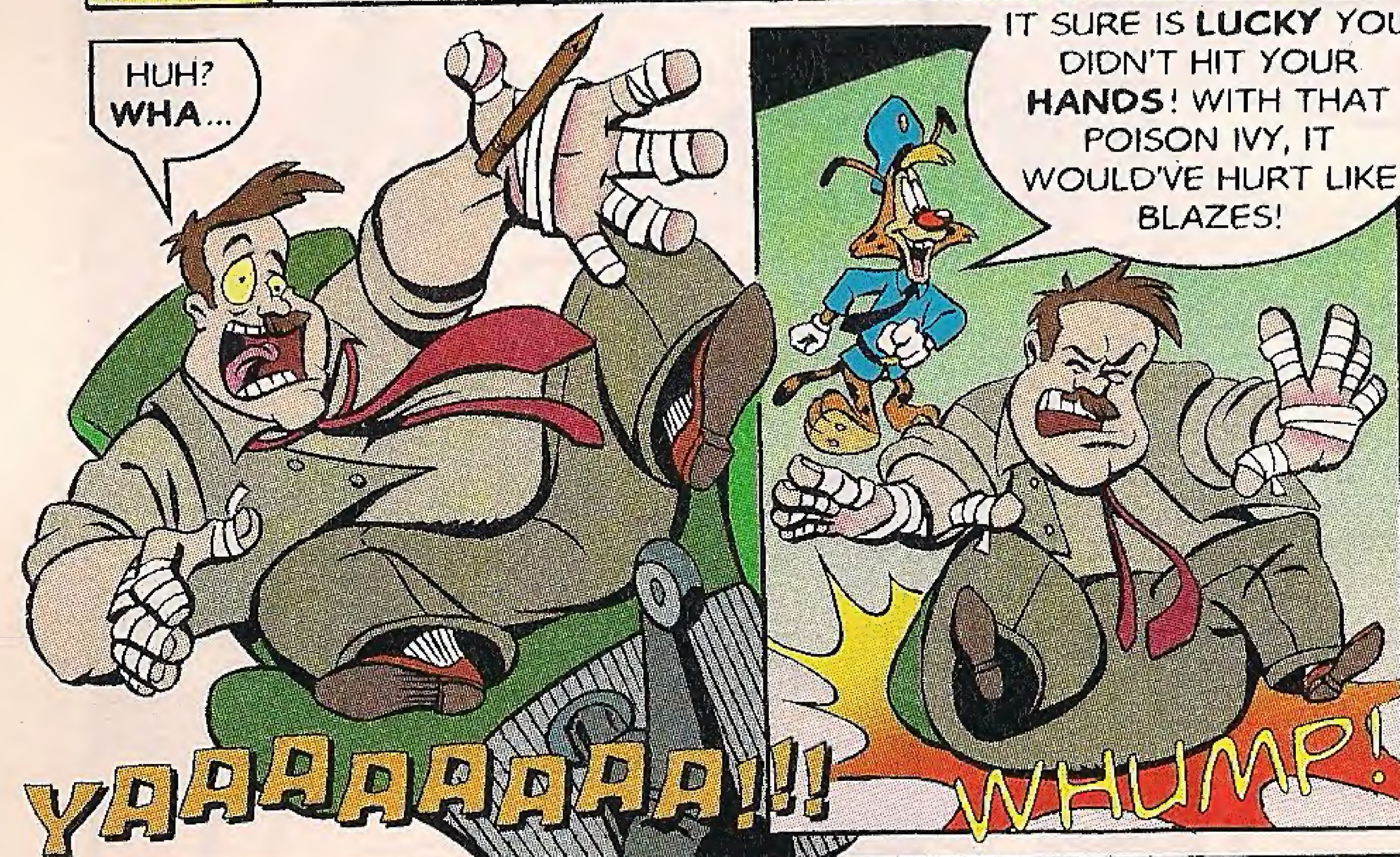
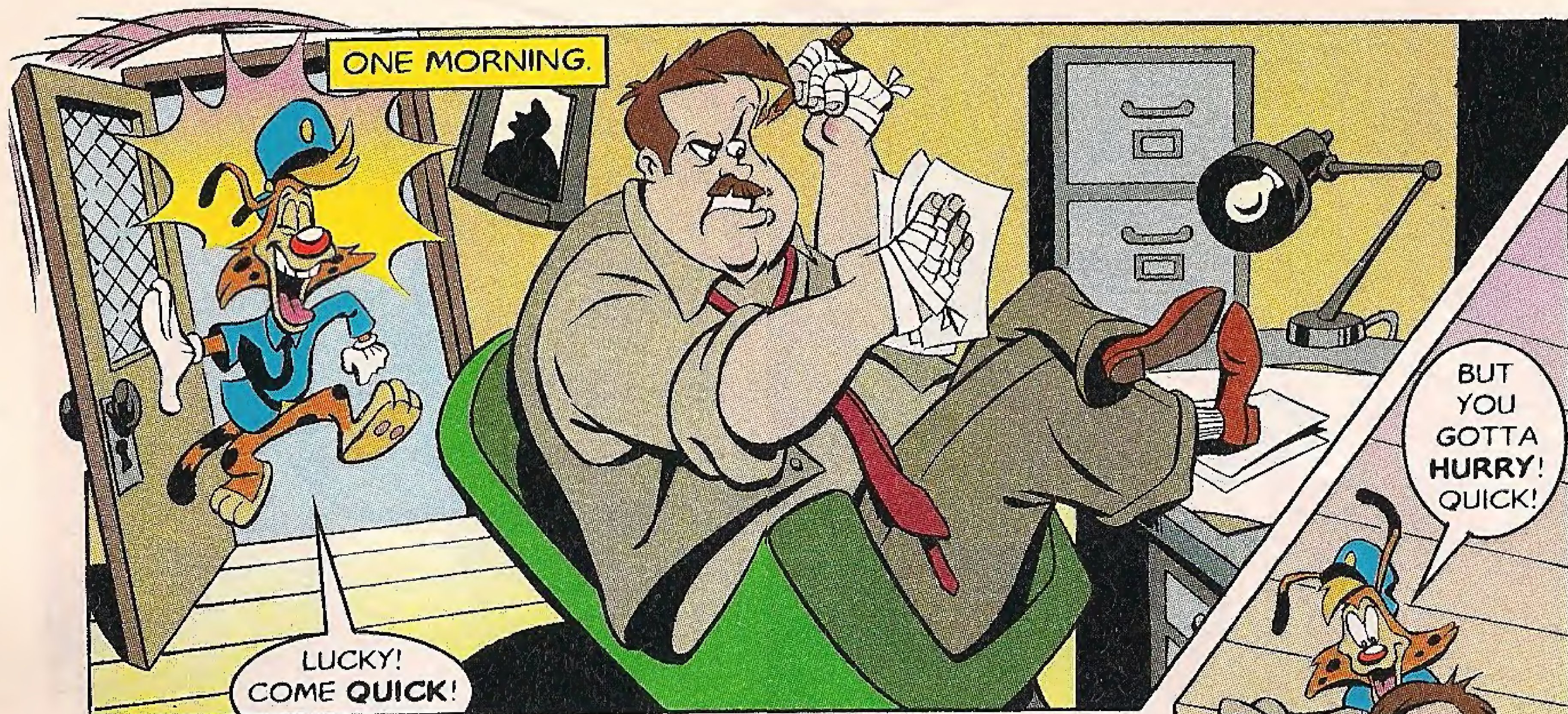
AH-CHOO!

POOT!

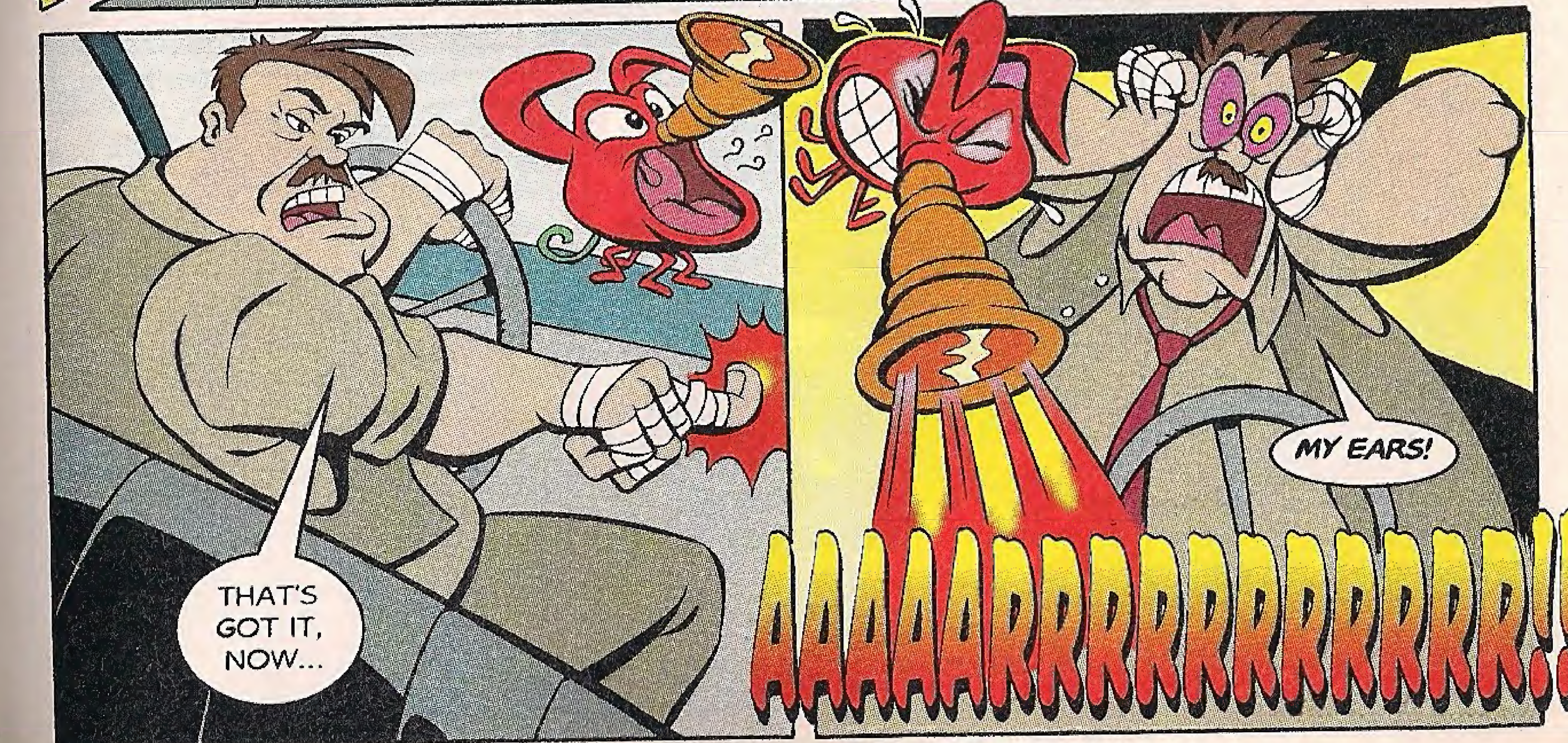
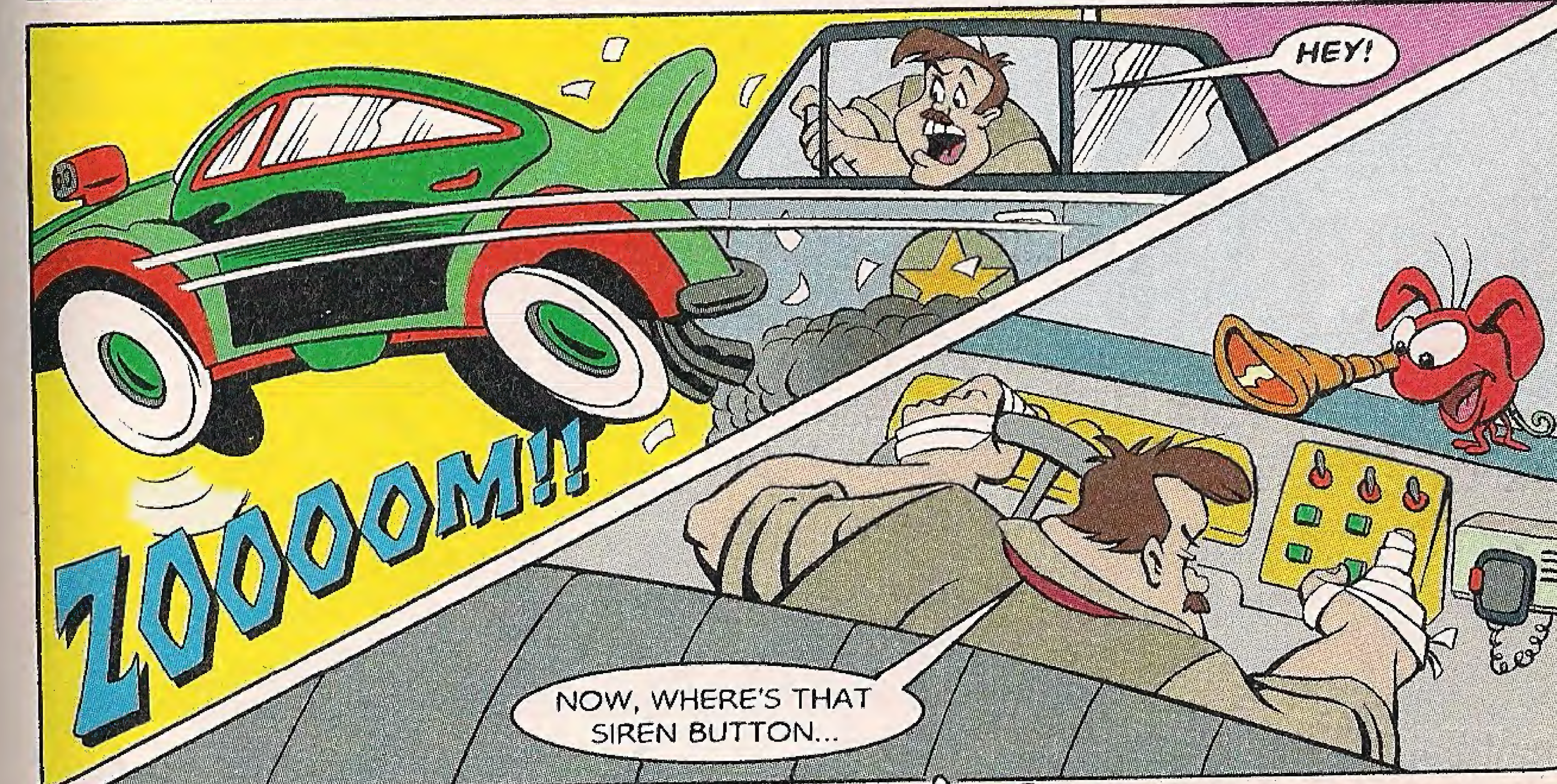
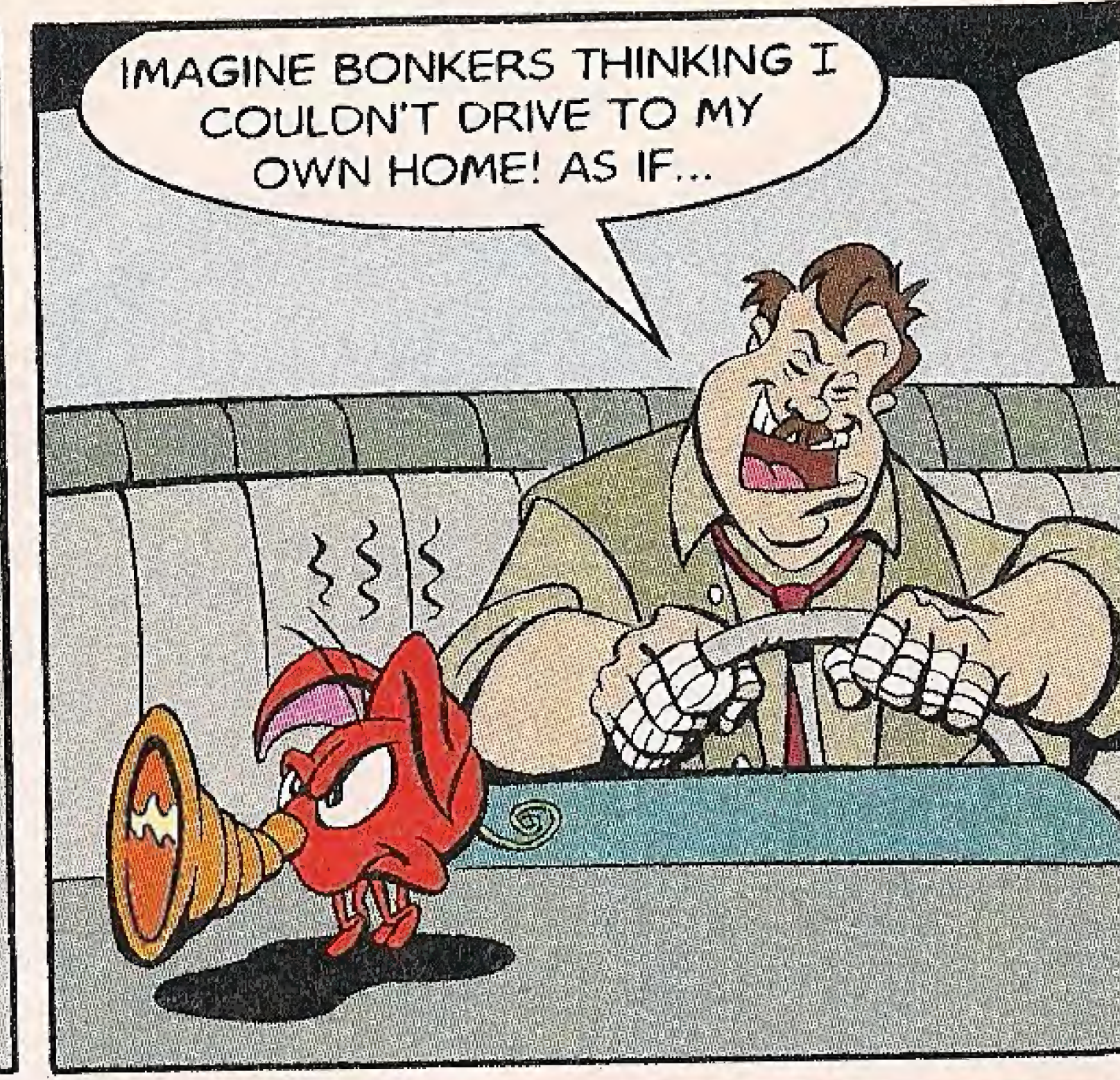
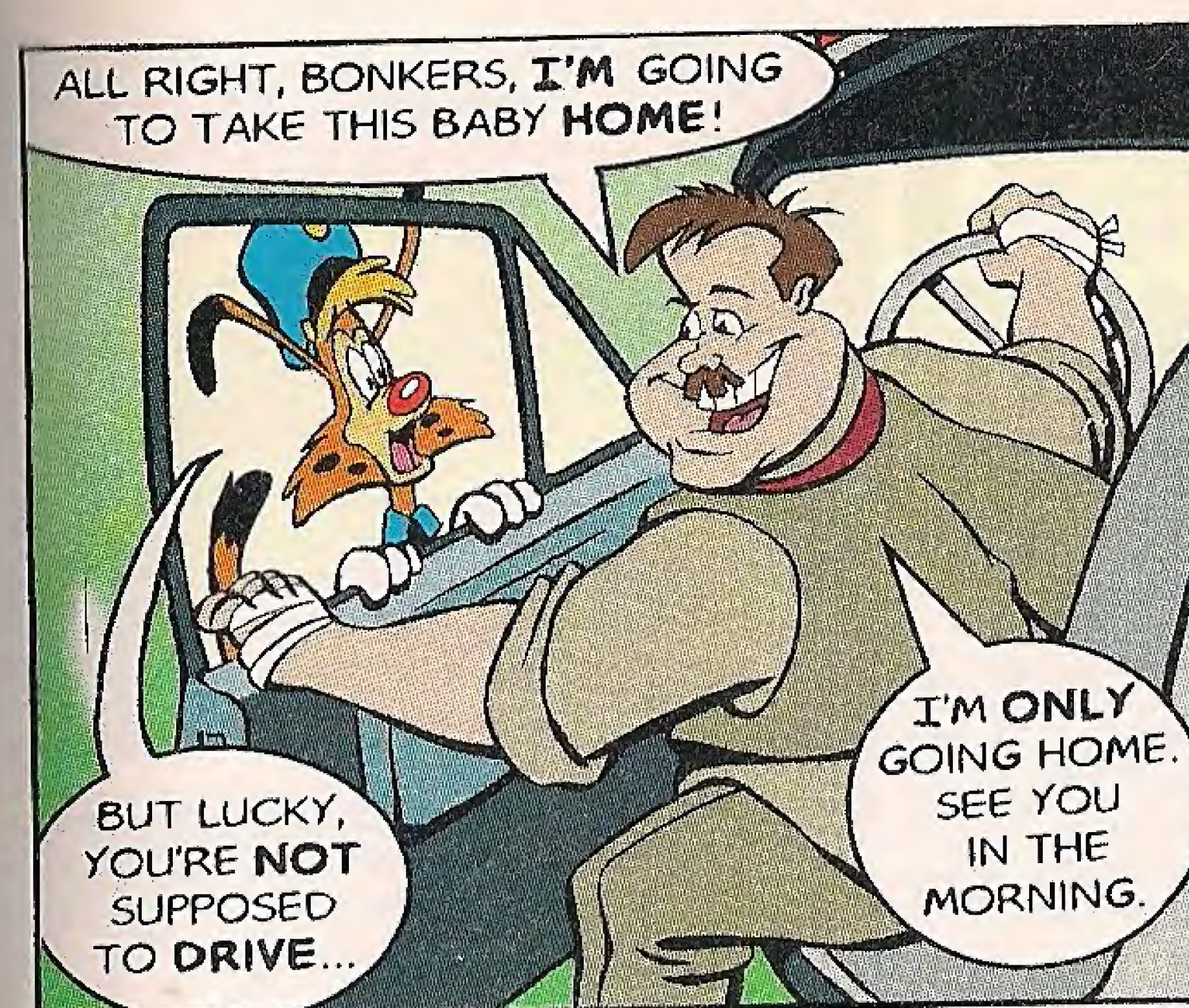
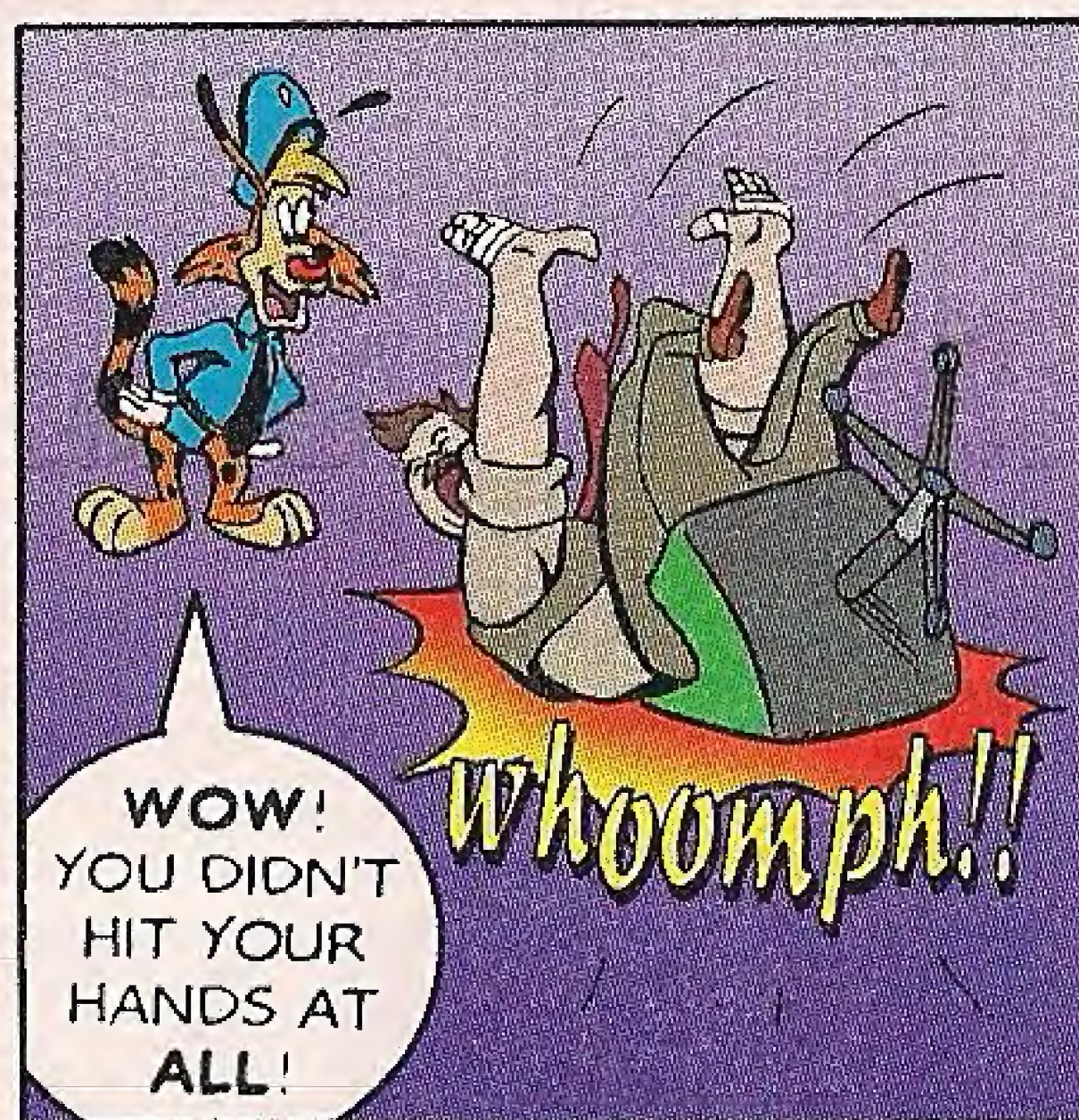
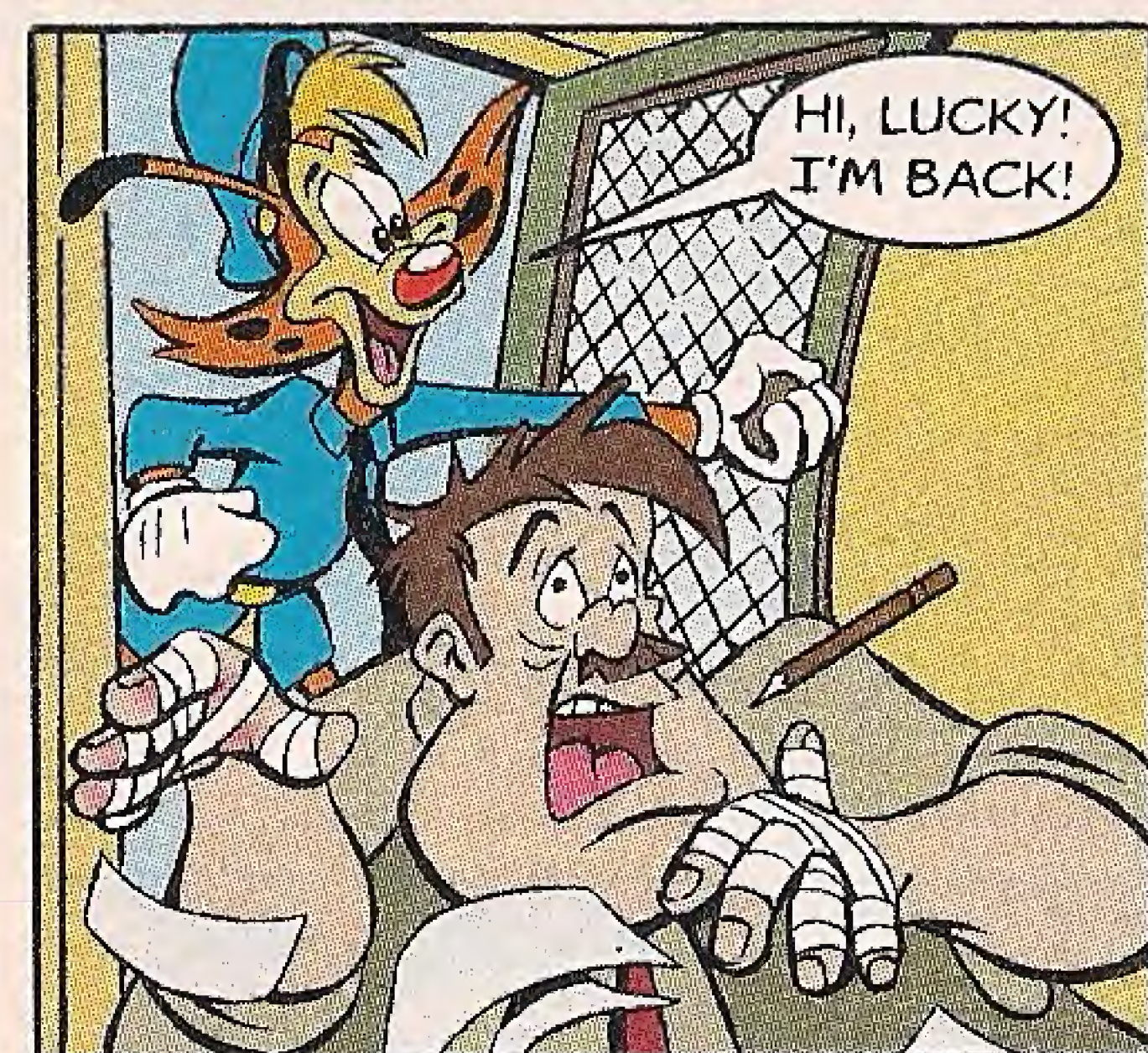
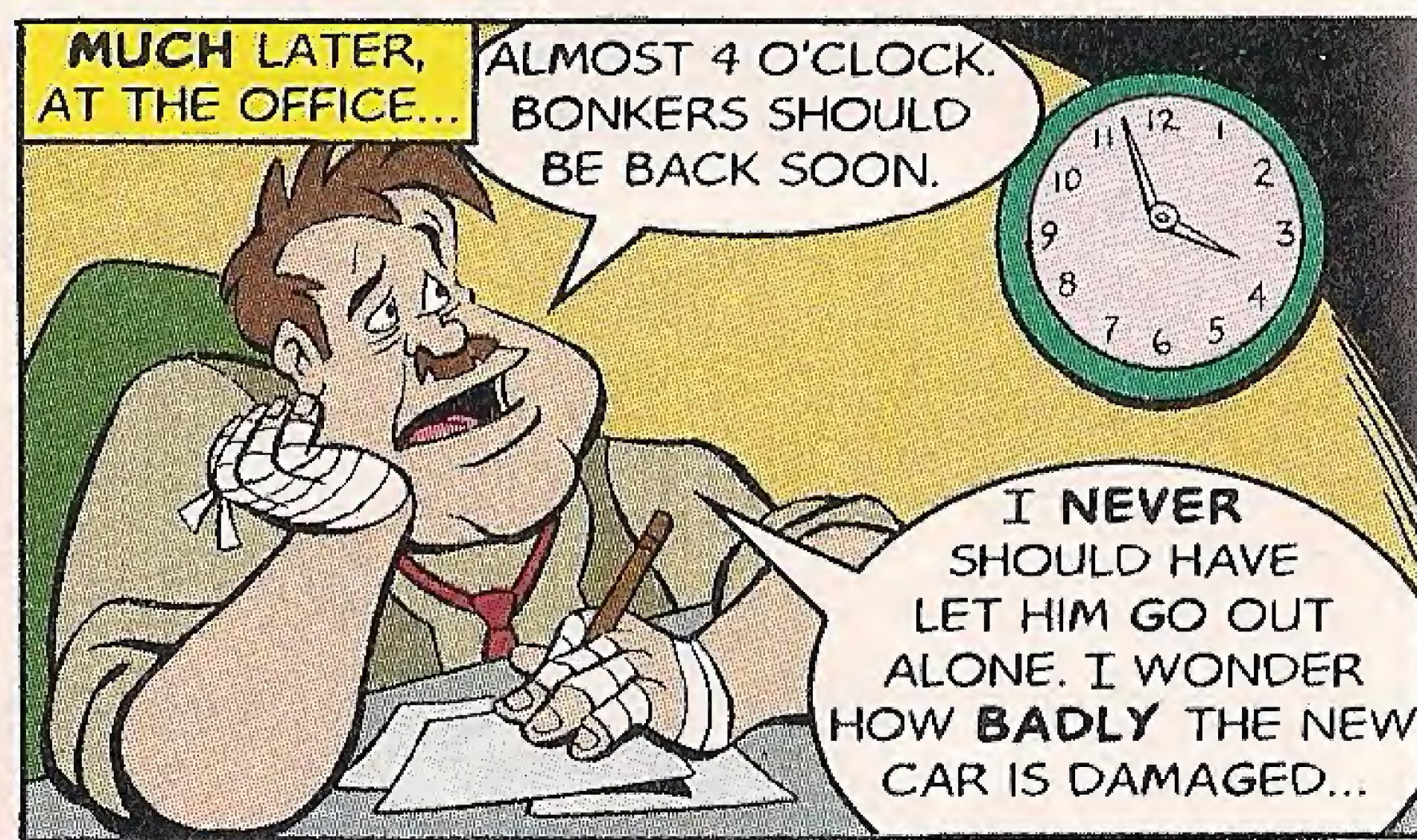
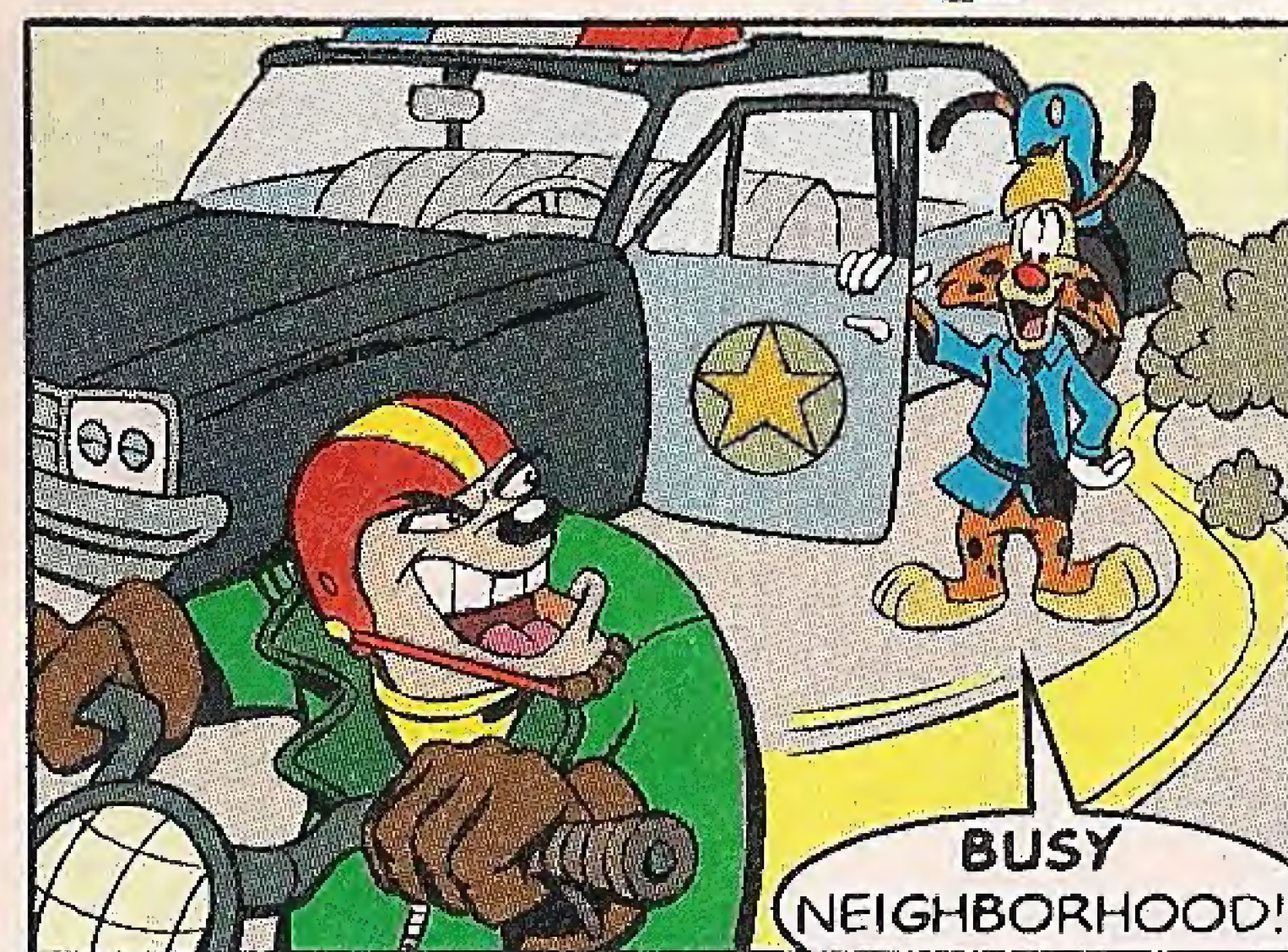
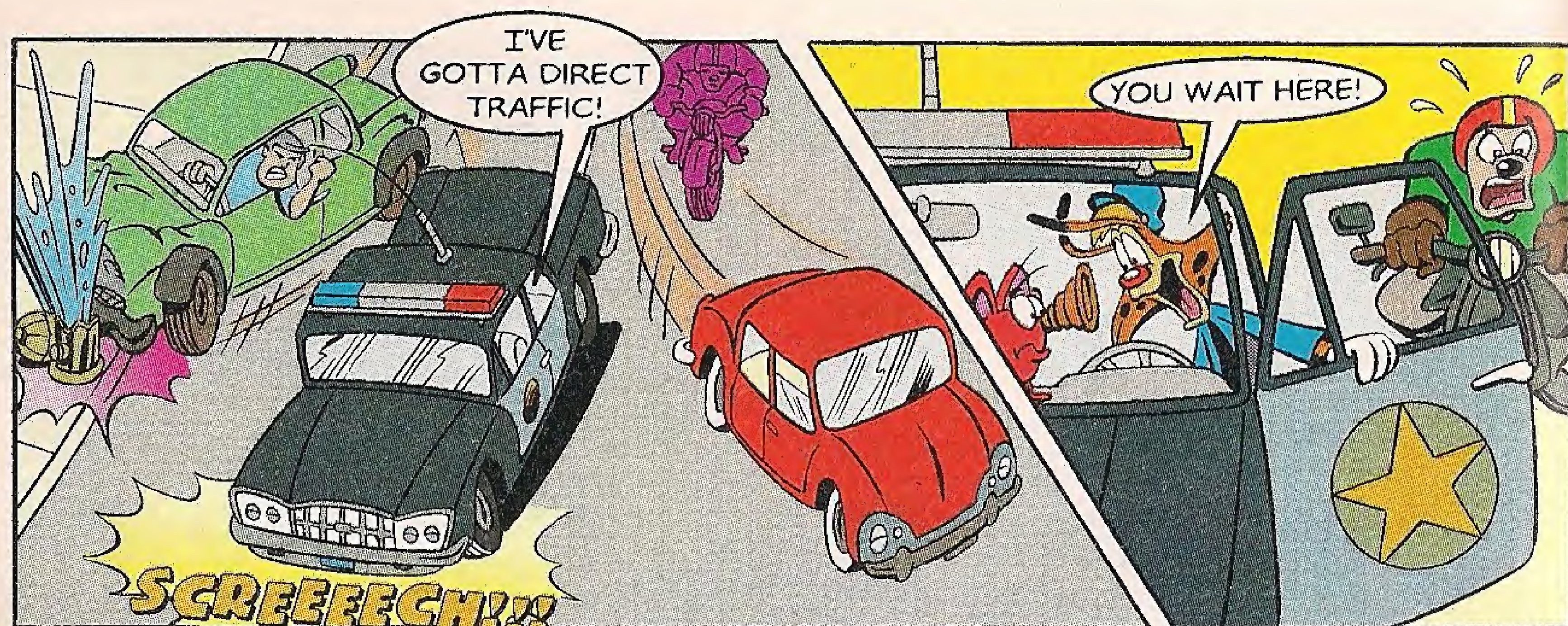


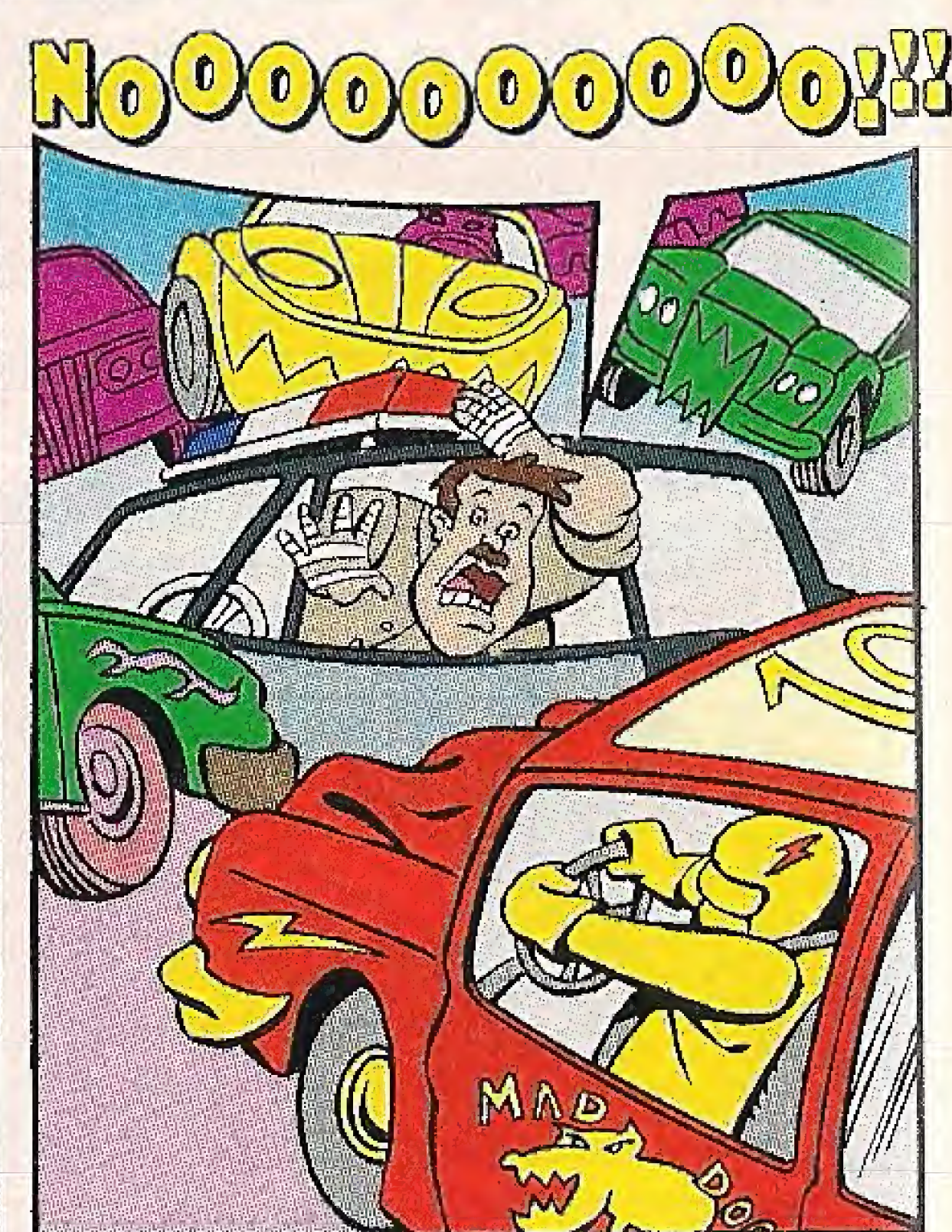
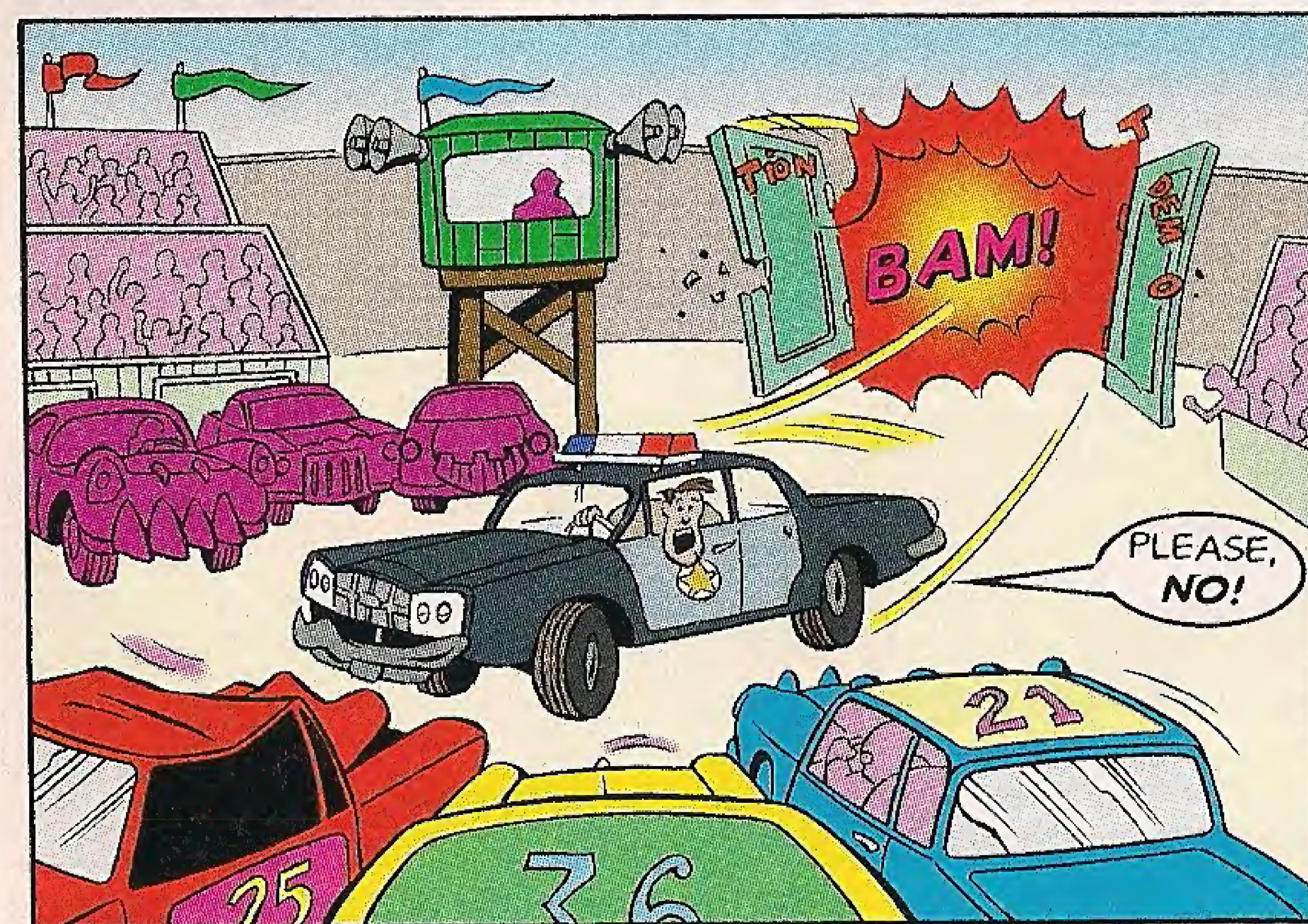
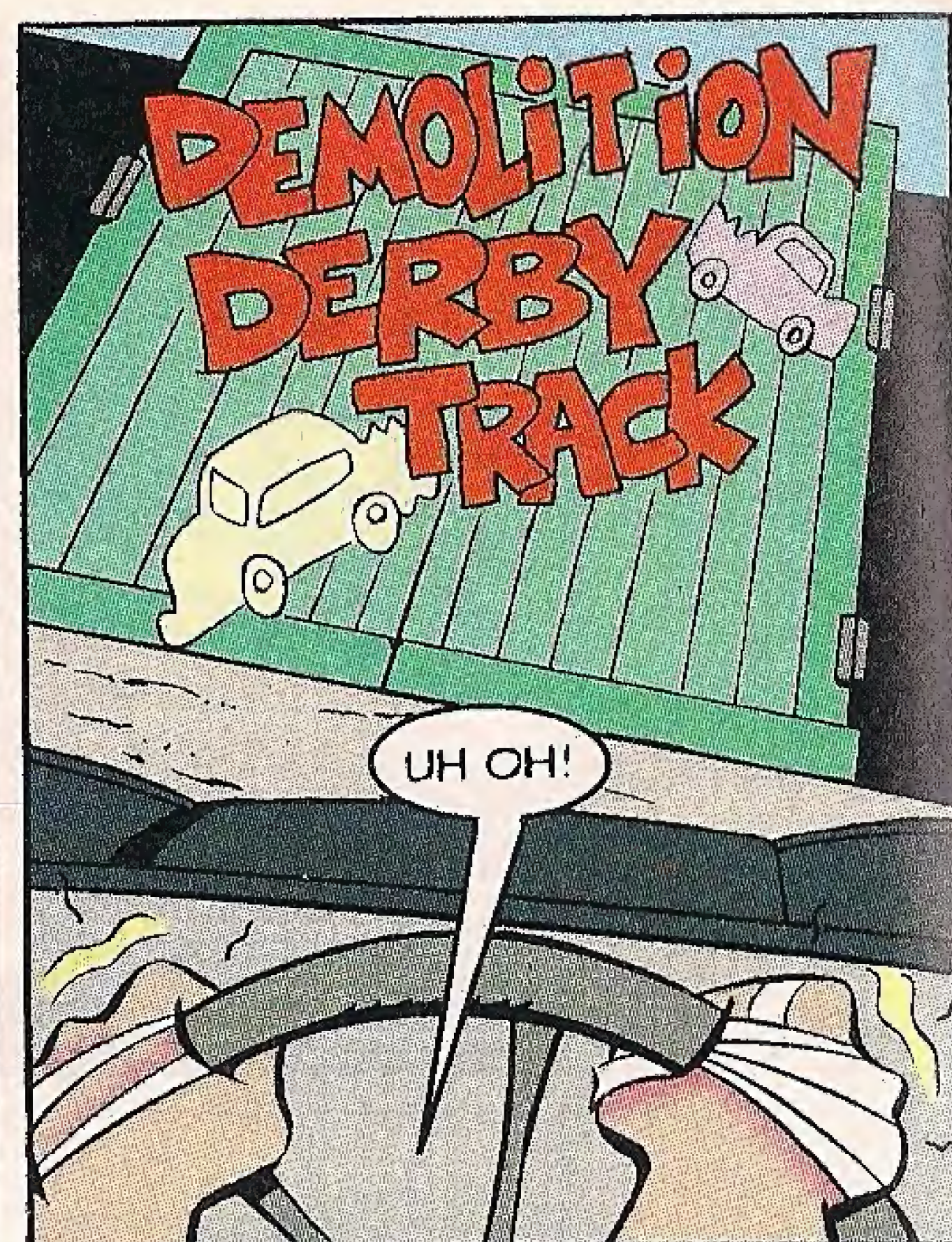
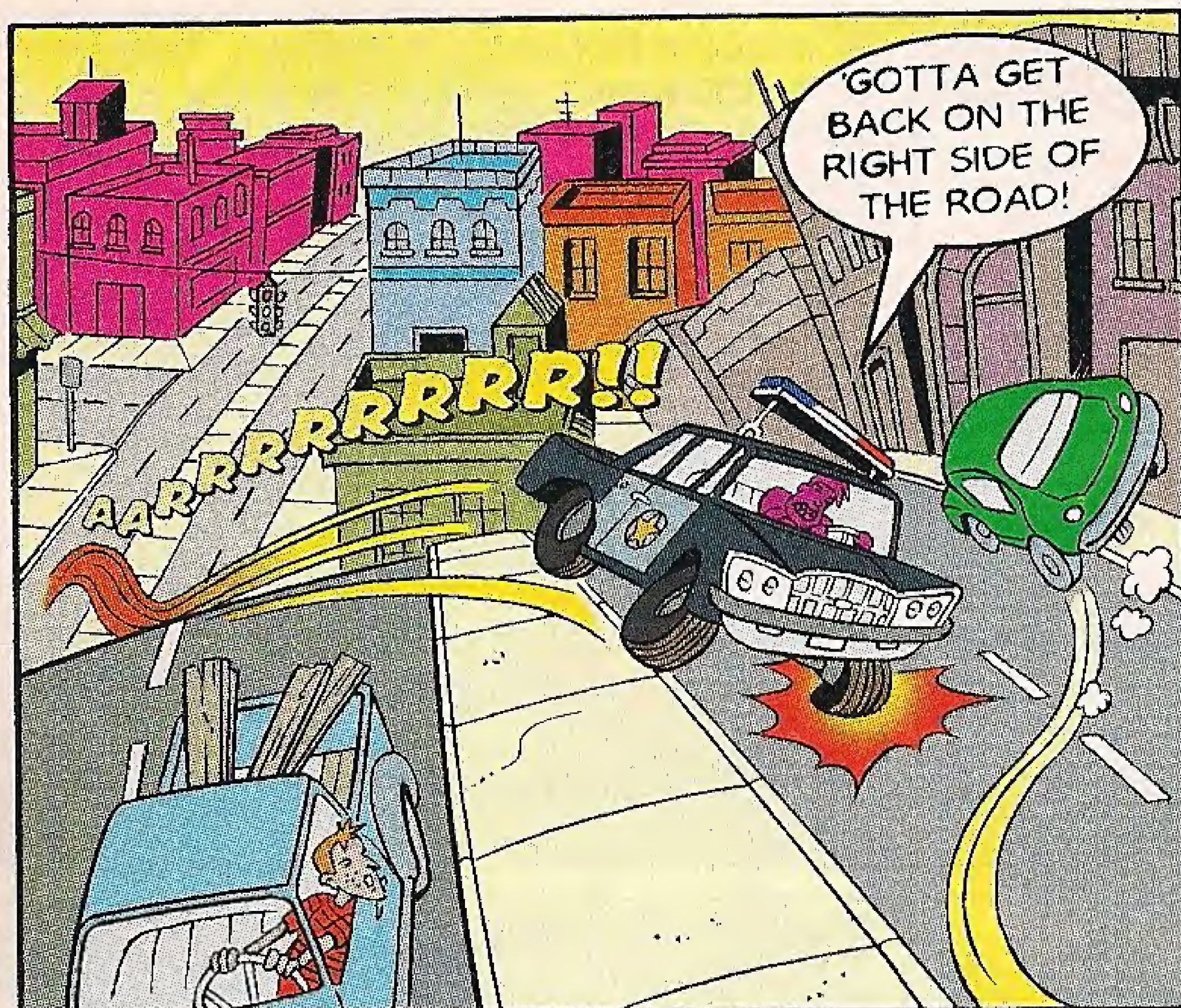
PERCY, MEEKO, FLIT... WHERE HAVE YOU BEEN? PICKING FLOWERS! TALK ABOUT CAREFREE!

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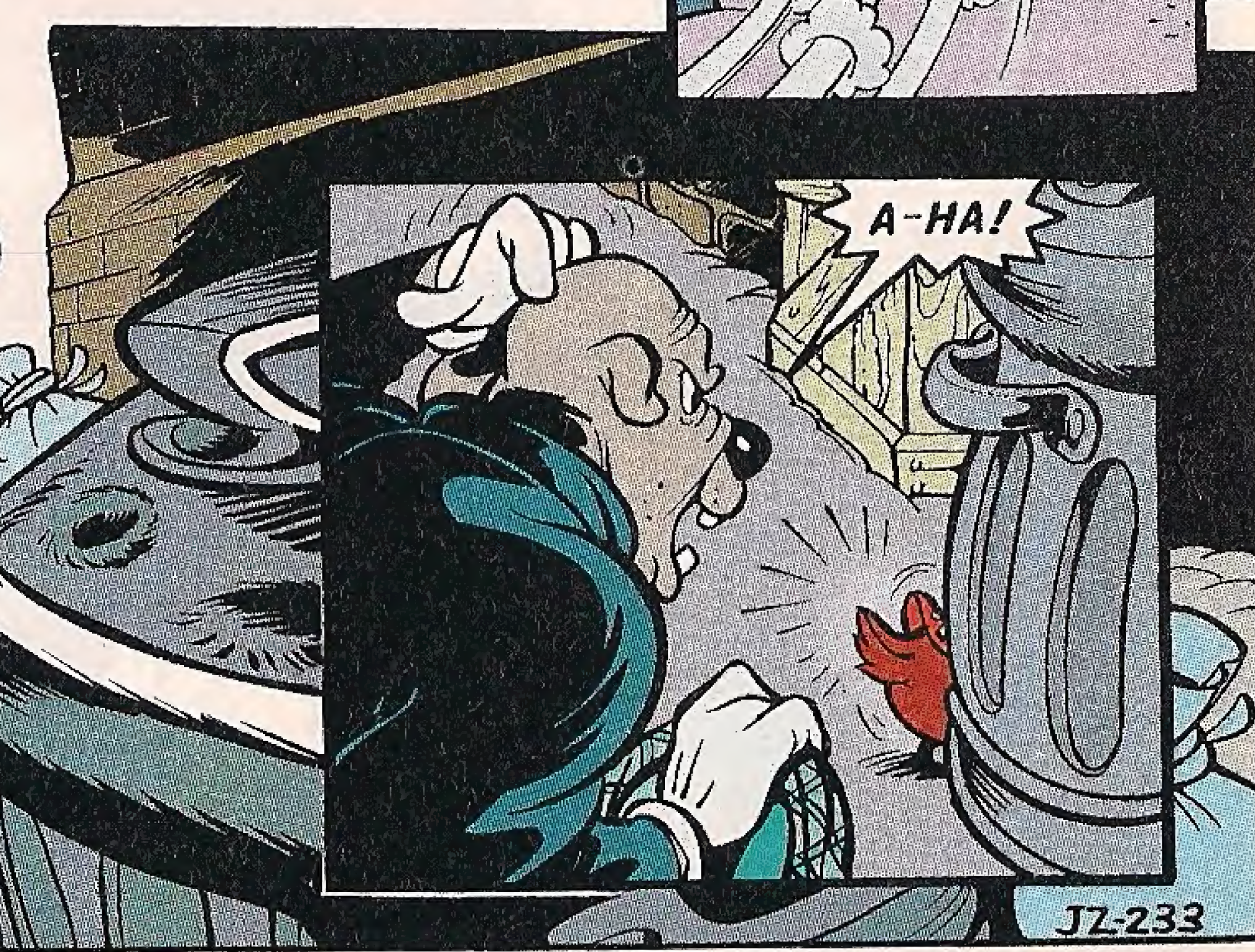
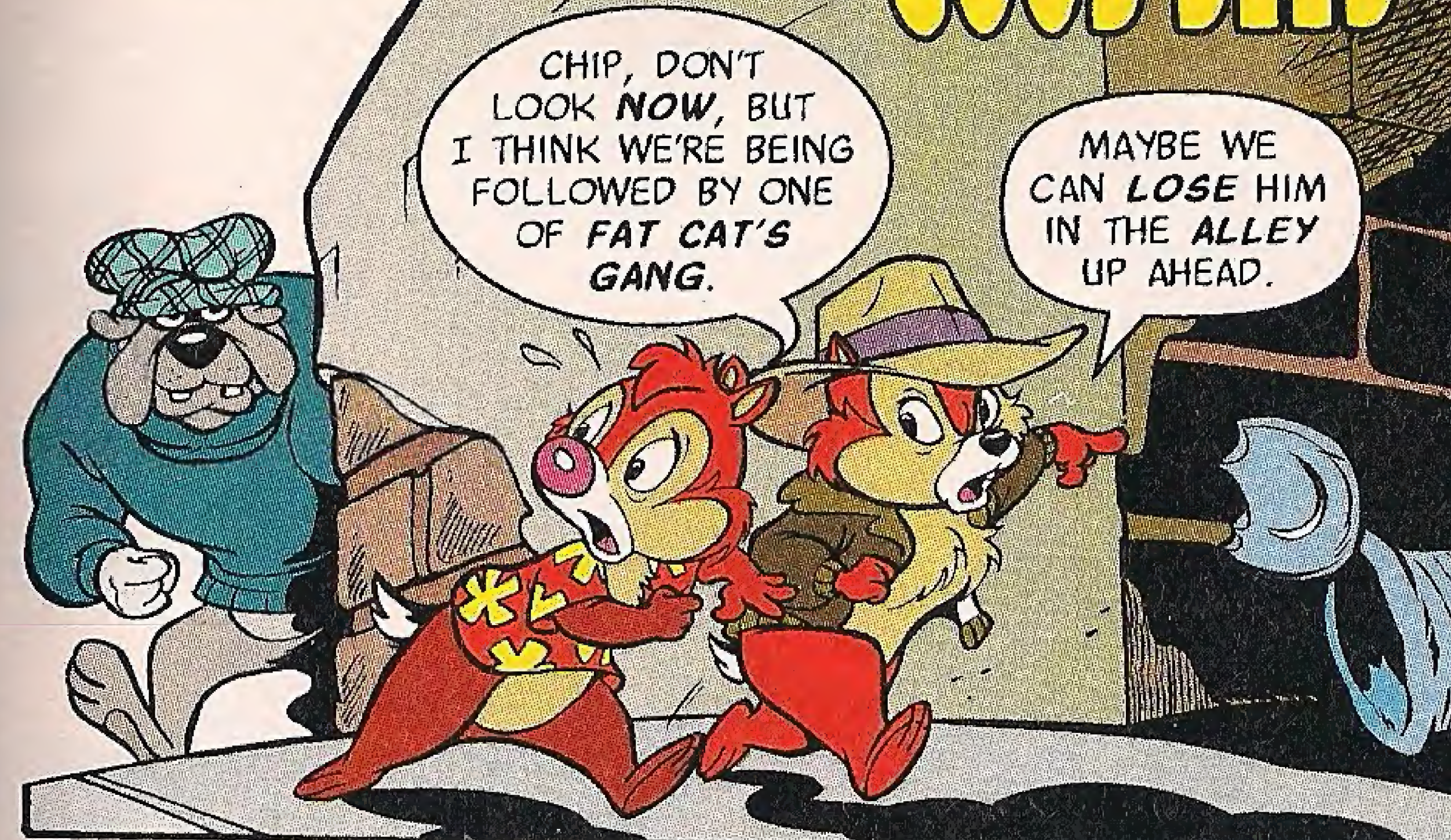
Writer: Doug Murray Pencils: Paulo Alvarado Inks: Dave Hunt Lettering: Gregory Benton Coloring: Val DalChela





END

CHIP 'n' DALE in RESCUE RANGERS "THE GOOD DEED"

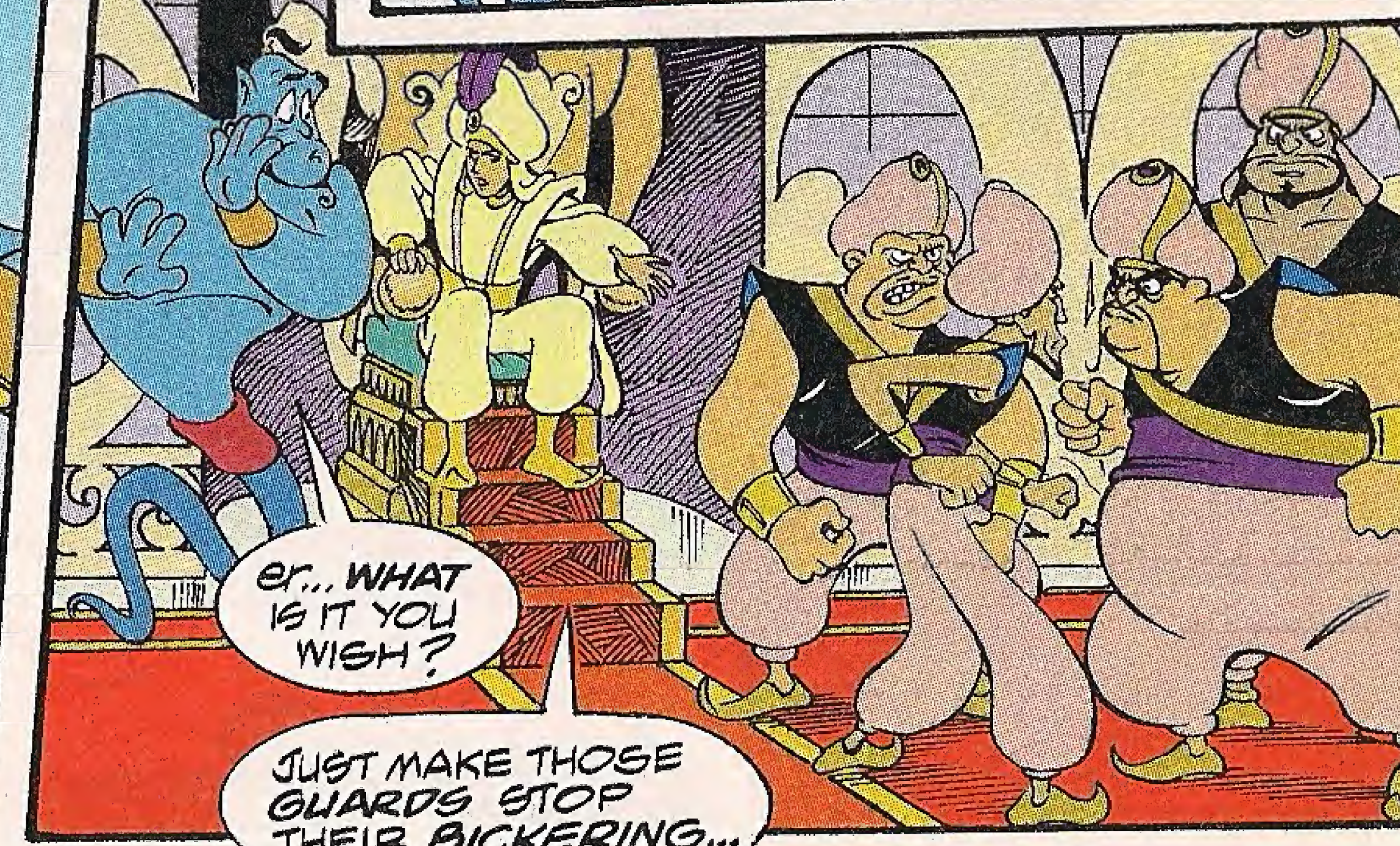
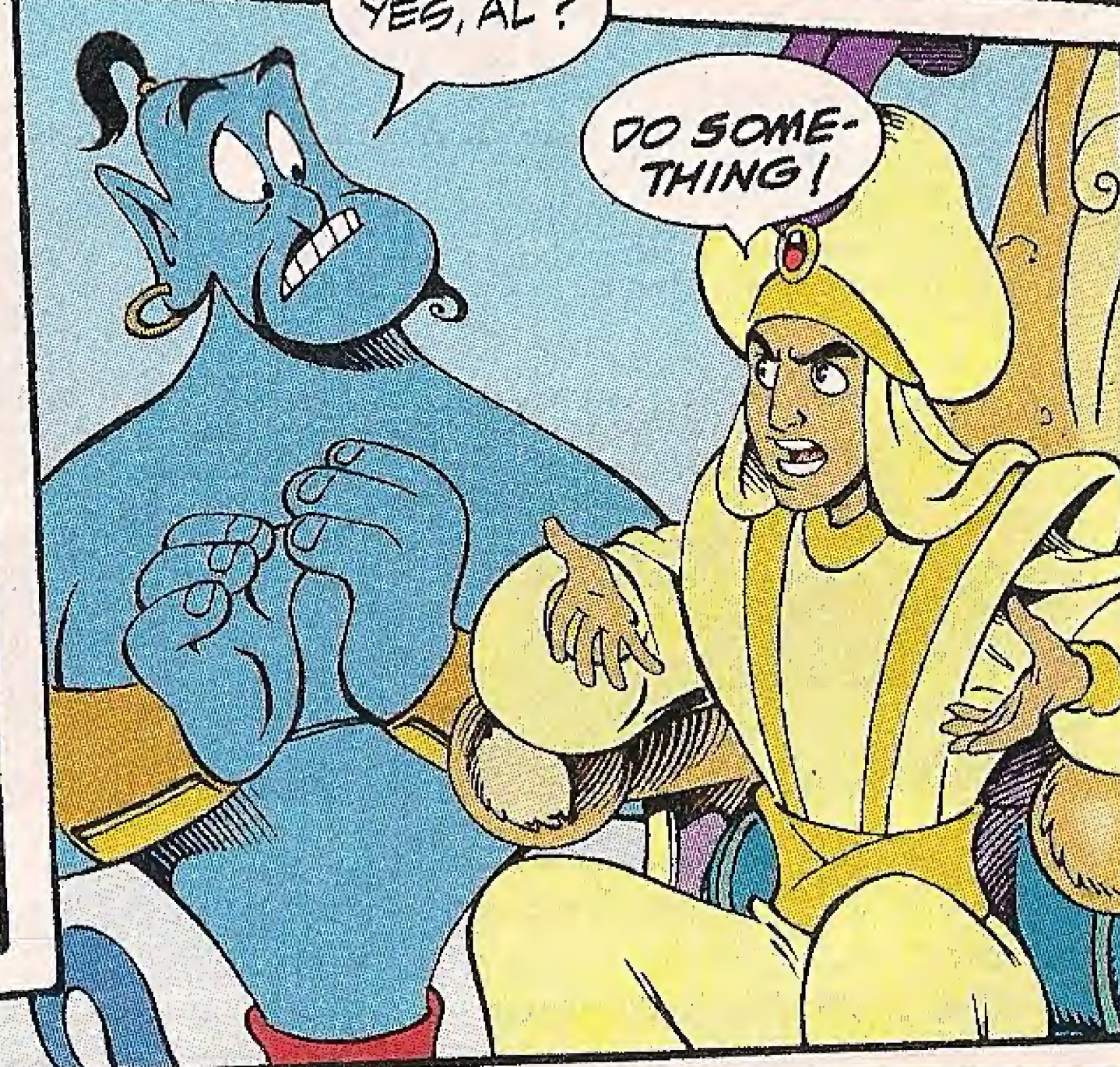
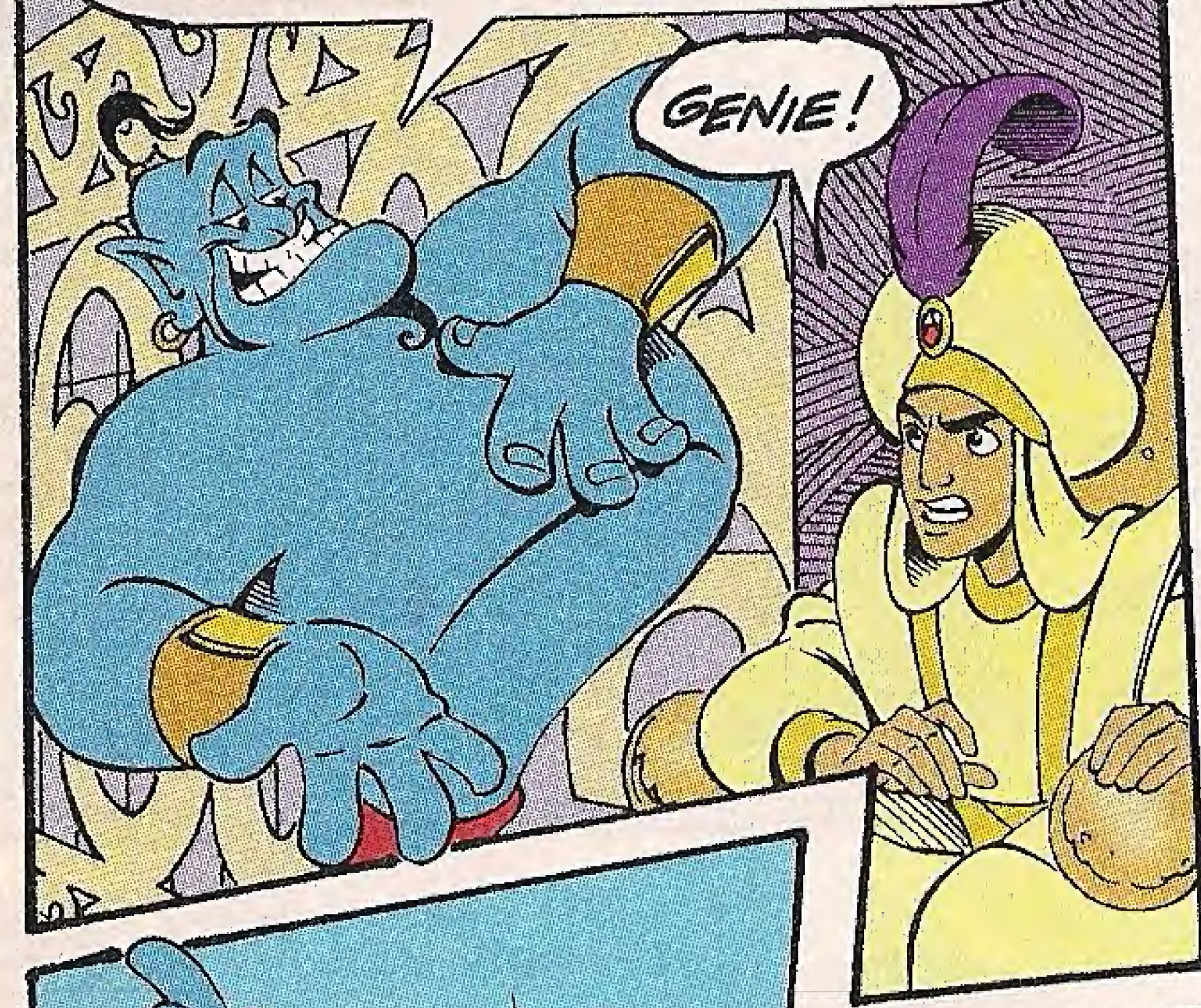
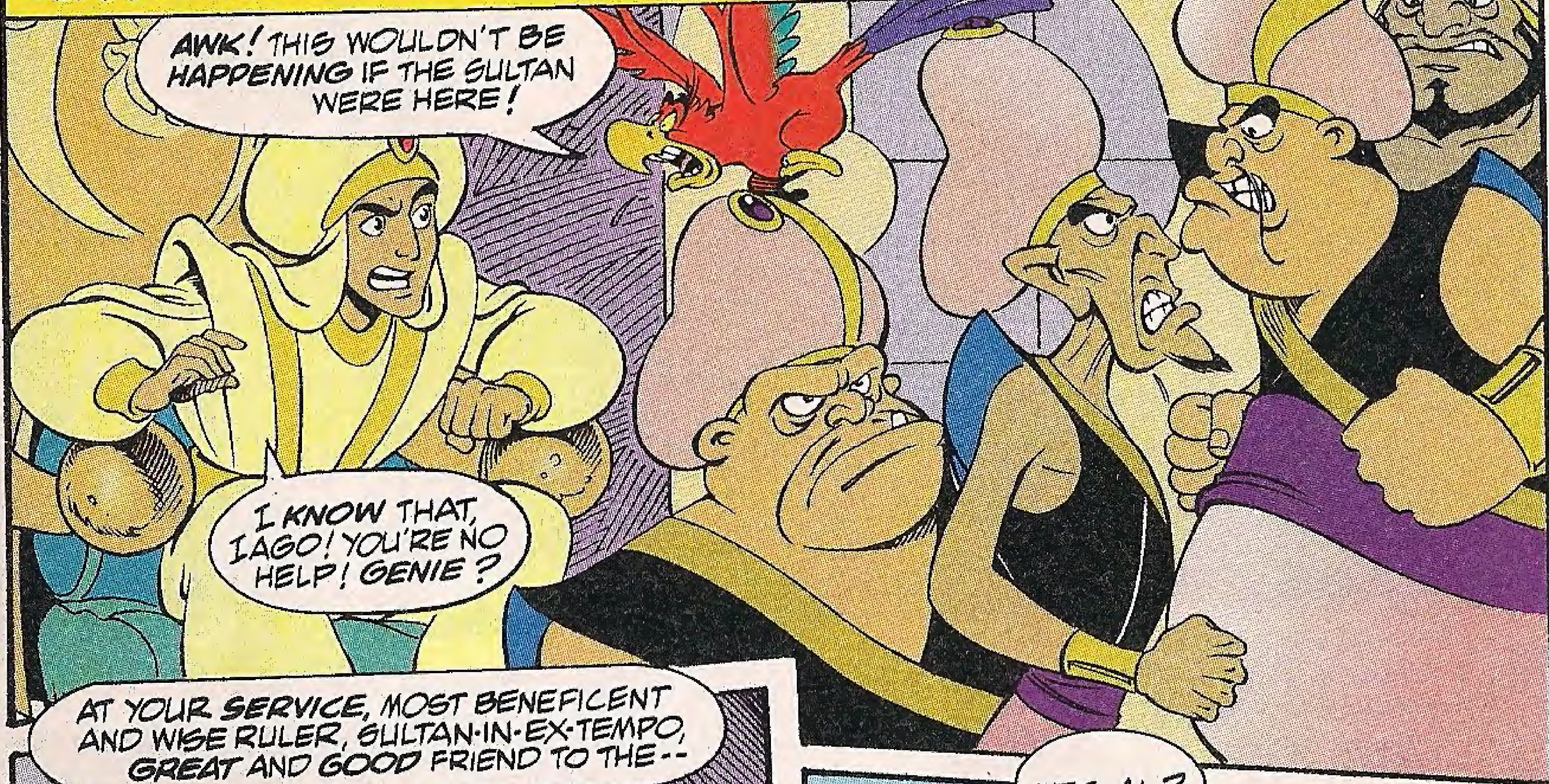


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Writer: Roger Brown Art: Massaroli & Valenti / J. Diaz Studio Lettering: David Cody Weiss Coloring: Jan Shelley Parker

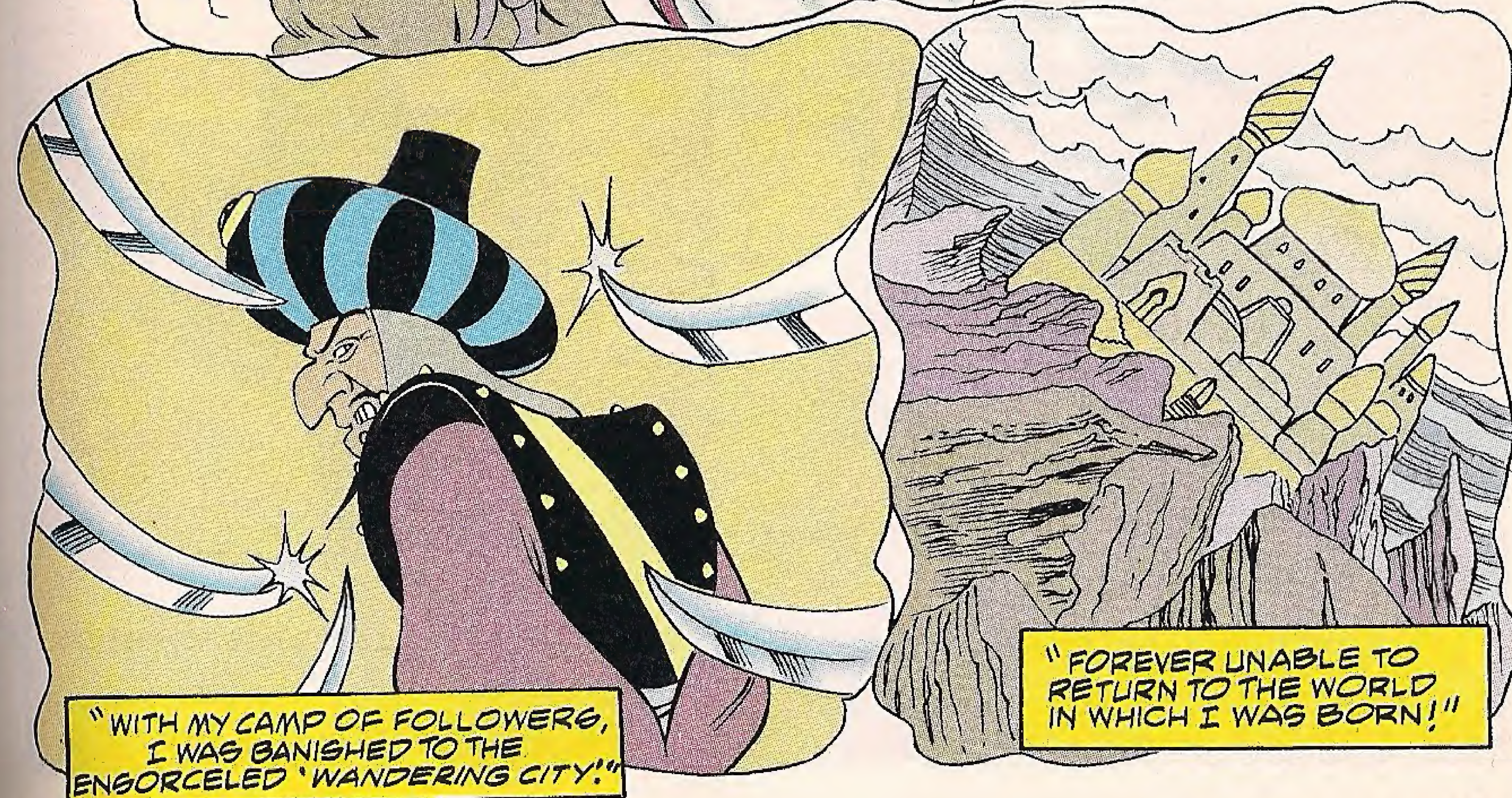
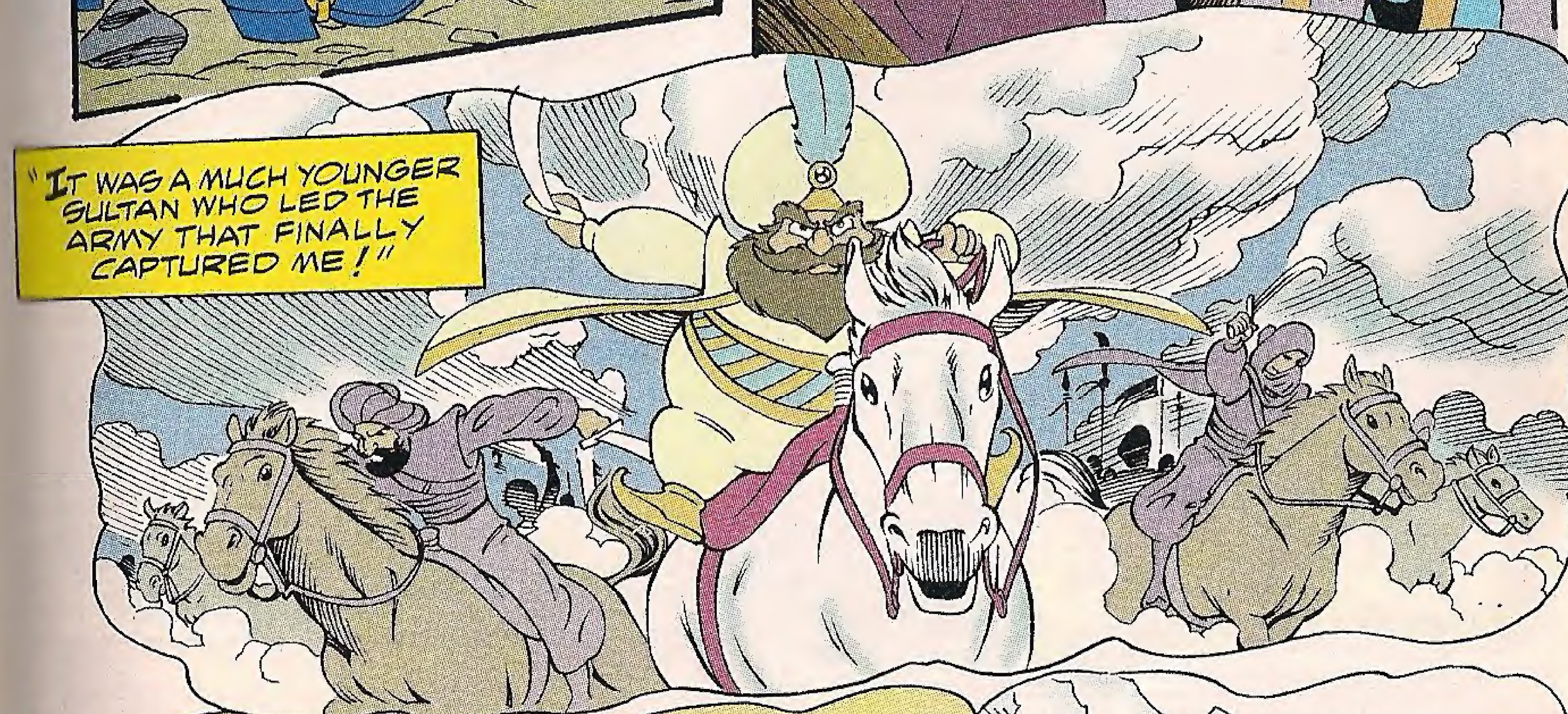
OUR STORY SO FAR...

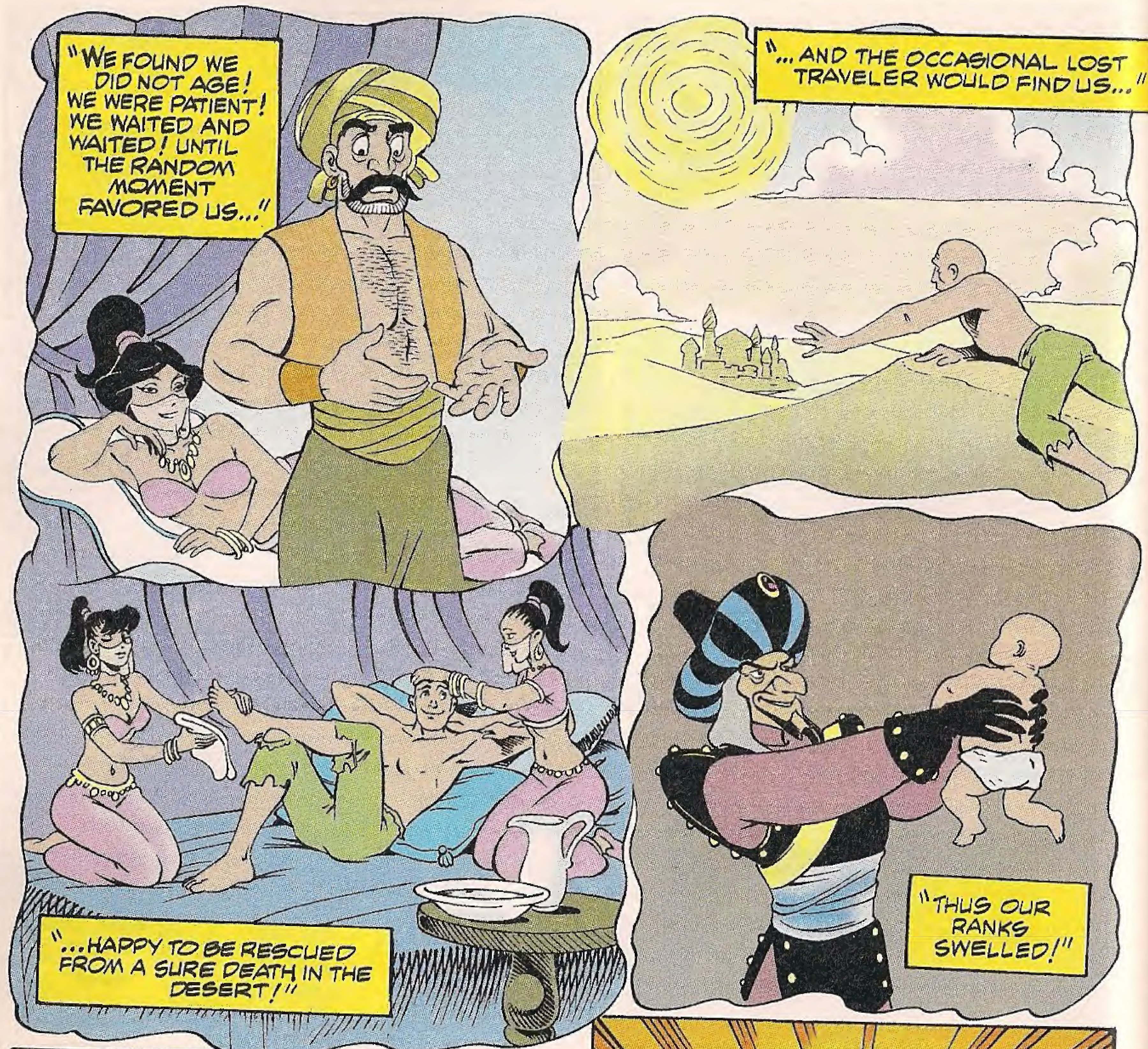
THE SULTAN AND JASMINE ARE TOURING THE PROVINCES. ALADDIN HAS BEEN LEFT IN CHARGE AT THE PALACE.



Writer: Dave Rawson Pencils: Pat McEown Inks: Ian Akin Lettering: Gaspar Saladino Coloring: Jan Shelley Parker

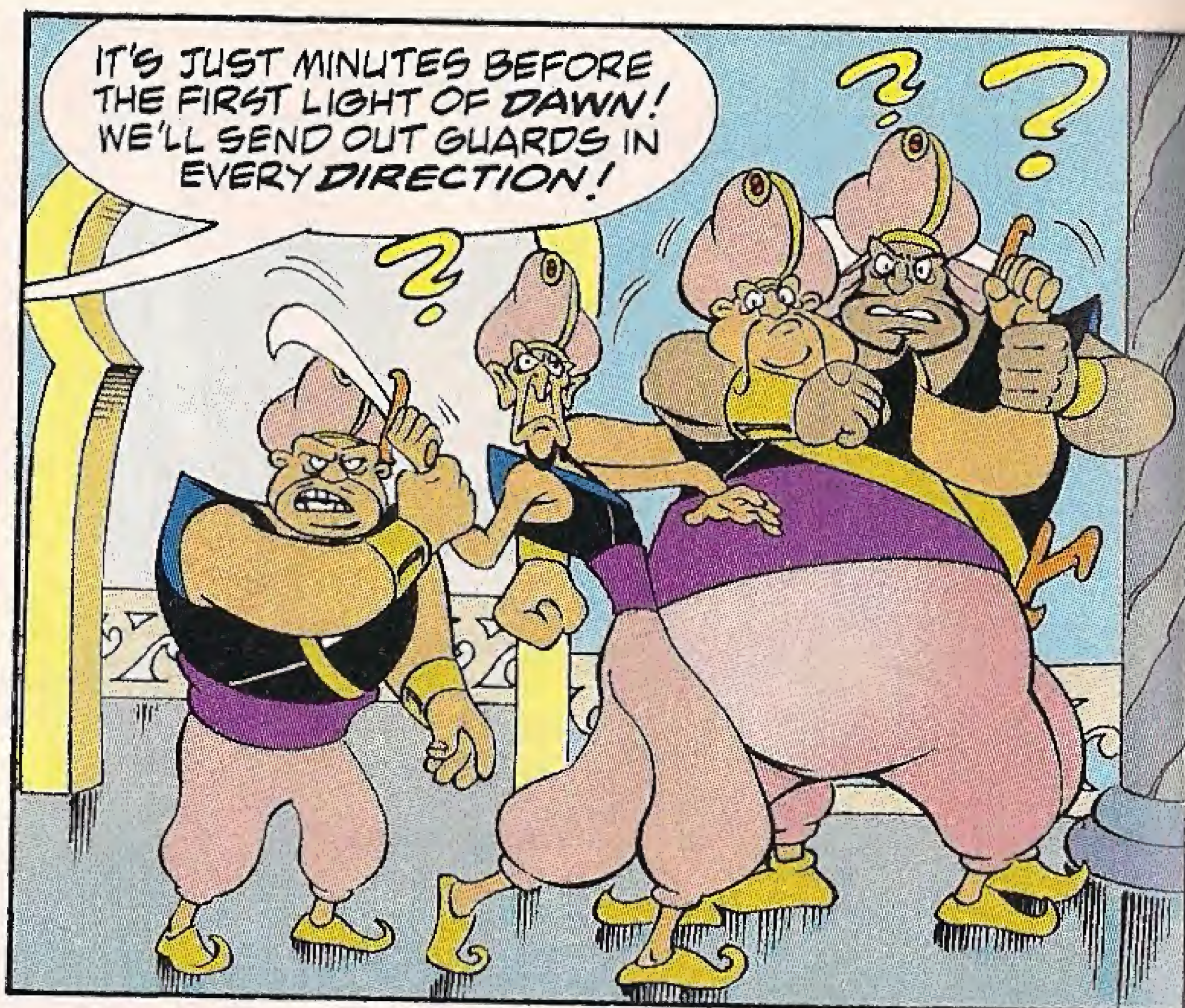








THEN WE'LL
SEARCH THE
REGULAR
WAY!



IT'S JUST MINUTES BEFORE
THE FIRST LIGHT OF DAWN!
WE'LL SEND OUT GUARDS IN
EVERY DIRECTION!



GENIE, YOU AND THE
CARPET CAN SCOUR
THE SKIES!

HOLD OFF ON
THE AERIAL
RECON, AL!

HUH? WHY?
DO YOU KNOW
WHERE THEY
ARE?



YUP! SUDDENLY,
IT'S LIKE THEY
JUST POPPED
UP OUT OF
THIN AIR!



CAN YOU
TRANSPORT
US THERE?

SURE!



THEN LET'S
GO!



WE HEARD IT
ALL! WE ARE
READY TO
SERVE!



BUT WHO'S TO BE LEFT
IN CHARGE?

NO ONE!
EVERYONE'S
GOING WITH US!



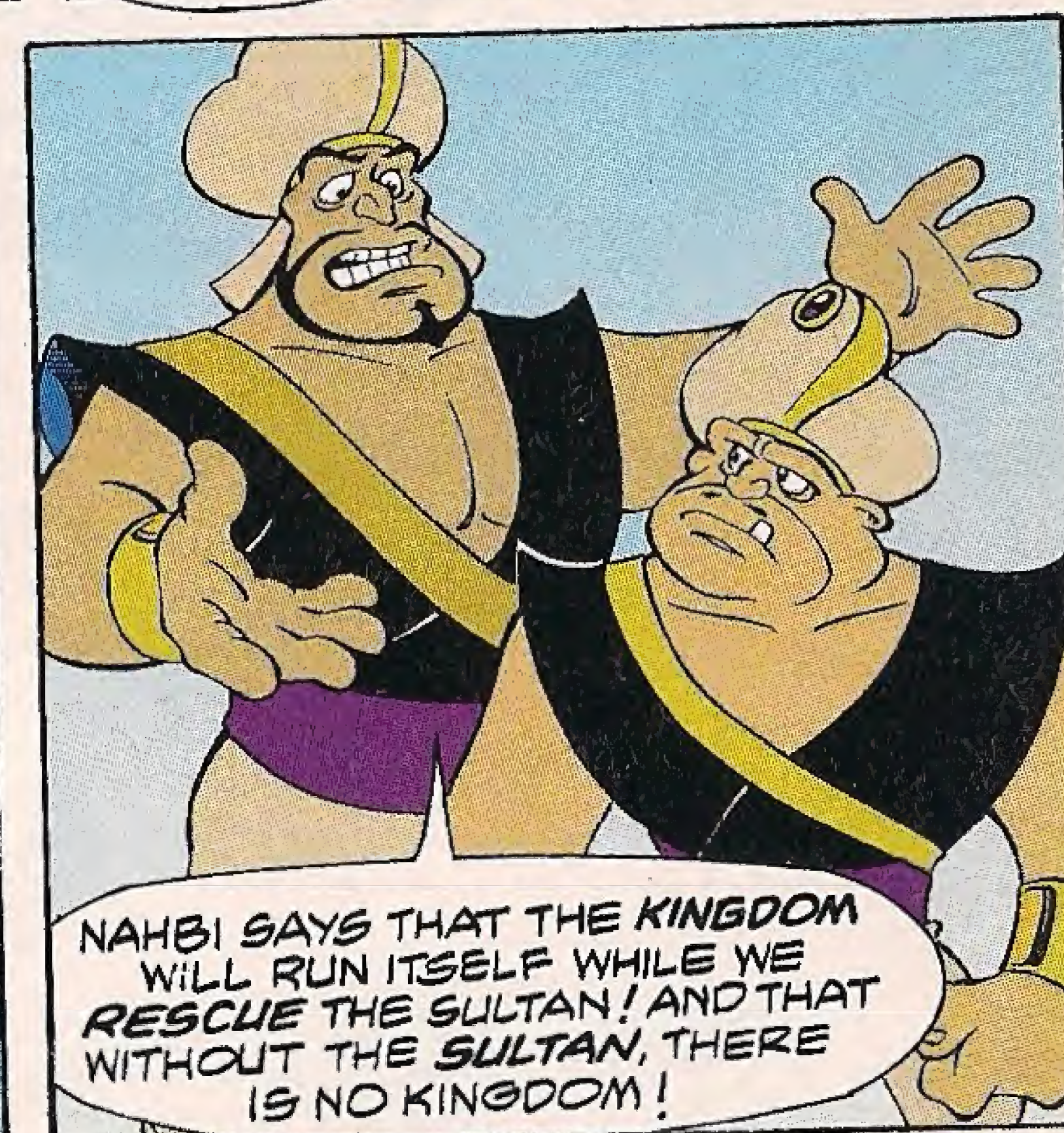
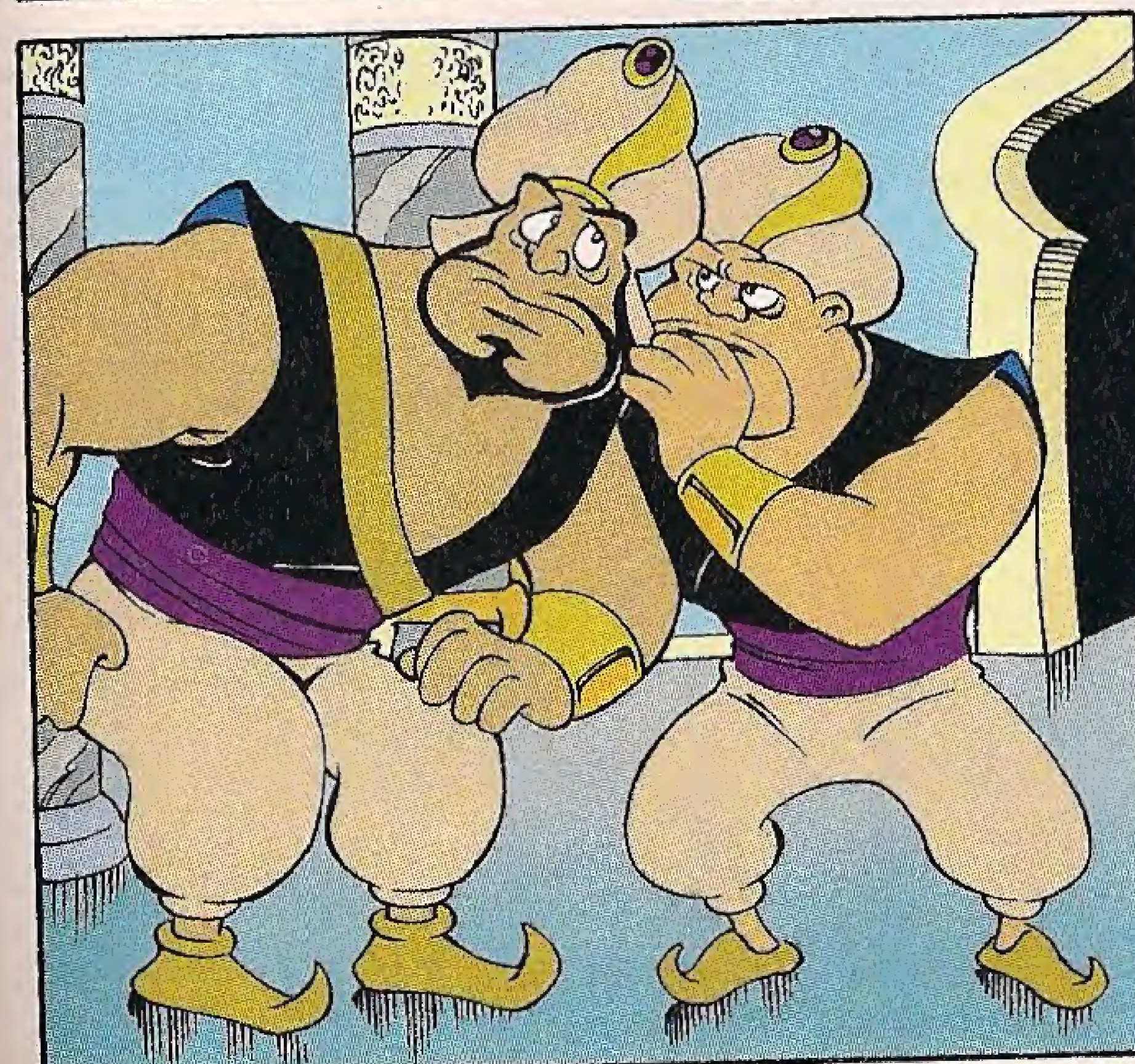
I'LL STAY!

NO WAY! YOU'RE
COMING WITH THE
REST OF US!

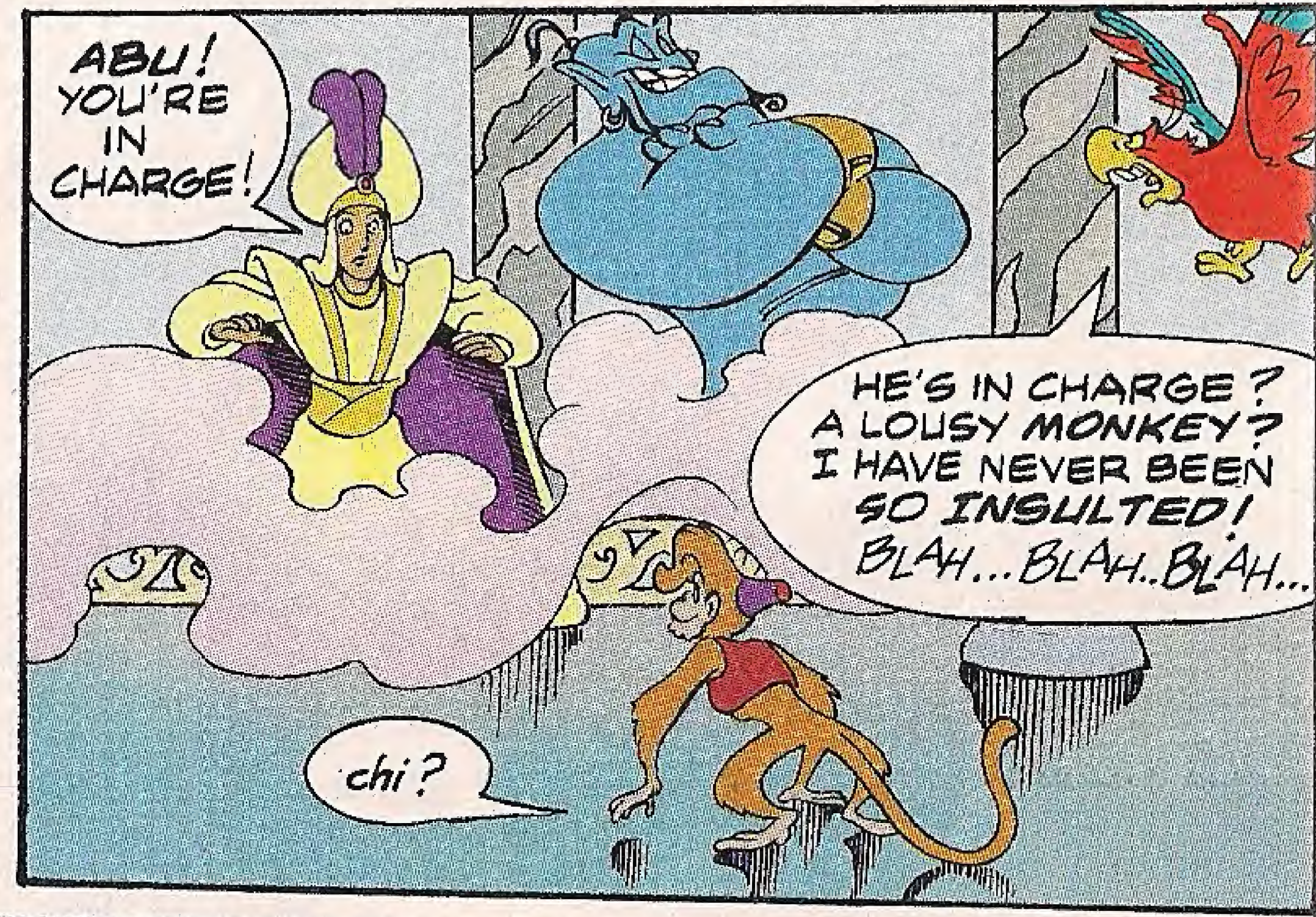
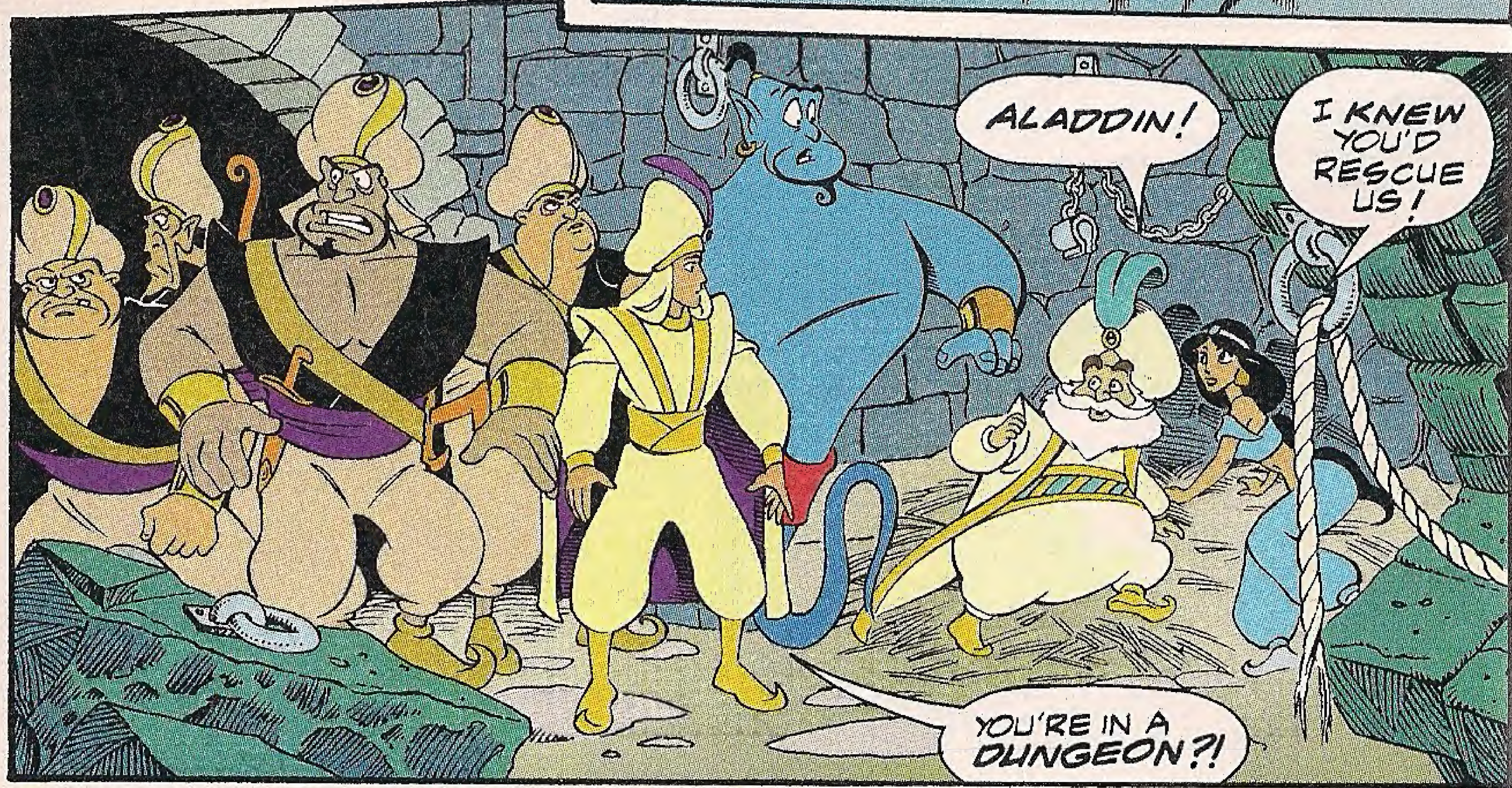


SOMEONE HAS TO
BE IN CHARGE!

YOU'RE
RIGHT!
I NEED
TO BEHAVE
RESPONSIBLY!
NOT RUN
AROUND
LIKE A
SUN-CRAZED
CHICKEN!



NAHBI SAYS THAT THE KINGDOM
WILL RUN ITSELF WHILE WE
RESCUE THE SULTAN! AND THAT
WITHOUT THE SULTAN, THERE
IS NO KINGDOM!



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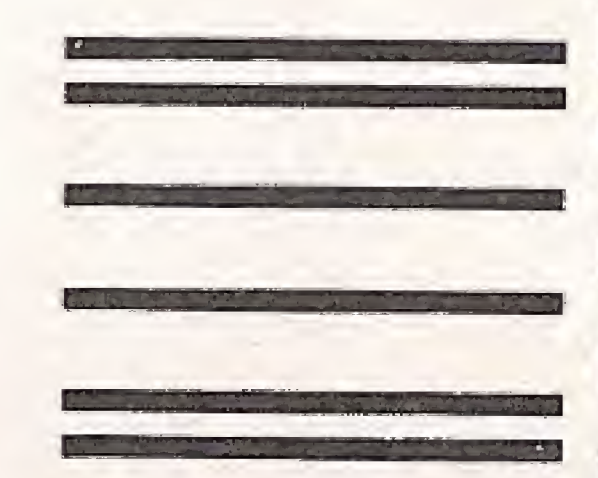
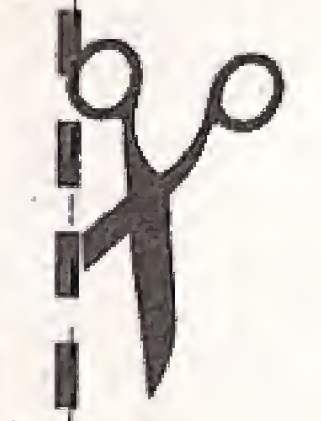
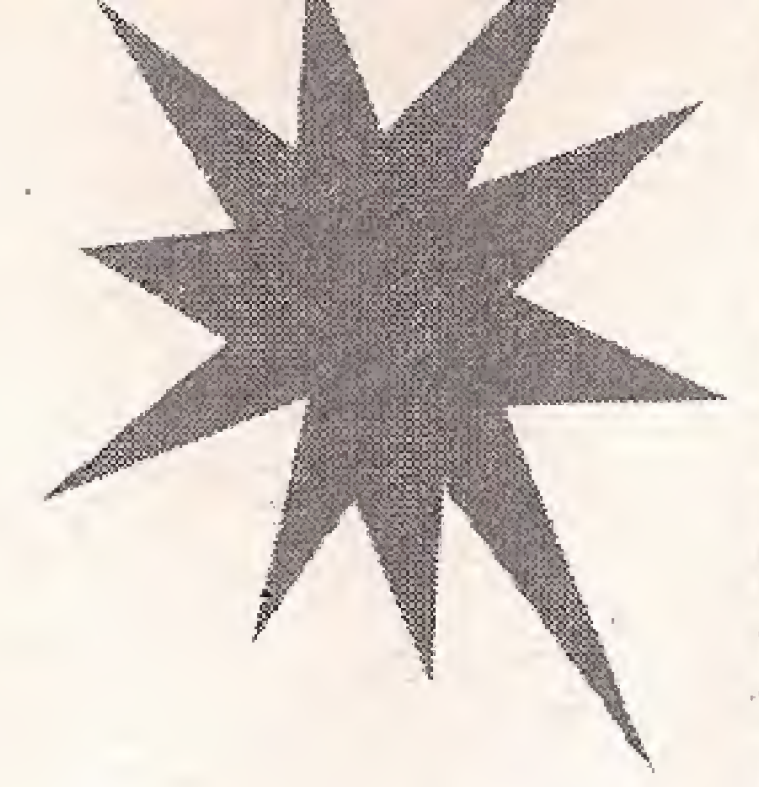
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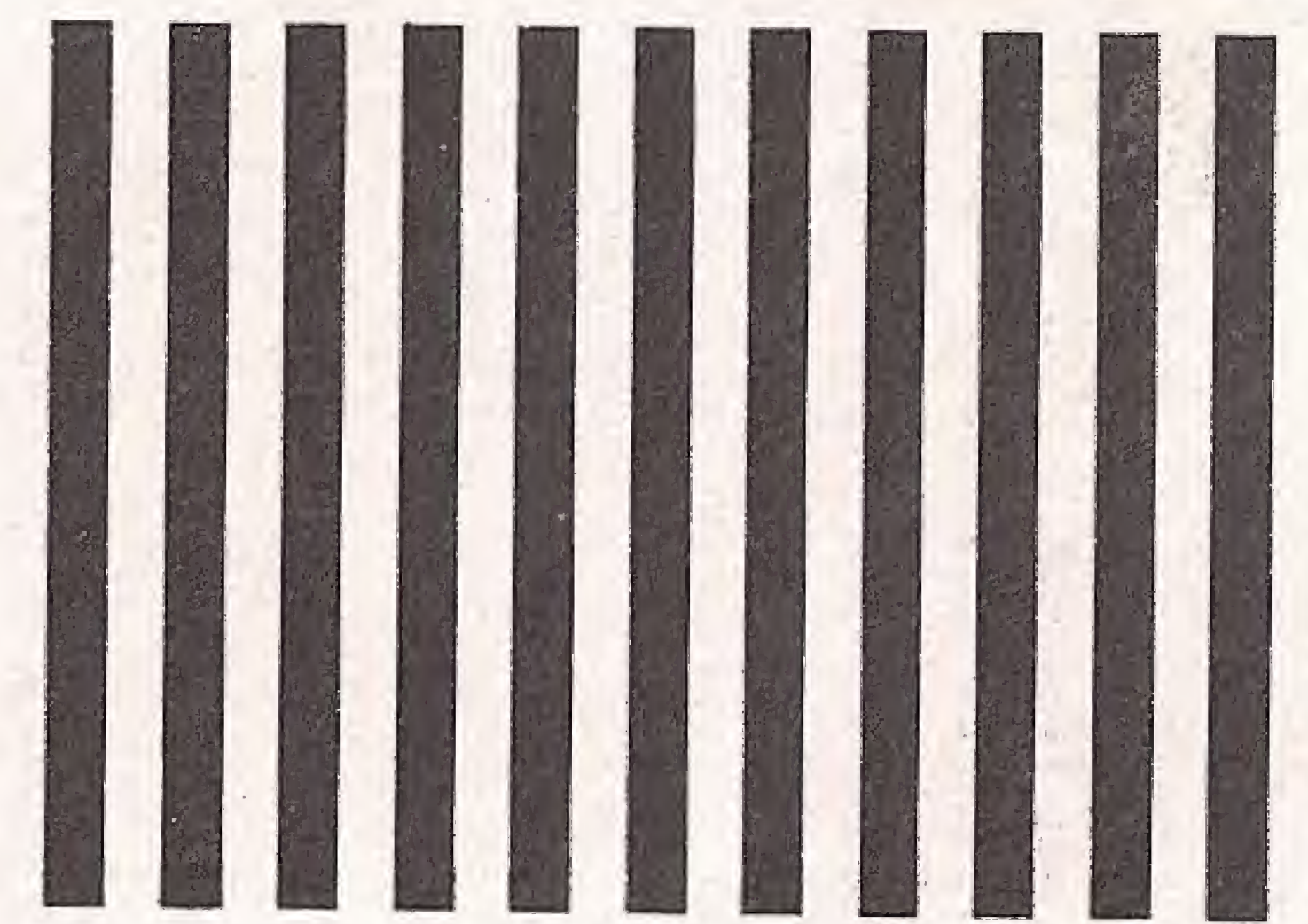
IT'S LIKE GETTING
5 ISSUES FREE!

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6604BB



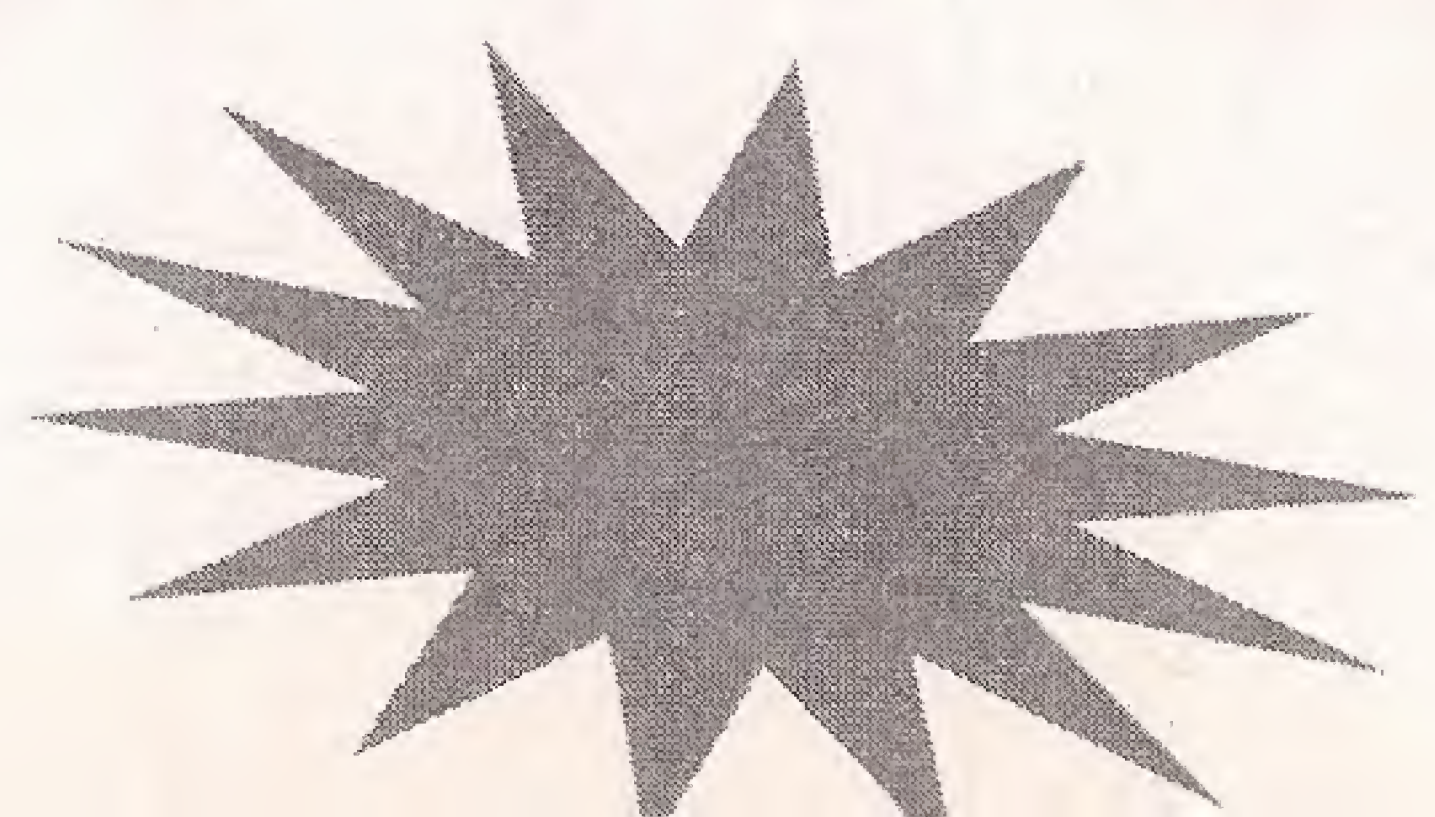
NO POSTAGE
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IF MAILED
IN THE
UNITED STATES

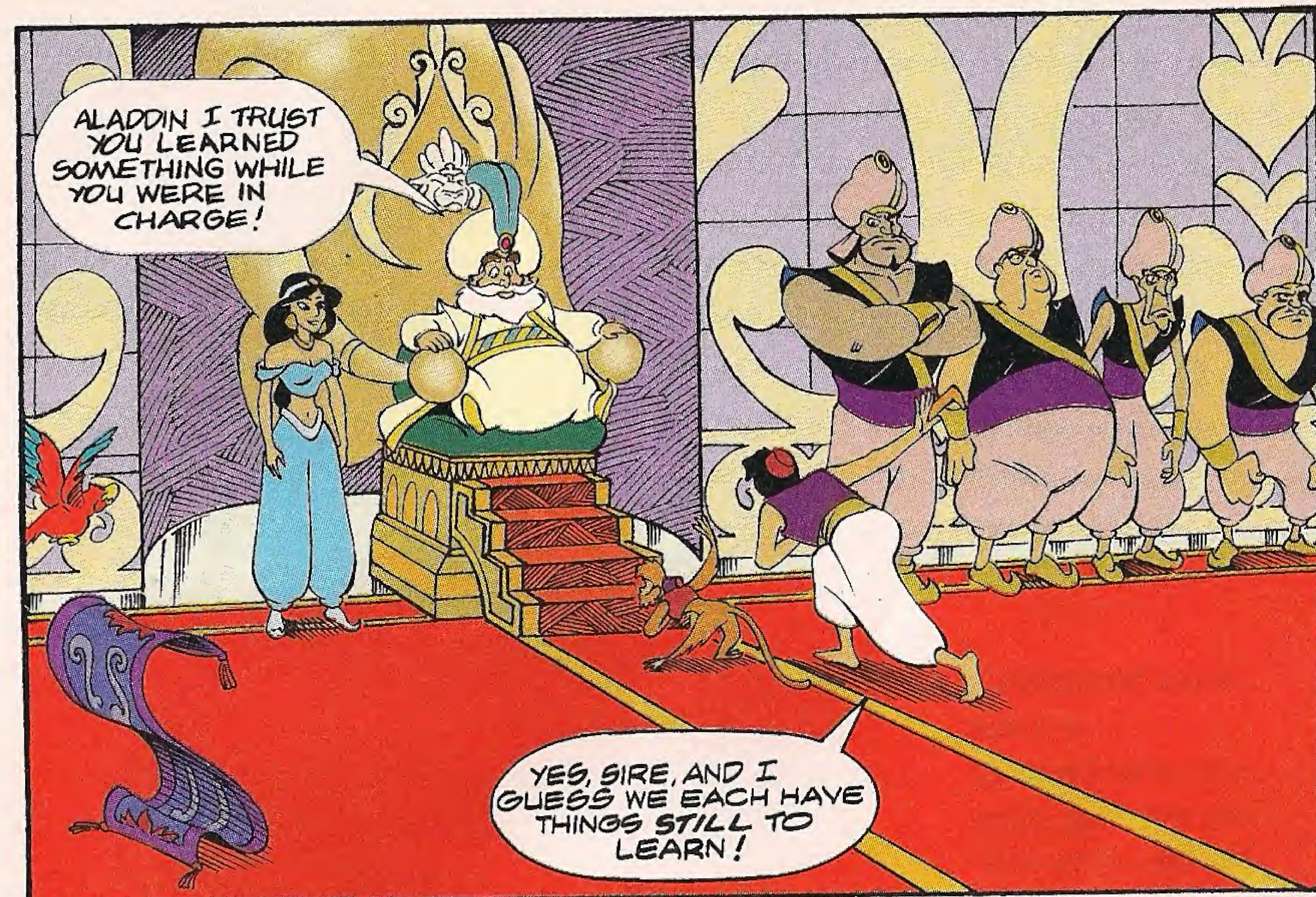


BUSINESS REPLY MAIL
FIRST-CLASS MAIL PERMIT NO. 48 FLAGLER BEACH FL
POSTAGE WILL BE PAID BY ADDRESSEE



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Palm Coast, FL 32142-9536

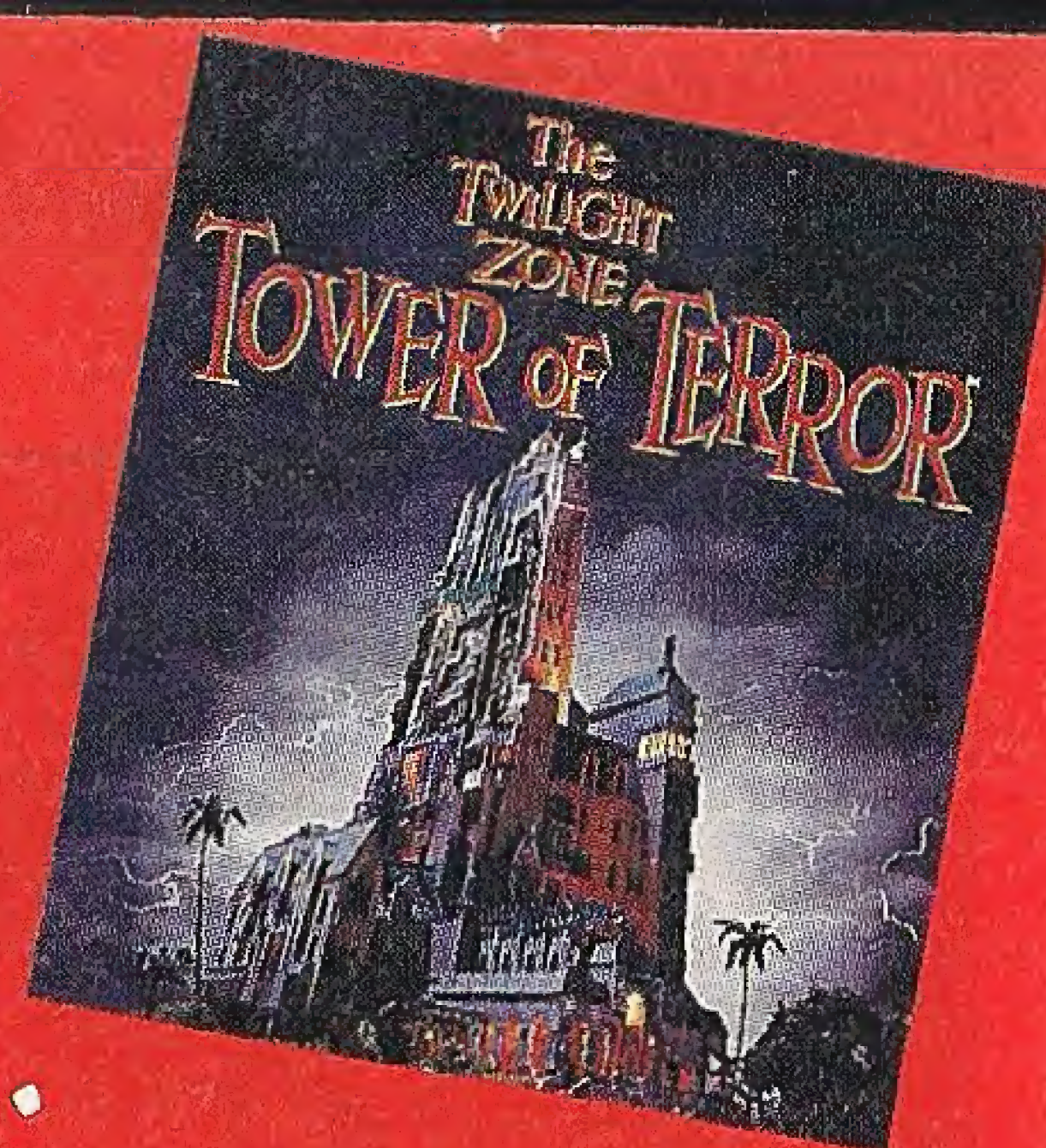




END

Disney Adventures CASEBUSTERS

Every kid gets a FREE book...
plus a chance to win a trip to **Walt Disney World®** to ride the **TOWER OF TERROR!**



Disney Adventures' **Casebusters** is a new book series featuring Sean and Brian Quinn, two kids with a cool hobby: They're private detectives!

To enter the sweepstakes, just use the **Casebusters' Secret Code** (see opposite page) to decode the answers to the following three questions about the Twilight Zone Tower of Terror:

QUESTION #1: What night in 1939 was the Hollywood Tower Hotel—now the Tower of Terror—mysteriously struck by lightning?

Answer: Kdoorzhhq.

QUESTION #2: How many people disappeared—never to be seen again?

Answer: llyh.

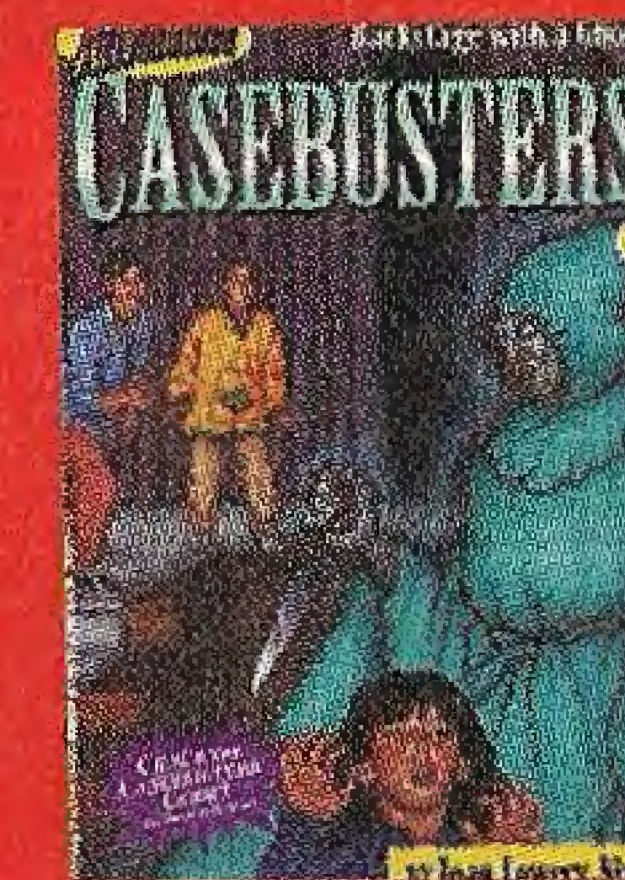
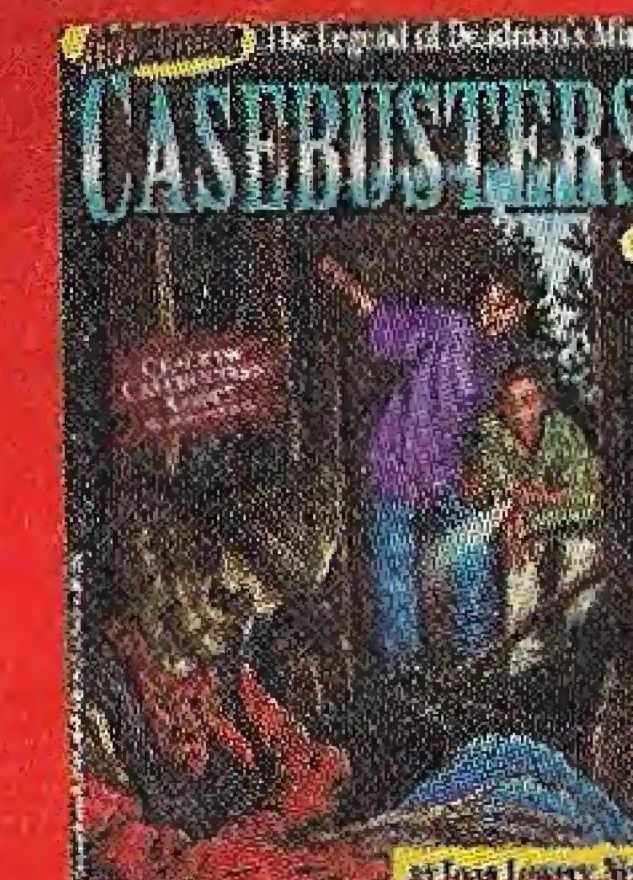
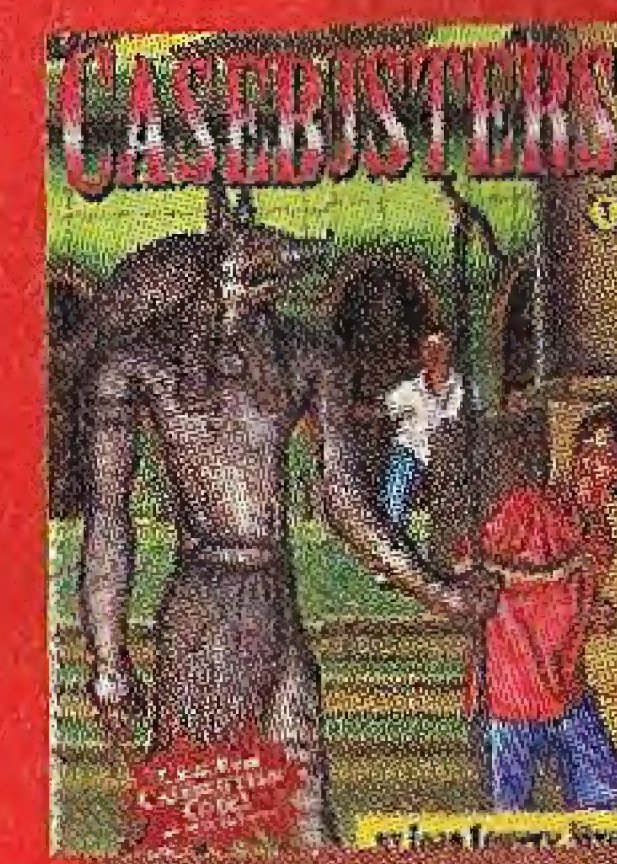
QUESTION #3: How many floors do you fall in the Tower of Terror?

Answer: Wkluwhhq.

DISNEY ADVENTURES' CASEBUSTERS/TWILIGHT ZONE TOWER OF TERROR SWEEPSTAKES OFFICIAL RULES

NO PURCHASE NECESSARY.
1. HOW TO ENTER: By printing full name and address (city, state and zip code), daytime phone number with area code, birth date, answers to the three Twilight Zone Tower of Terror questions and the name of the store where you entered, on the official entry form located in this ad, or on a plain piece of 3 x 5" paper, and depositing it at a participating bookstore, including WaldenBooks, Books-A-Million, Lauriat's, Encore Books, Royal Discount Books, and Media Play, between February 20, and March 15, 1996.
2. ENTRY LIMITATIONS: Limit one entry per person. No mechanical or photocopied reproductions permitted. Open only to residents of the continental U.S. who are children between 7 and 14 years of age on March 15, 1996, and not employees of The Walt Disney Company, its subsidiary or affiliated companies, its or their advertising or promotion agencies, nor members of their immediate families. Not responsible for incomplete, stolen, lost, illegible, misdirected or late entries.
3. RESERVATIONS: Void where prohibited or restricted by law and subject to all federal, state and local laws and regulations. All entries become the sponsor's property and will not be returned. By entering this sweepstakes, each entrant agrees to be bound by these rules. Each winner accepting a prize and each guest traveling with the winner consents to the use of name/likeness for advertising, trade and promotional purposes without further compensation, except where prohibited by law. Not responsible for damages, losses or injury resulting from acceptance/use of any prize nor for lost or misdirected prizes.
4. WINNERS: Will be notified by mail on or about April 25, 1996. The Grand Prize will be awarded in the name of the parent/legal guardian. Winners' parents/legal guardians will be required to verify address and execute an Affidavit of Eligibility/Release which must be returned within 10 days from the date of attempted delivery. A non-compliance within that time period or the return of any prize notification as undeliverable will result in disqualification and

SWEEPSTAKES!



Casebusters' Secret Code: To encode a secret message so that only you and your friends can read it, replace each letter in your message with the third letter after it in the alphabet. Using this code, a = d, b = e and so on until the end of the alphabet (where x = a, y = b and z = c). For example, the word "code" would be spelled "frgh." (To decode a message, you would replace each letter with the third letter before it in the alphabet.)

Just fill out the entry blank at right and take it to a participating bookstore, including WaldenBooks, Books-A-Million, Lauriat's, Encore Books, Royal Discount Books, and Media Play. ENTRY BLANKS MUST BE SUBMITTED BETWEEN FEBRUARY 20 AND MARCH 15, 1996.

Everyone who brings in an entry form gets a FREE copy of a **Casebusters** novel—a terrific prize in itself. And you're also entered into a drawing for these cool prizes:

Grand (1): A vacation for four to the Walt Disney World Resort **PLUS** A set of hardcover autographed **Casebusters** books # 1 - 4

First (10): A set of hardcover autographed **Casebusters** books # 1 - 4

Second (50): A set of **Casebusters** paperbacks # 1 - 4

Name _____

Address _____

City _____ State _____ Zip _____

Birth date _____ Phone number (____) _____

Answers: #1 _____ #2 _____ #3 _____

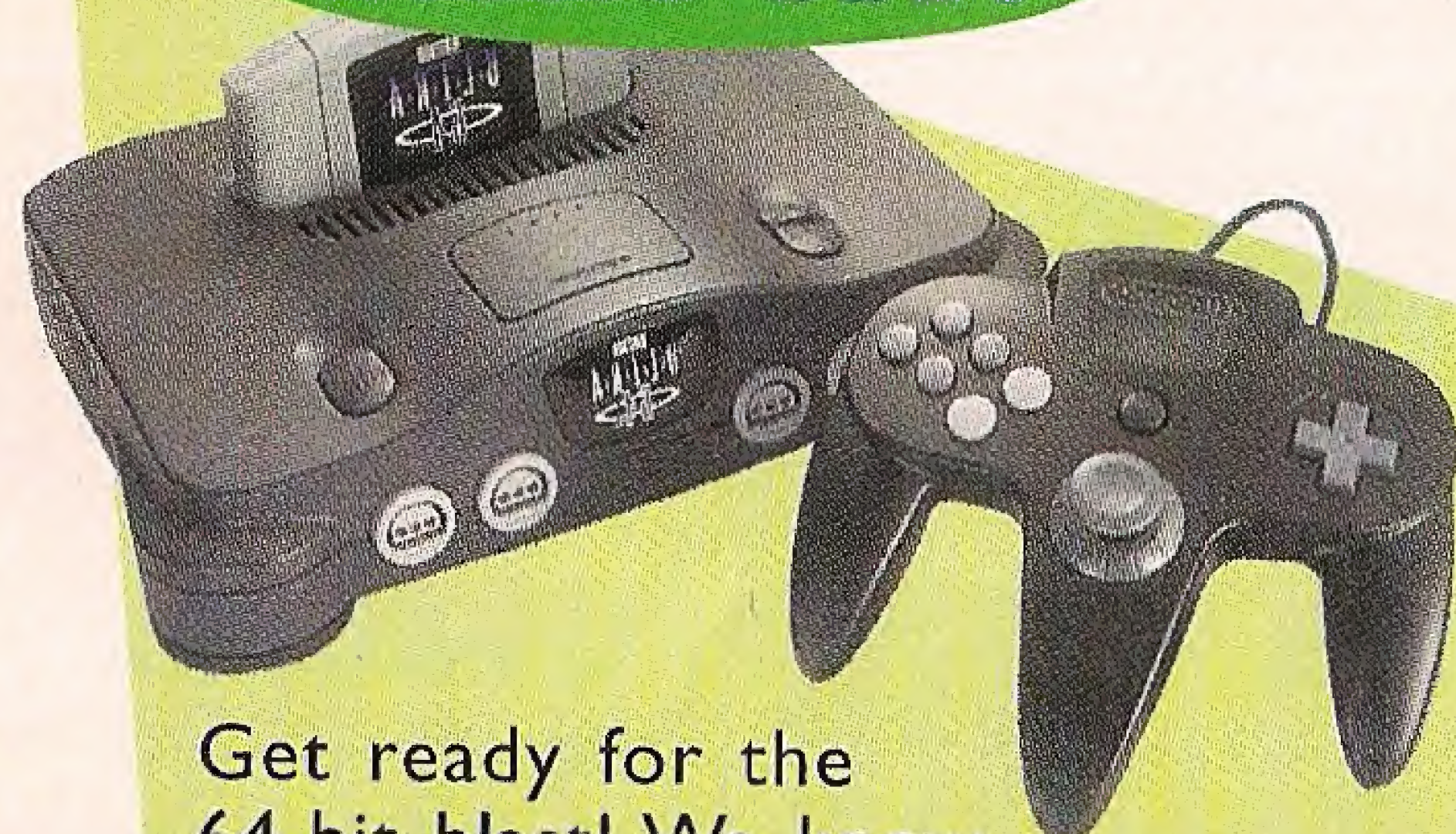
Name of store where you entered: _____

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the selection of an alternate winner. Winner must accompany any travelers, and all travelers will be required to execute a Release of Liability prior to ticketing. Travel dates are subject to availability, and winner and accompanying travelers agree to travel on the dates specified by sponsor. Travel must be completed by September 30, 1997. All taxes are the sole responsibility of the winners' parents/legal guardians. For a list of winners (after April 25, 1996) and/or sweepstakes rules, send a self-addressed, stamped envelope to Disney Adventures' Casebusters/Twilight Zone Tower of Terror Sweepstakes, 1114 Fifth Avenue, 14th floor, New York, NY 10011-5690. Washington and Vermont residents may omit the return postage.
5. PROCEDURES: Sweepstakes begin on February 20, 1996, and end on March 15, 1996. Winners will be selected from all eligible entries received in a random drawing on or about April 15, 1996. The editors of Disney Adventures Magazine and Disney-Press will serve as judges, whose decisions are final. Odds of winning depend on the number of eligible entries received.
6. PRIZES: GRAND PRIZE: One (1): A 5-day/4-night trip for four (4) persons to Walt Disney World Resort in Orlando, Florida, including round-trip coach air transportation to/from the Delta Air Lines city closest to winner's home, hotel accommodations (1 room), Walt Disney World passports and meal coupons for five (5) days. All expenses not mentioned are not included and are the responsibility of the winner. (Approximate retail value of trip: \$4,000.00). Also included in the GRAND PRIZE is a set of hardcover autographed Casebusters books #1 - 4 (approximate retail value: \$80.00).
FIRST PRIZE: Ten (10): A set of hardcover autographed Casebusters books #1 - 4 (approximate retail value: \$80.00 for each set).
SECOND PRIZE: Fifty (50): A set of paperback Casebusters books #1 - 4 (approximate retail value: \$16.00 for each set). Total approximate retail value of all prizes is \$5,680.00. Limit of one prize per family or household. Prizes are not redeemable for cash or transferable and no substitutions allowed except at the sole discretion of the sponsor, who may substitute prizes of equal or greater value. All prizes will be awarded.

Video games, CD-ROMs, playing tips and more! ◀

BLAST OFF!



Get ready for the 64-bit blast! We know, we know, every month the video game companies bombard you with systems and games that are "bigger!" "better!" and "more intense!" But we gotta tell you about Nintendo's Ultra 64. This new system offers 64-bit 3-D graphics and a redesigned handheld controller with a built-in joystick, D-Pad, seven buttons and a new memory pack. You can store your game data on the memory pack, then plug your controller into a friend's machine. But what's the coolest thing about the Ultra 64? The new games! Right now, you can play **Mario 64**, the latest edition in the Super Mario Bros. series. Also in the works: a new *Star Wars* game called **Shadows of the Empire**, **Killer Instinct**, **Cruis'n USA**, a new game in the *Legend of Zelda* series, **Kirby Bowl 64**, **Wave Race 64**, **FIFA Soccer**, **Super Mario Kart 64**, **Star Fox 64**, **Pilot Wings 64** and many more.

—Jason R. Rich



Top-Secret tips

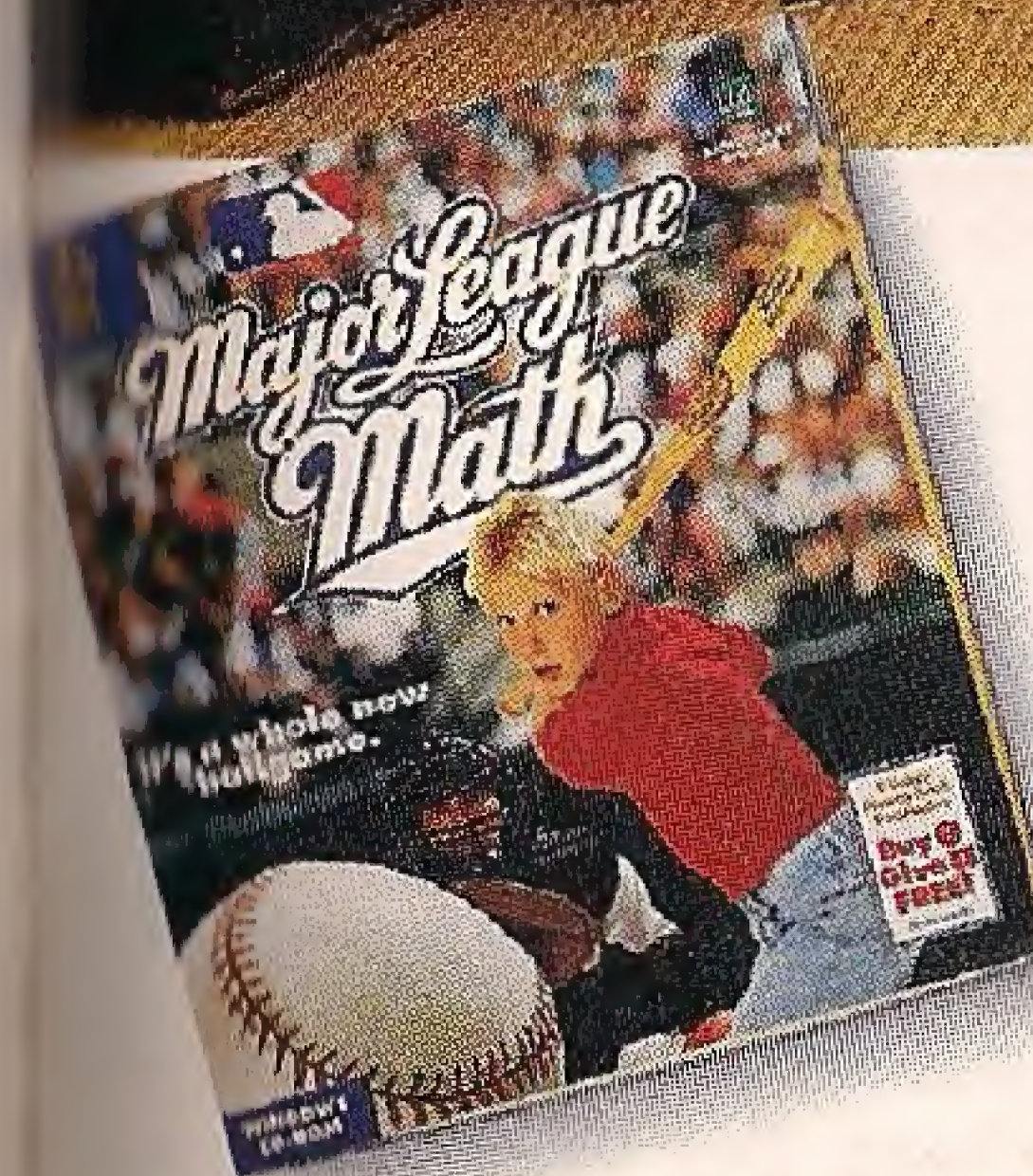
From an Expert

Mike Rasciner, an official Nintendo Game Counselor, gave us some strategies for beating a few of the Bosses in Donkey Kong Country 2.

World 1: Krow's Nest
Boss. Grab the two coins in the nest by bouncing off of the egg to reach them. Time your jumps onto the dropped egg first, then pick it up and throw it at the Boss. Hold down the Y button to move faster.

World 3: Kudgel's Kontest Boss. Grab TNT barrels when they fall, and throw them at the Boss. Always avoid the Boss' attacks. Hit him in the head six times to beat him.

World 4: King Zing Sting Boss. You must hit the bee on its stinger only. In this stage, you are Squark (the bird), so shoot seeds at the enemy. Every two times you hit the bee, he chases you. Six hits causes the bee to transform into one tiny red bee and four yellow bees. Defeat the yellow bees first to make the red bee turn yellow. It takes three hits on the new tiny yellow bee to defeat him.



Bottom of the ninth. Two out. Full count.
Instead of hitting the books, you're hitting
a homer.
But no one will care, because you're playing
the only CD-ROM that lets you lead your
favorite pro team by calling the plays and
answering math questions.
Major League Math.™ It's a whole new ballgame.



SANCTUARY WOODS

1-800-943-3664
<http://www.sanctuary.com>

TOTAL DISTORTION

In **Total Distortion** (Windows 3.1 and 95, Macintosh), from Pop Rocket, you are a fresh young music video producer in search of megafame and fortune.

A distant uncle has left you millions of dollars in his will, and you've spent it all on a highly risky venture. You've plunked down a cool mill on a one-way ticket to the Distortion Dimension (called that because there's so darn much guitar noise there). You've also spent two million bucks on the construction of a high-tech Personal Media Tower, outfitted with lots o' video equipment. But you can't just hang in the Tower, you have to go out into the distorted world to film material for your videos. That means confronting some nasty, trash-talking guitar warriors, who try to destroy you with their rockin' guitar chords. You fight them off with chords of your own. But remember, if you don't make some cool videos to send back to Earth, you'll go broke and be stranded in this dimension with no food, friends, or hope of beating the evil guitar warriors. And you thought life on Earth was rough!



MIDNIGHT RESCUE!

Something mysterious is going on in the town of Shady Glen, and it's up to you to set things right. In **Midnight Rescue!** (Windows 3.1 and 95, Macintosh)—the latest CD-ROM title

in The Learning Company's Super Solvers series—the Master of Mischief has turned five paintbrushes into creepy-looking robots. The creepazoids are out to make Shady Glen's school vanish by painting it with disappearing paint. The Master of Mischief has disguised himself as one of the robots; you, the Super Solver, have to figure out which one by collecting hidden clues. As you wander the school halls and poke around in classrooms, looking for clues, the robots try to sneak up on you. If you're fast enough to snap their photo with your magic camera, you make them disappear, and you collect more clues. But keep an eye on the clock—at midnight, it's all over!



—Amy Reiter

Card Shark

Hey, batta, batta—it's baseball card time. And the sets of '96 offer not only cool collectibles, but a whole lotta ways for you to win big!

Going to the Extreme

THE SET: 1996
Topps Stadium
Club Baseball
Series I and II

**WHY IT'S SOOOO
COOL:** It's got 90
randomly seeded
Extreme Player
cards. At the end
of the regular
season, if one of
your players is

rated the most extreme in his playing position, your card can be exchanged for a special 10-card set.

You Make the Play

THE SET: 1996
Collector's Choice
Series One MLB
HOW TO PLAY: The
90 You Make The
Play insert cards

**Extreme
Topps (top),
UD's You
Make the Play
(below).**



What cards do you collect? Write to Card Shark, DISNEY ADVENTURES, 114 Fifth Avenue, New York, NY 10011-5690



Fleer Flips Out!

They'll be playing more than baseball at this year's Pinnacle All-Star FanFest in Philadelphia. Fans will be able to check out an entire area set up for "card flipping"—a new game that's actually pretty old. It's like POGs, but with baseball cards instead of caps. You win by getting the most cards to land in a certain position after flipping them underhand or overhand, or just letting them fall out of your hand. **Warning:** Flipping will bend and dent your cards.

Super Salutes

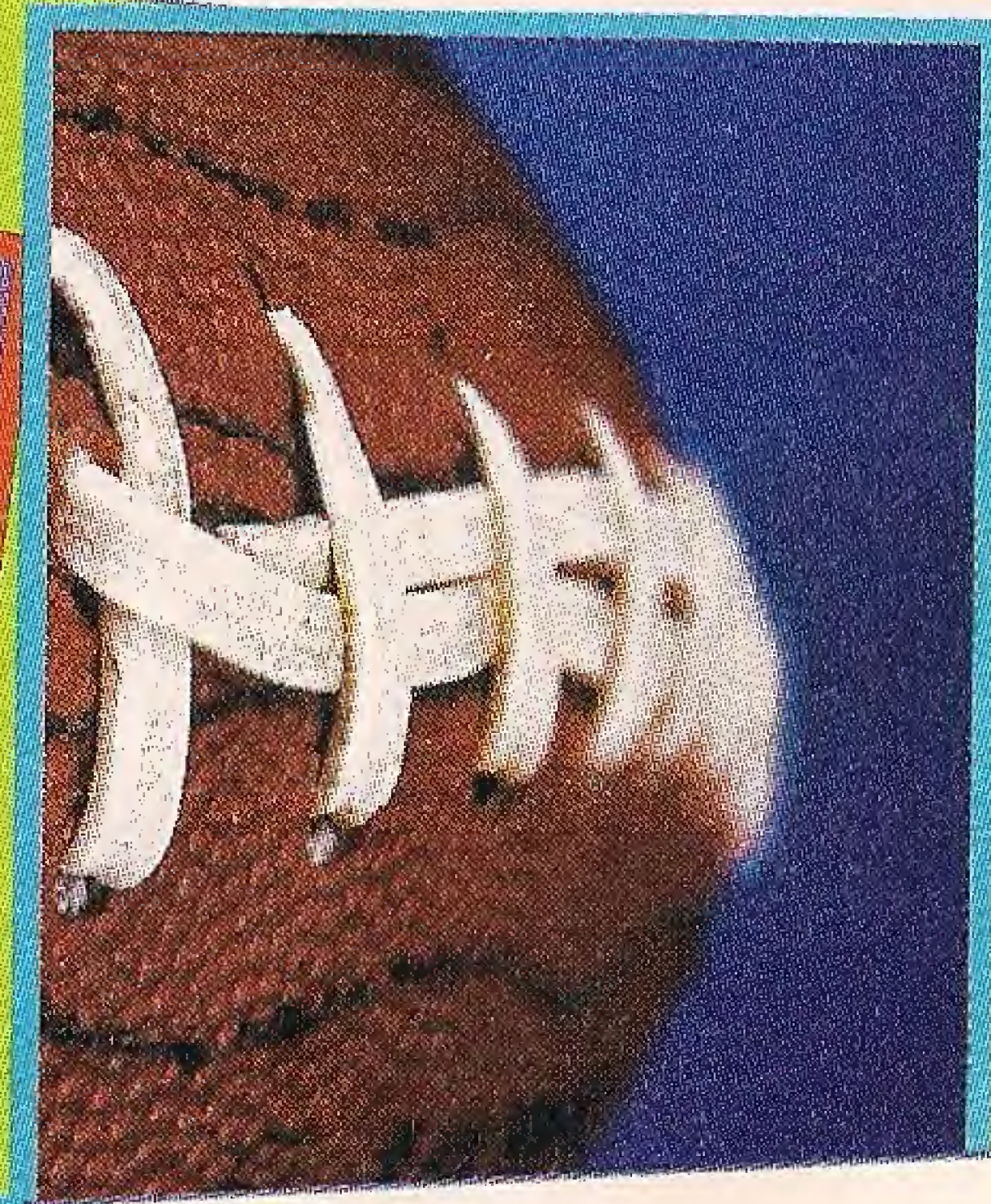
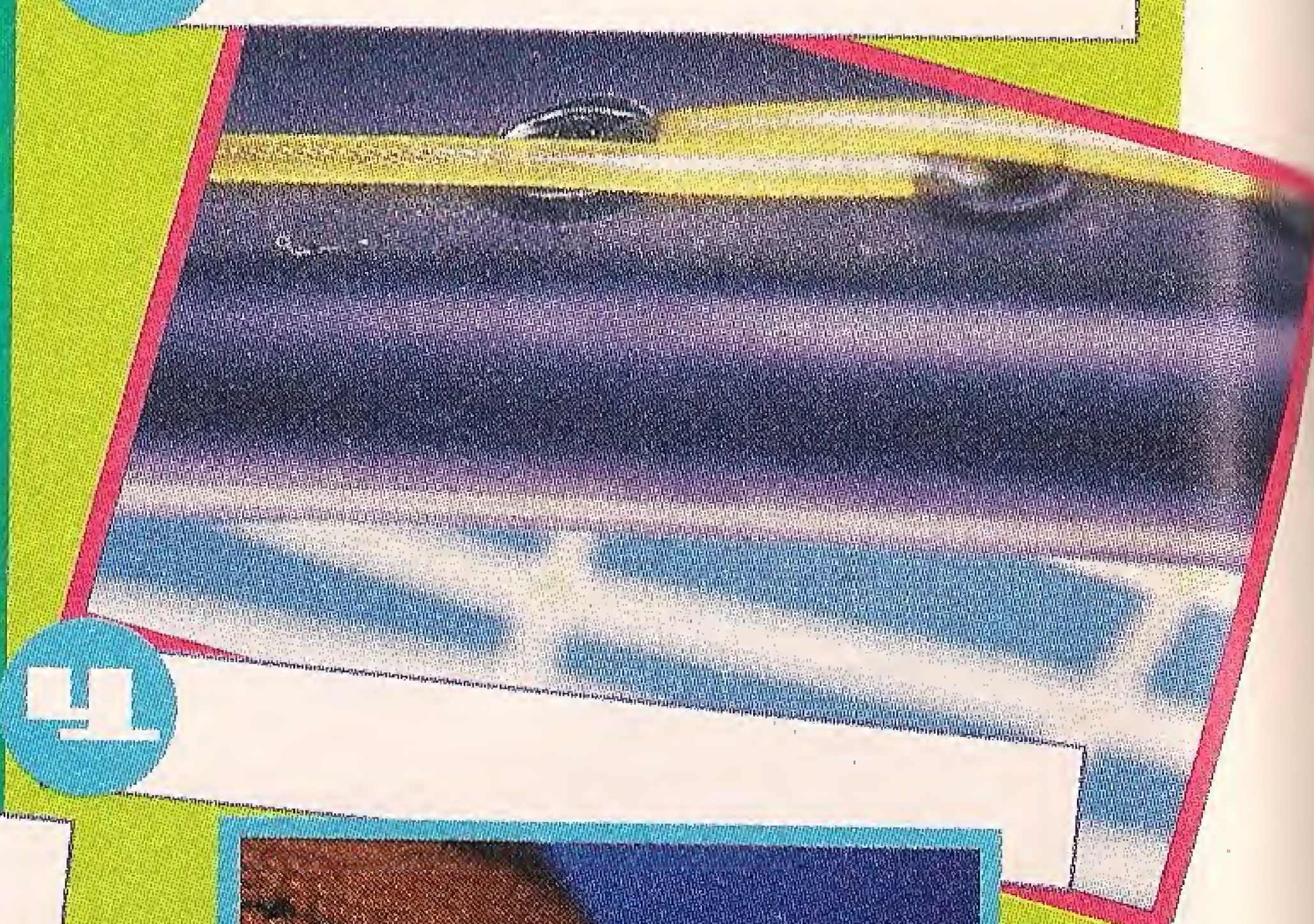
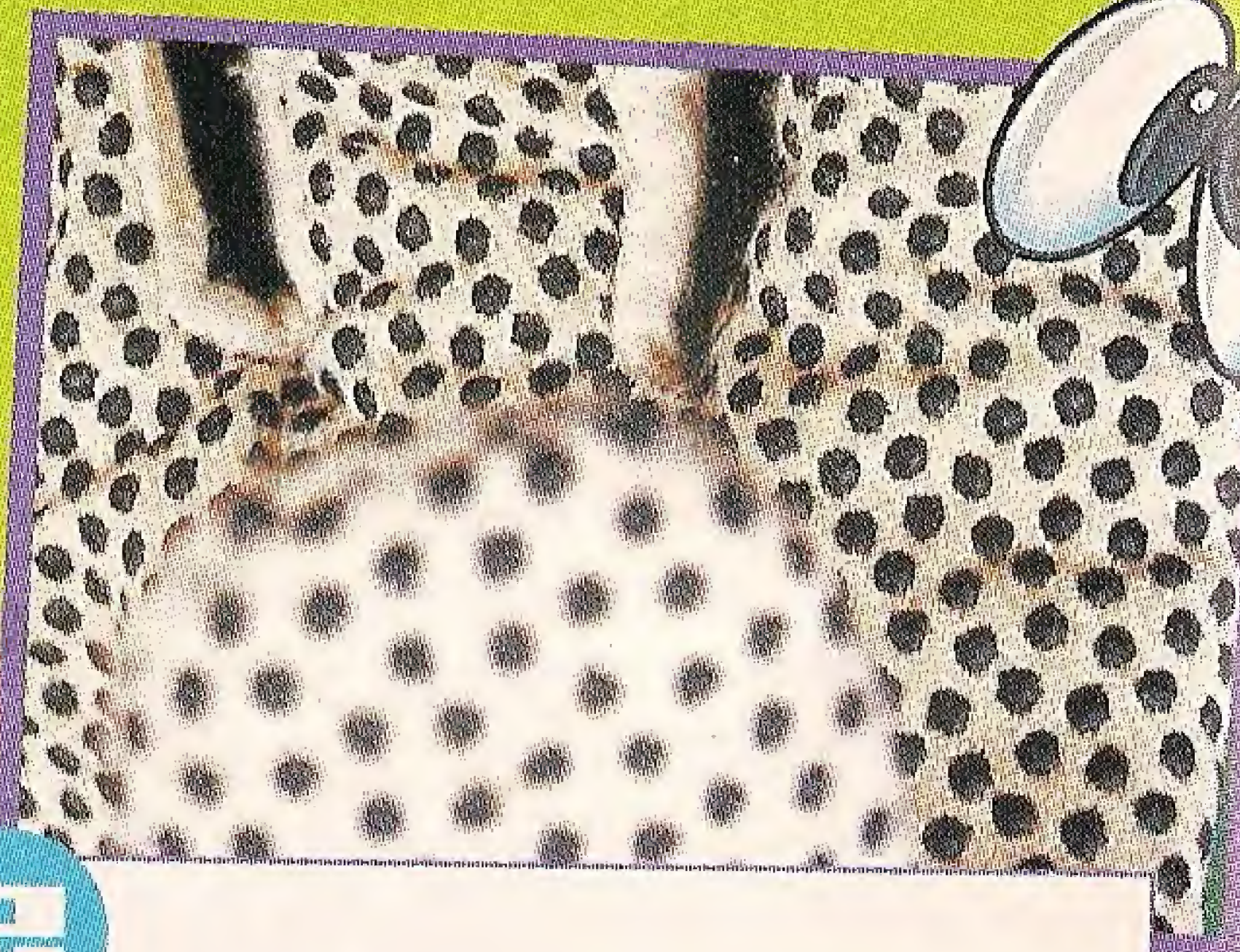
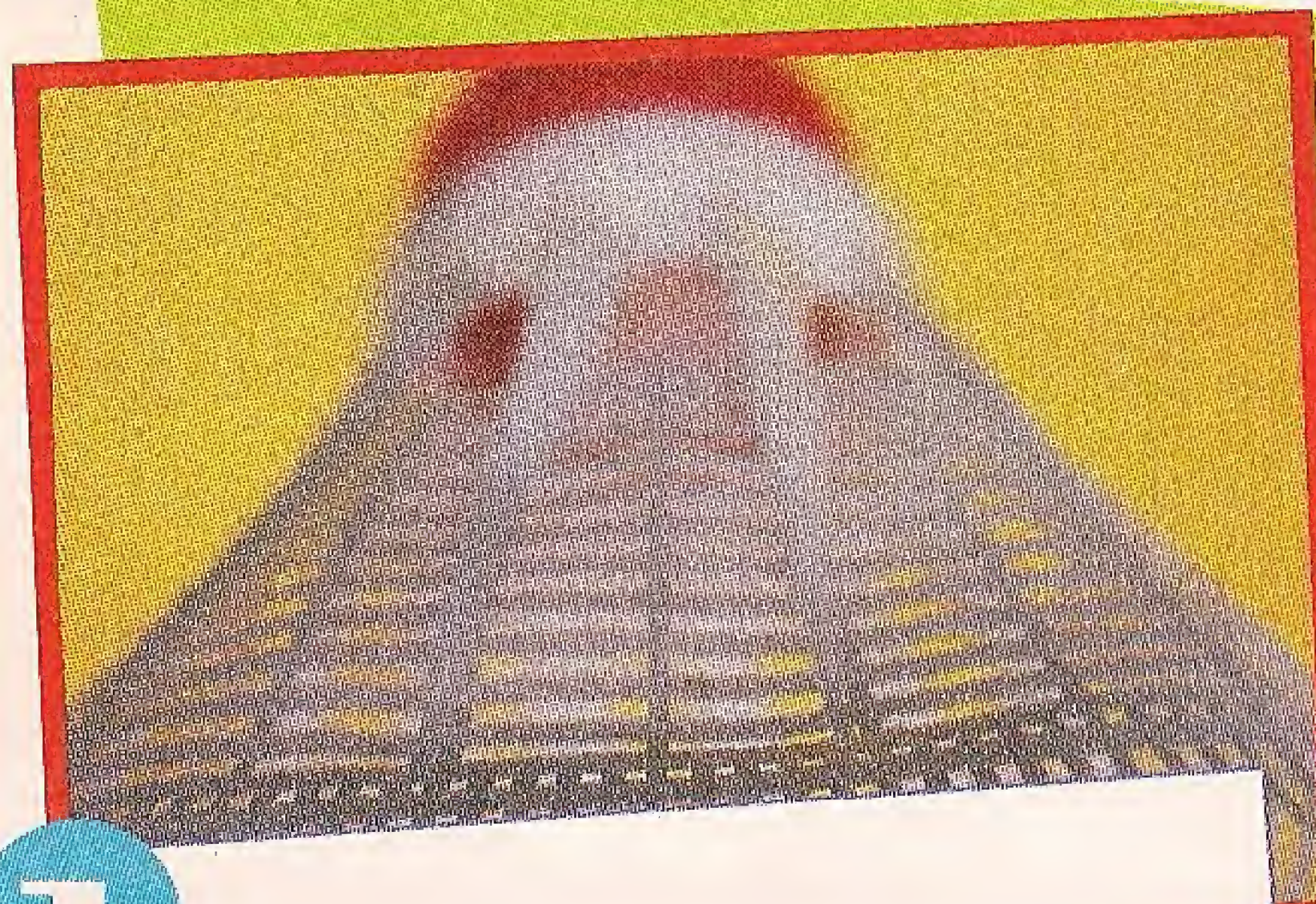
- **The Mickey Mantle Retrospective (TSC Series I and II)**
- **The Cal Ripken Jr. Collection (Upper Deck Series I and II, Collector's Choice Series I and II, and SP)**

puzzles

..... use your brain!

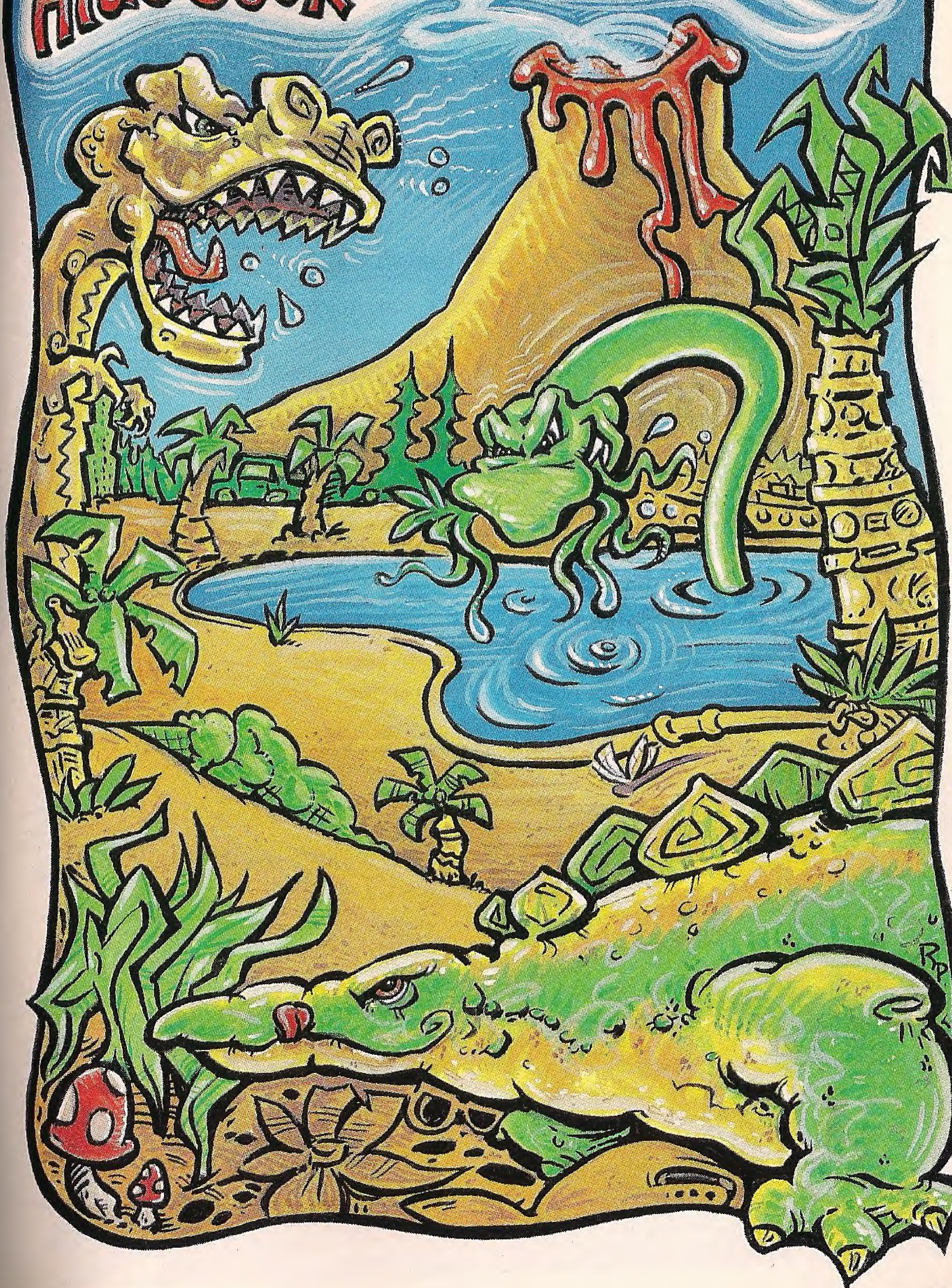
... eye bogglers

Can you recognize these common items this close up? Try to figure out what they are, and put your answers in the boxes.



Hide'n'Seek

Find 13 things hidden in this picture that didn't exist when dinos walked the Earth.



the joke's on you! •.....

Joe Guffaw is one of the funniest comedians in the country, but tonight he's forgotten the punch lines to his favorite jokes and riddles. Can you help him by matching the joke to the punch line?

Joke

Where does a 500-pound gorilla sleep?

What do you call two spiders that just got married?

Why couldn't the skeleton play in the school band?

What's a ghost's favorite dessert?

What's Dracula's favorite sport?

What did the tornado say to the car?

Why did Humpty Dumpty fall off the wall?

Why did the fish take an aspirin?

Who visits lobsters in December?

What was the insect's favorite nursery rhyme?

Punch Line

Casketball.

Anywhere he wants to.

Three Blind Lice.

He forgot his trombone.

He got eggcited.

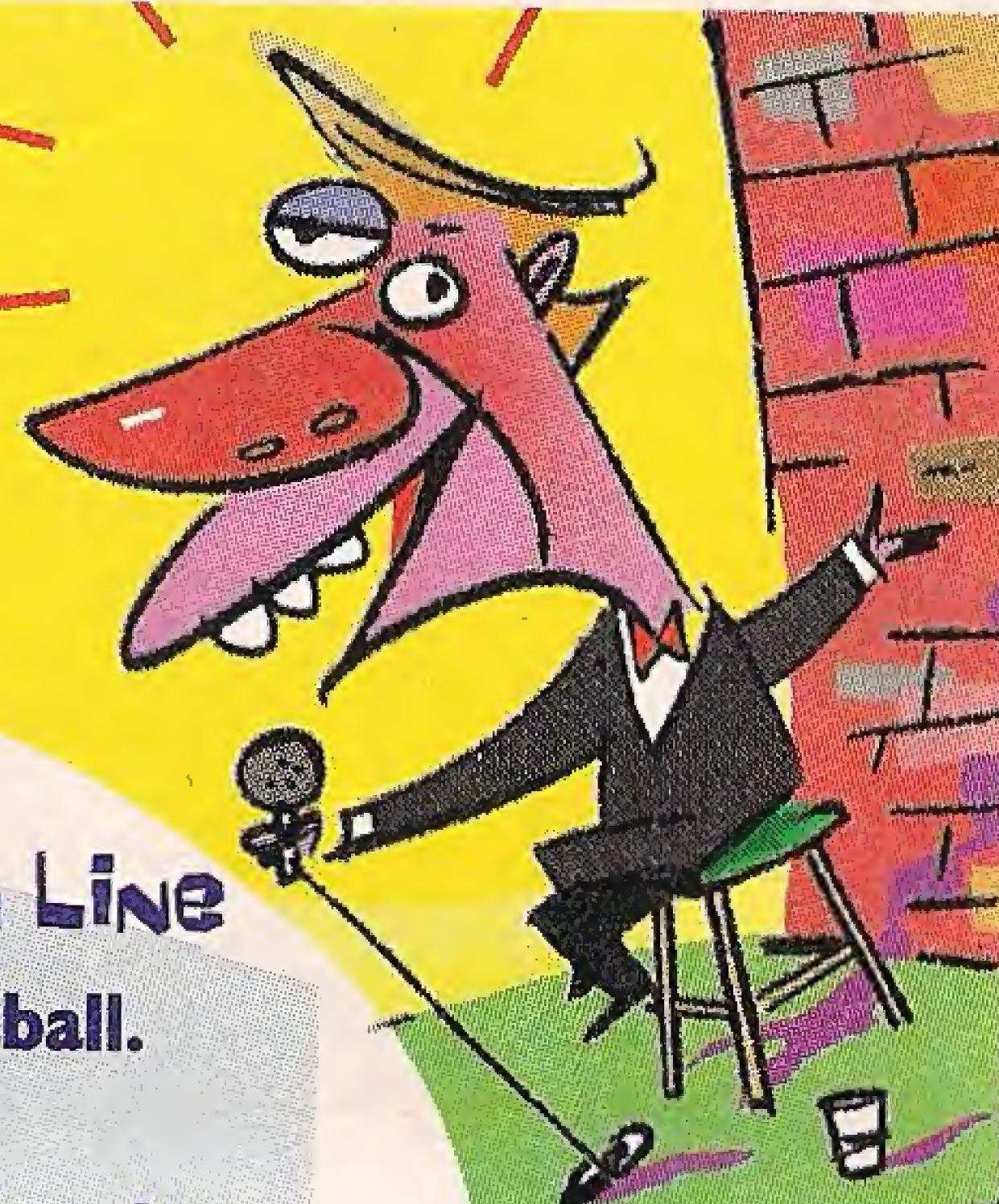
Newlywebs.

"Wanna go for a spin?"

Santa Claws.

Ice Scream.

Because he had a haddock.



HEY COWGIRLS & COWBOYS ▶

see if you can
GUESS

THIS HERD OF WORDS

Each picture is either a word that has the word **cow** or a word that sounds like **cow** in it—check out our example! Now figure out the rest, send in your answers on a 3"x 5" post card, and if your correct entry is drawn you will win 100 pounds of delicious Goetze's

Cow Tales, Caramel Creams and "Old Fashioned" Caramel Apple Sticks! So get moo-oo-ving and you could get Goetze's delivered right to your door.



WIN 100 POUNDS OF CANDY!



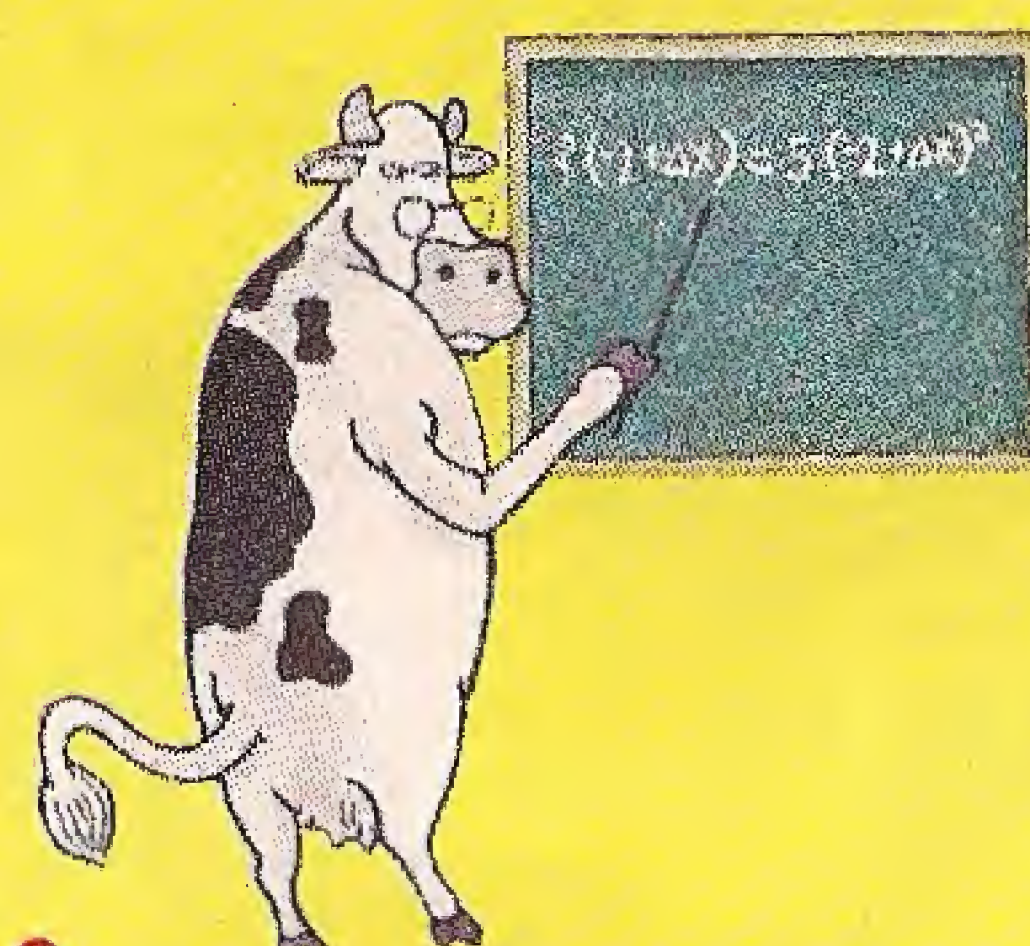
Calendar



WH D



C DE



CAL



COW



T

Contest is limited to children aged 14 and younger. Only one prize will be awarded. Winner will be randomly selected from all correct entries received by 7-30-96. No purchase necessary.

▶ MAIL

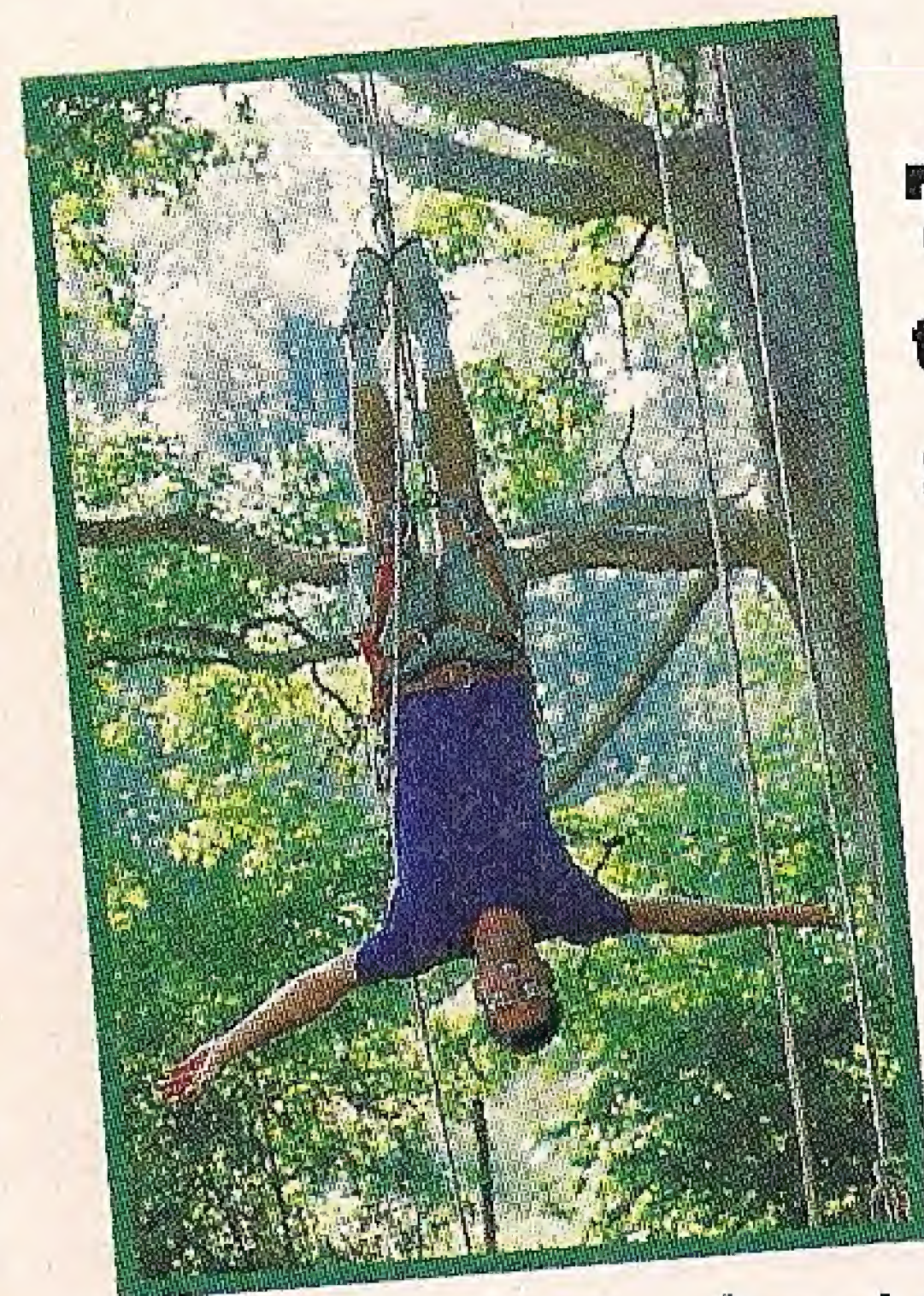
YOUR ENTRY WITH YOUR NAME, ADDRESS AND AGE ON A 3" X 5" POST CARD TO:

Cow Contest
Goetze's Candy Co., Inc.
3900 E. Monument St.
Baltimore, Maryland 21205-2980



see you next month!

Is Timon and Pumbaa's



Talk about **tree-mendous!**

I climbed a 90-foot-high, 100-year-old white oak—and cooked, slept and

lived in it for a day!

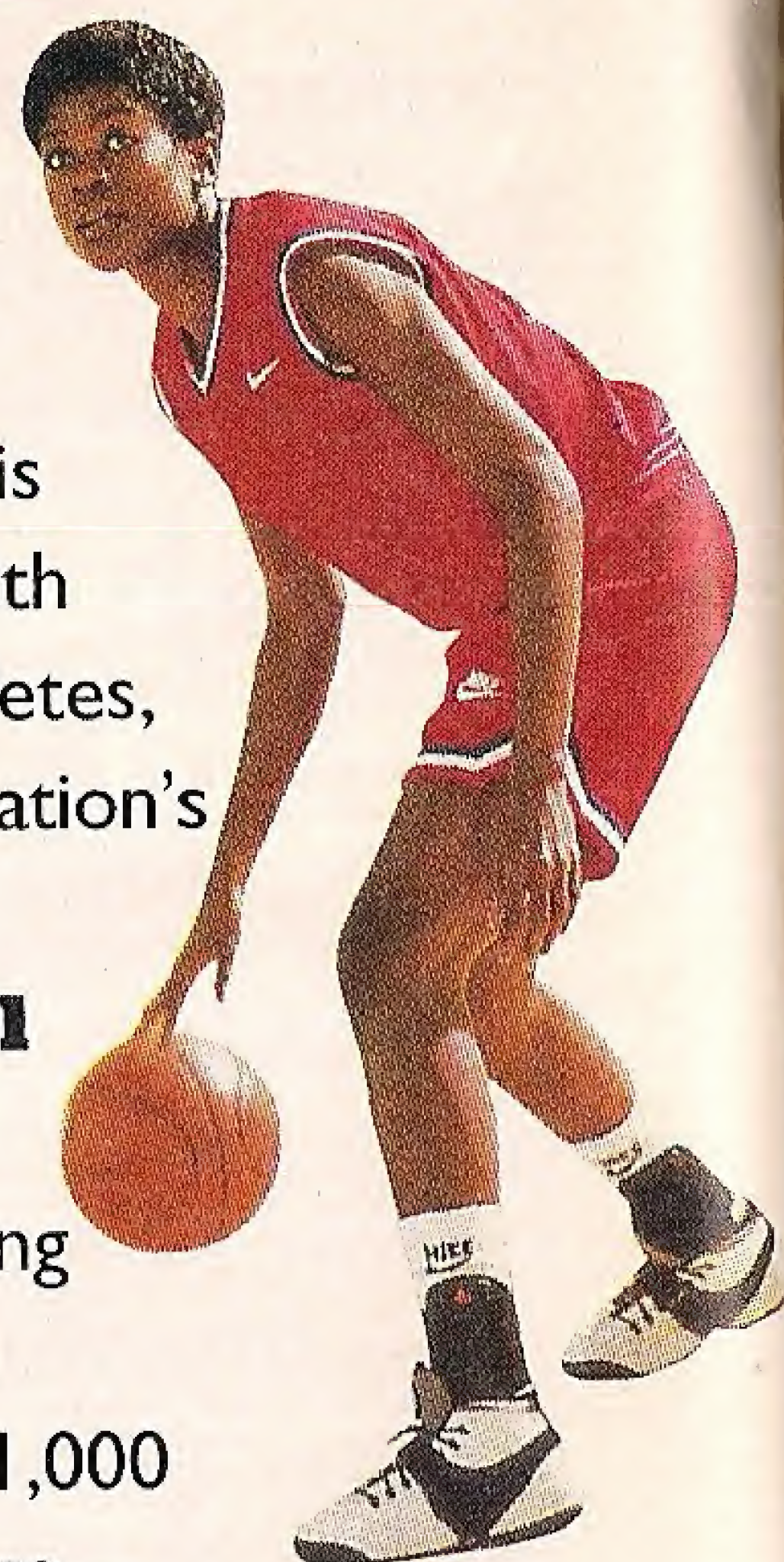
Mr. Adventure

D.A. crawled inside **James' peach** (from the upcoming movie **James and the Giant Peach**) to meet the wacky bugs that live inside!



Liz

Sports Extra is jam-packed with incredible athletes, including the nation's top women's **basketball star** and a record-breaking **daredevil** who plunged 1,000 feet off a bridge—and lived!



Phyllis

about it in **"Splitsville!"**

Stidi

Cheesyology

Cheetos + [checkered square] + (3) + [smiling mouth] + [NEW star] + [33% more cheese] = [waffle]

Cheesy Checkers!

Most people aren't cool enough to read this. Obviously, you are. So you'll know that new **CHEE-TOS® CHEESY CHECKERS!** have 33% more cheese. End of story. (Thank you for participating.)

